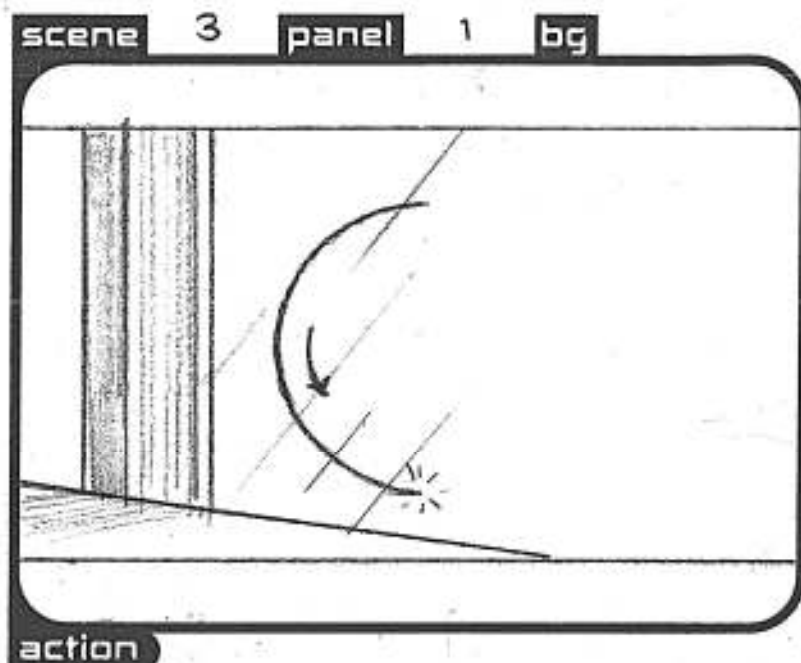
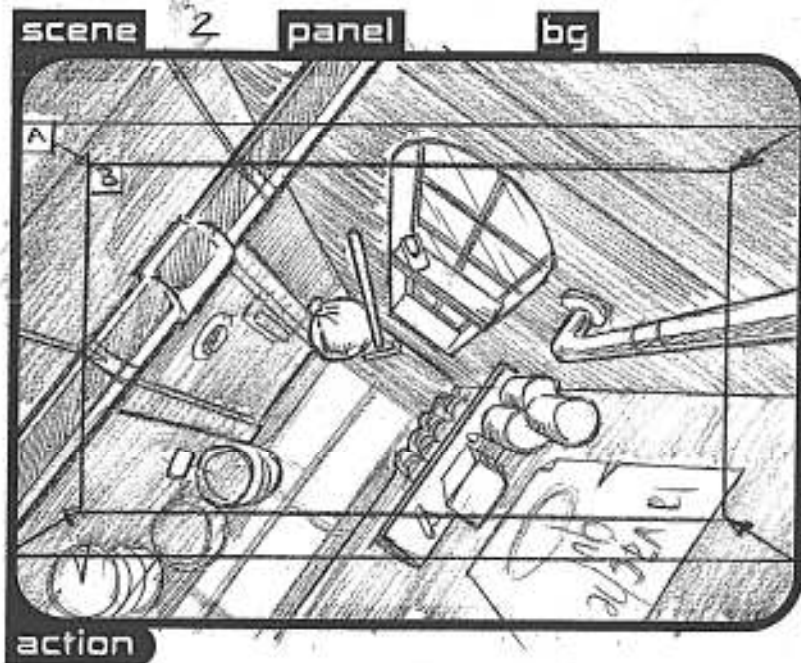


FADE UP



CUT

dialogue

dialogue

dialogue

sound/music/fx

< TRAFFIC / CITY STREET NOISES >

sound/music/fx

< CUTTING GLASS >

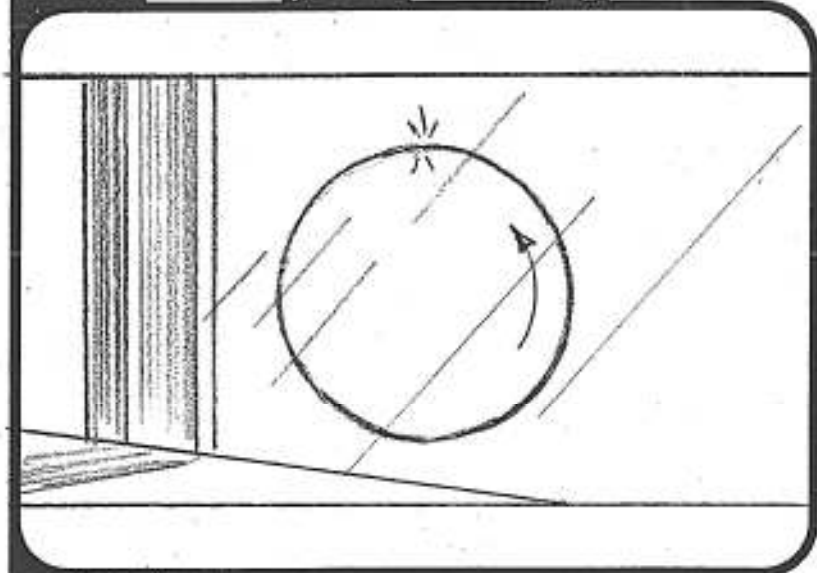
sound/music/fx

translation

translation

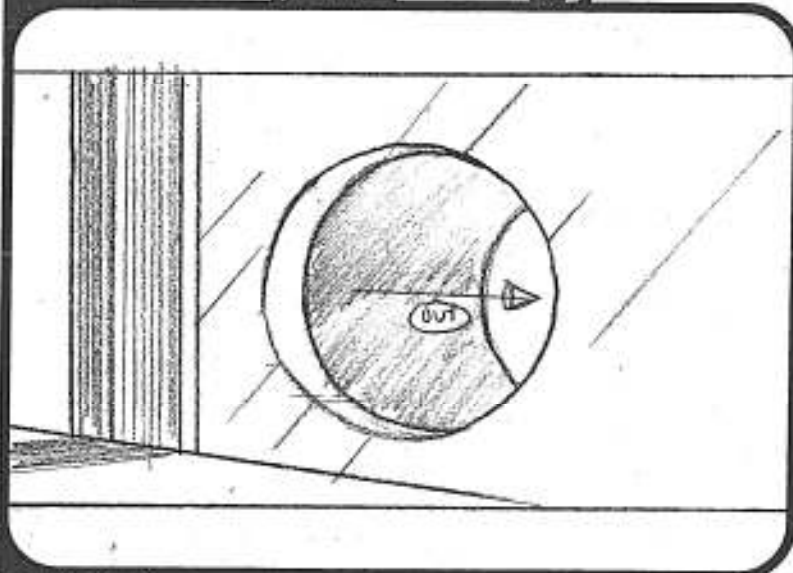
translation

scene 3 panel 2 bg



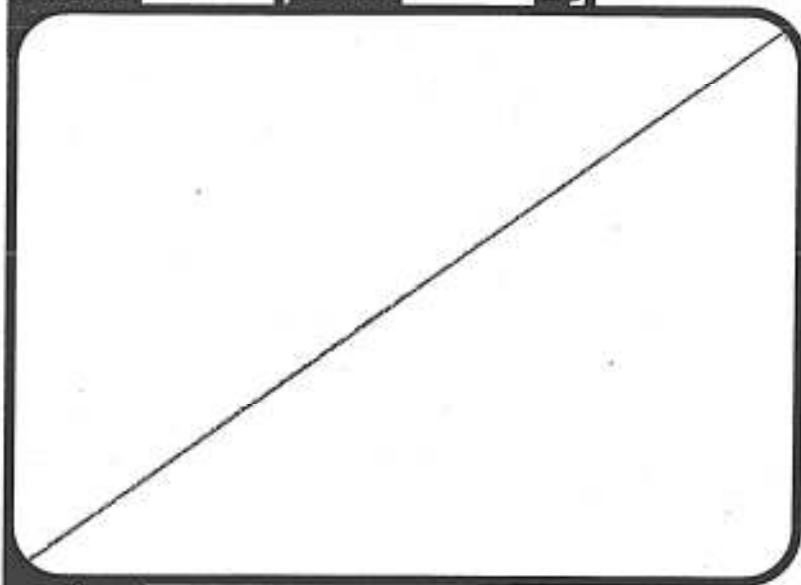
action

scene 3 panel 3 bg



action

scene panel bg



action

dialogue

dialogue

dialogue

sound/music/fx

< CUTTING GLASS >

sound/music/fx

< TINK >

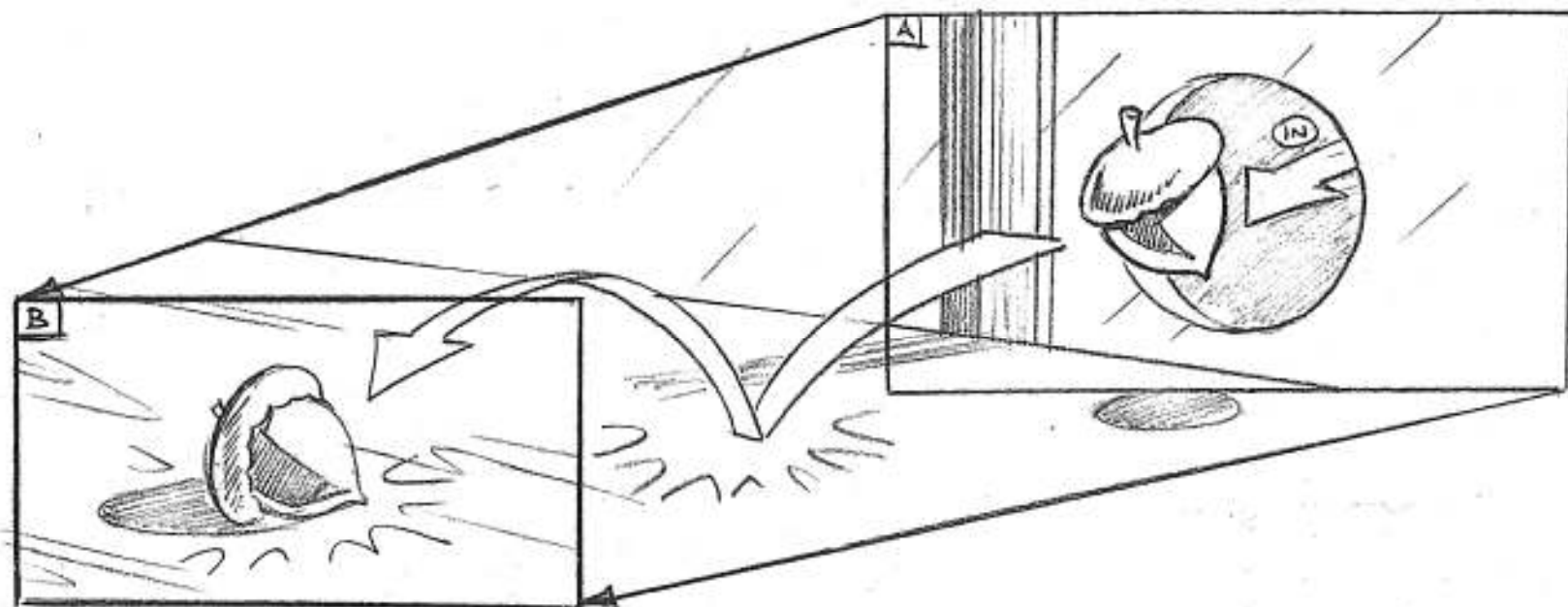
sound/music/fx

translation

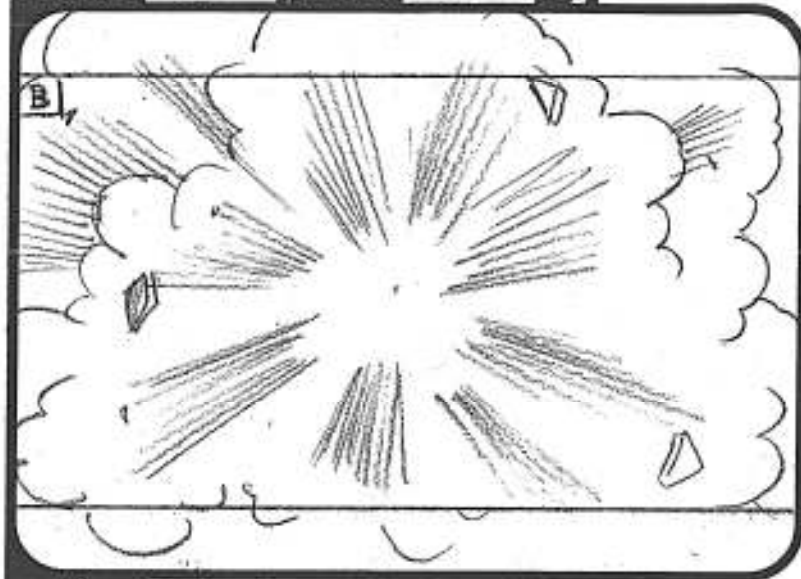
translation

translation

scene 3 panel 4 bg



scene 3 panel 5 bg



action

SMOKE
WIPE

dialogue

dialogue

dialogue

sound/music/fx

< KA-TAK-TAK >

sound/music/fx

sound/music/fx

< BOOM >

translation

translation

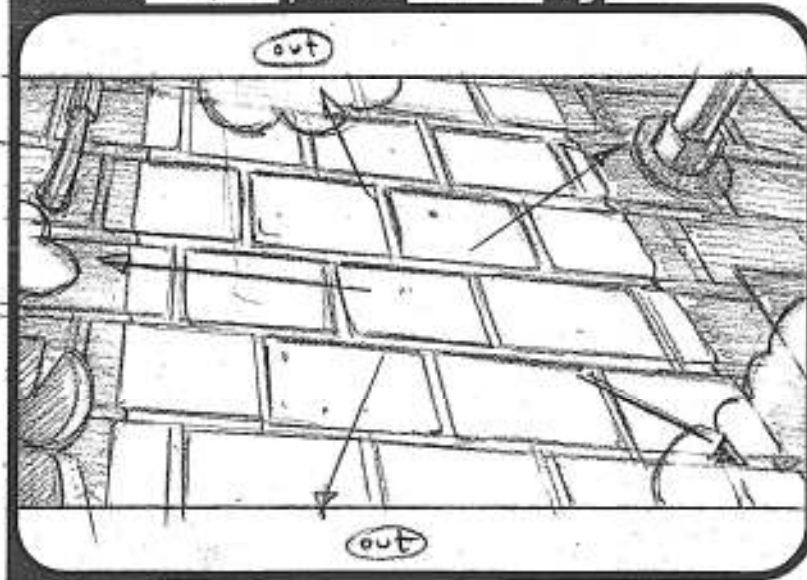
translation

scene 4 panel 1 bg



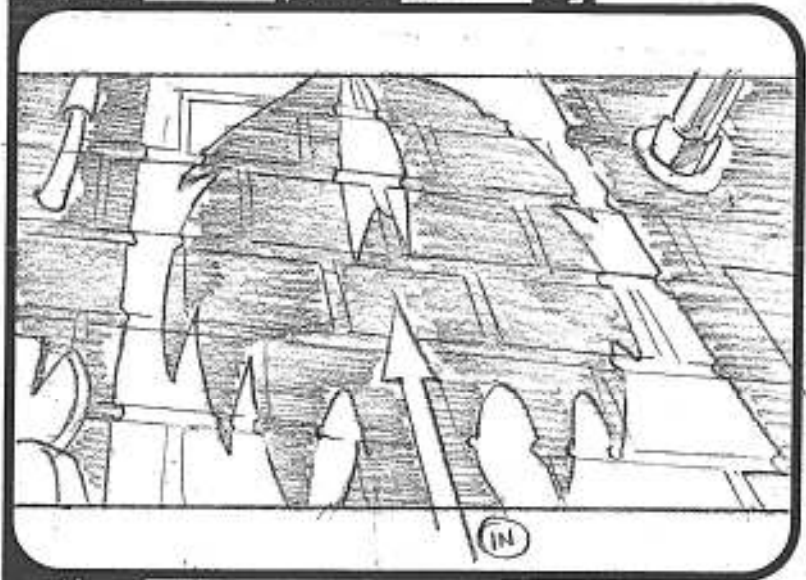
action

scene 4 panel 2 bg



action

scene 4 panel 3 bg



action

dialogue

dialogue

dialogue

sound/music/fx

sound/music/fx

sound/music/fx

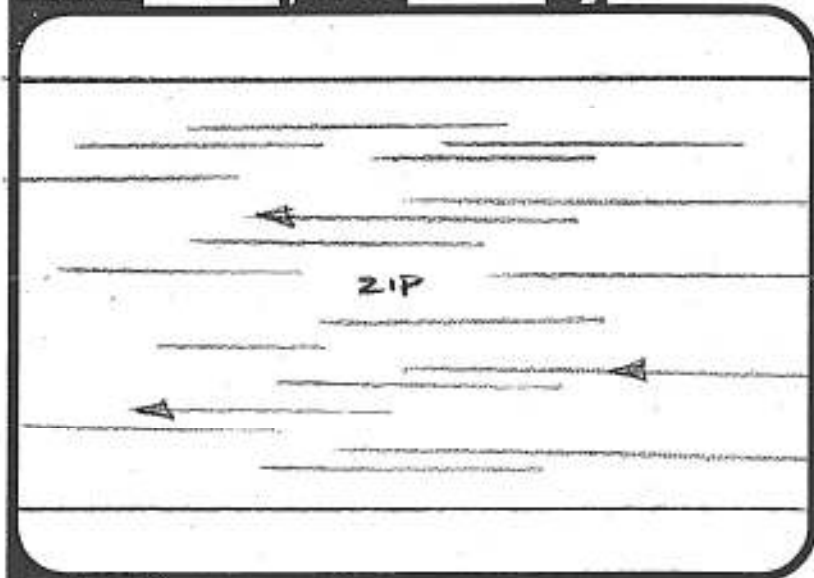
< DRAMATIC ORGAN MUSIC >

translation

translation

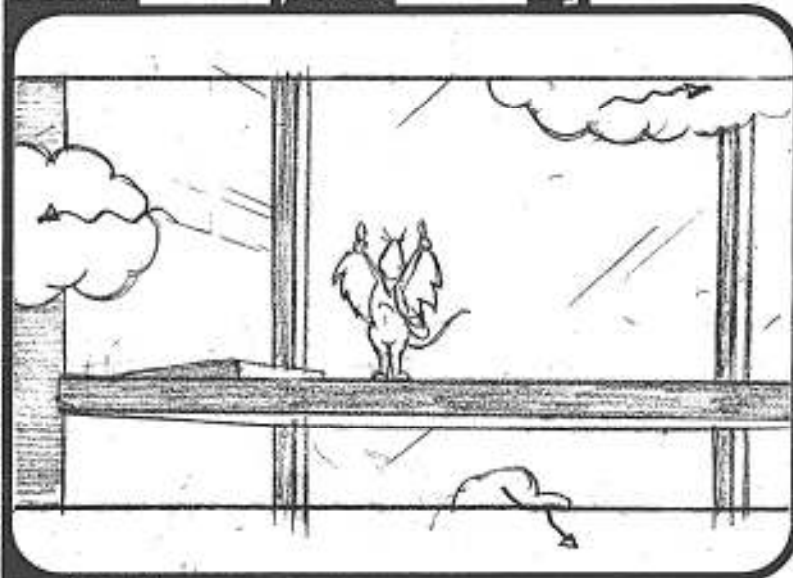
translation

scene 4 panel 4 bg



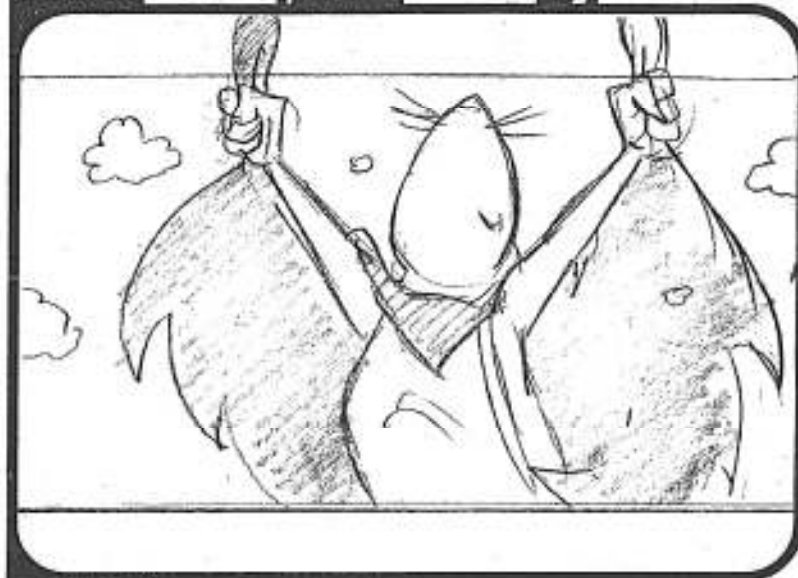
action

scene 4 panel 5 bg



action

scene 5 panel 1 bg



action

CUT

dialogue

dialogue

dialogue

sound/music/fx

< swoosh >

sound/music/fx

sound/music/fx

translation

translation

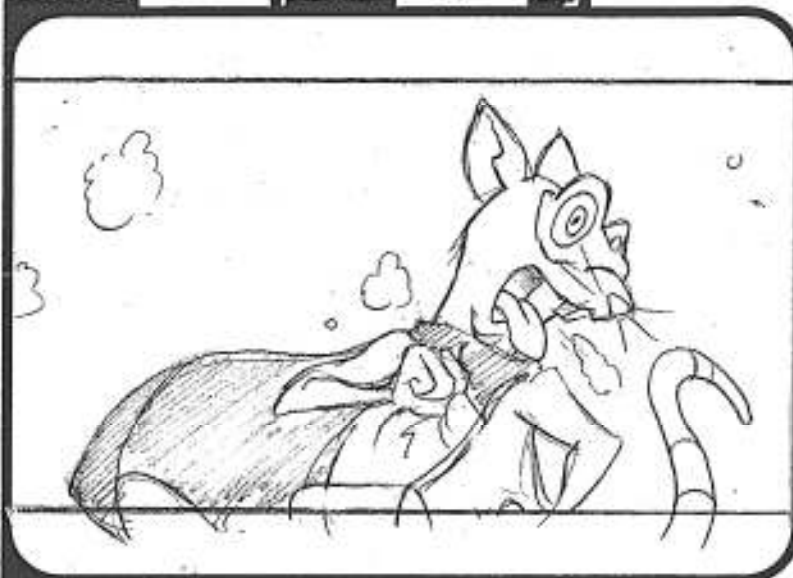
translation

scene 5 panel 2 bg



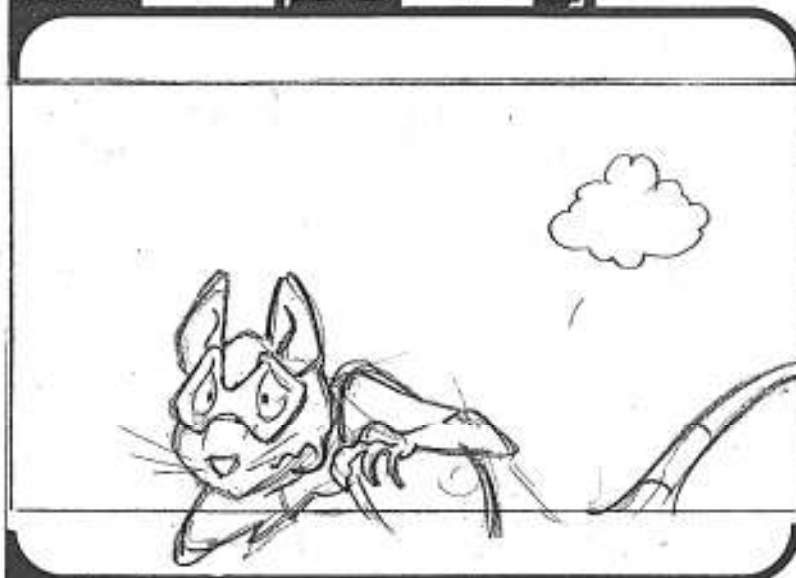
action

scene 5 panel 3 bg



action

scene 5 panel 4 bg



action

dialogue

BATRAT < COUGH HACK >

dialogue

BATRAT < WHEEZE >

dialogue

sound/music/fx

sound/music/fx

sound/music/fx

translation

translation

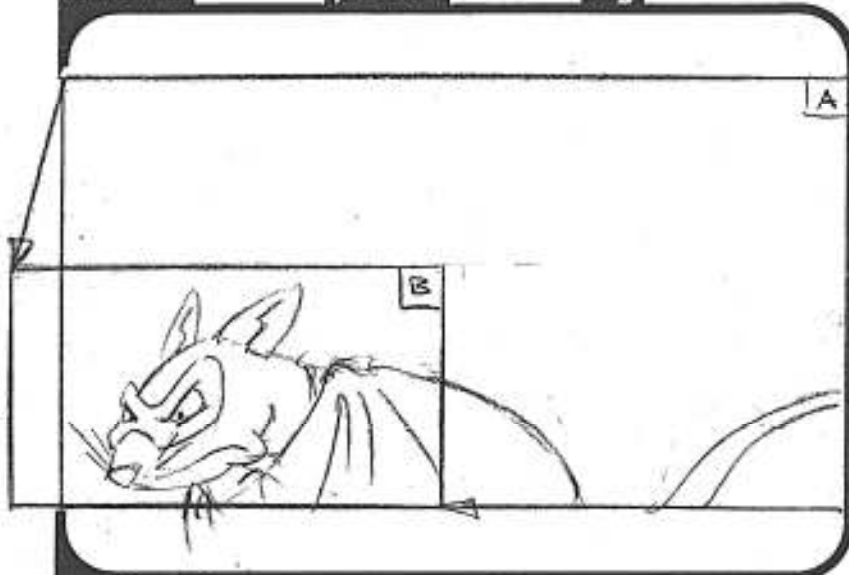
translation

scene 5 panel 5 bg



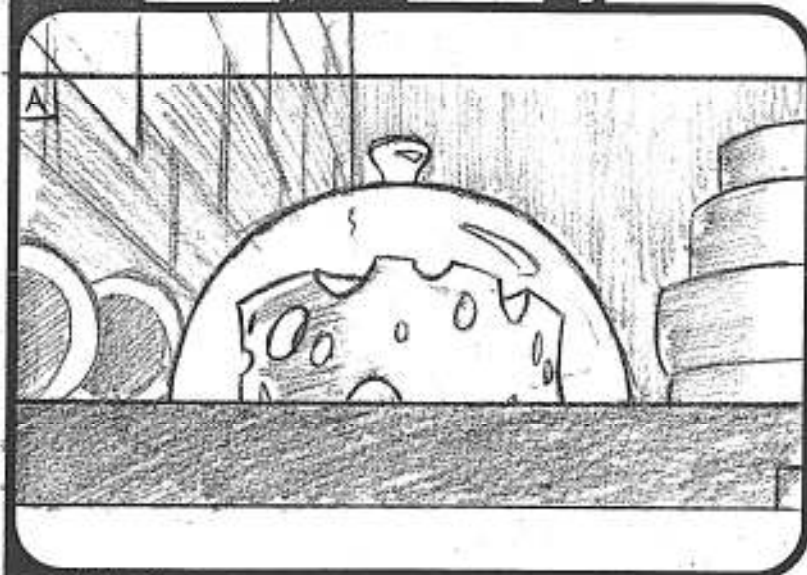
action

scene 5 panel 6 bg



action

scene 6 panel 1 bg



action

CUT

dialogue

dialogue

dialogue

sound/music/fx

sound/music/fx

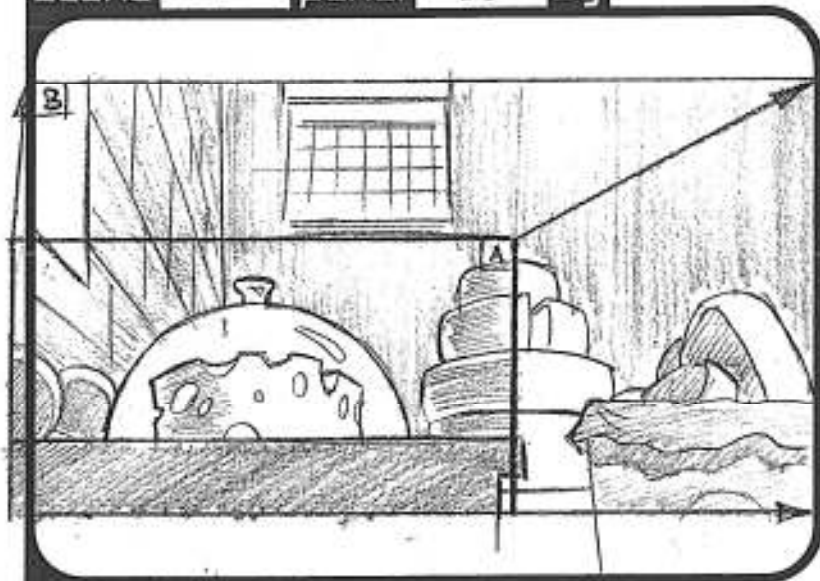
sound/music/fx

translation

translation

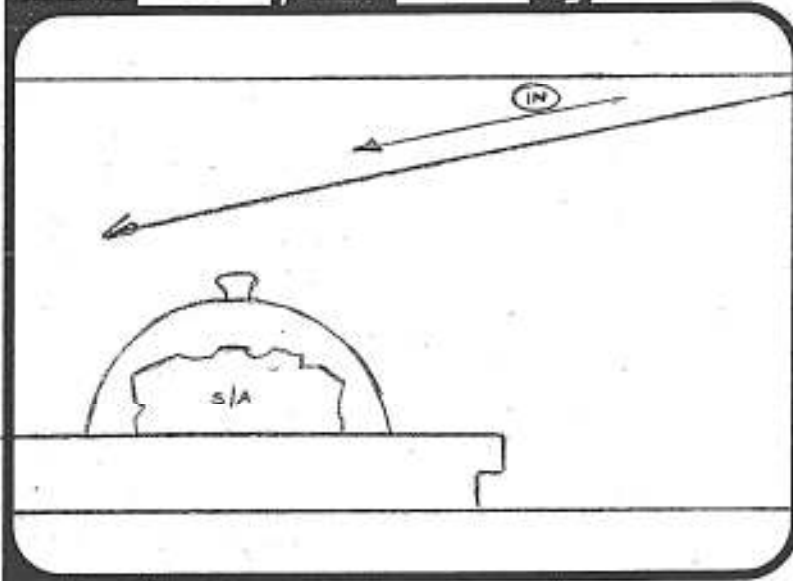
translation

scene 6 panel 2 bg



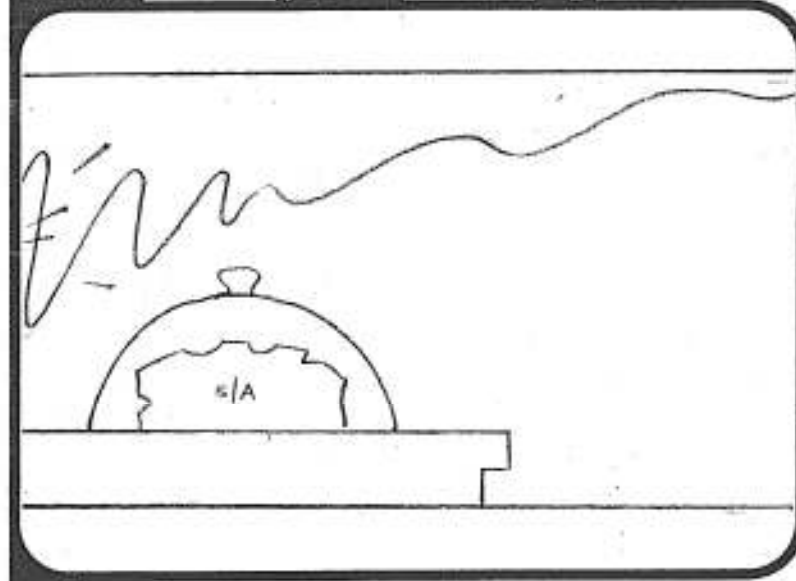
action

scene 6 panel 3 bg



action

scene 6 panel 4 bg



action

dialogue

dialogue

dialogue

sound/music/fx

sound/music/fx

sound/music/fx

< SWISH >

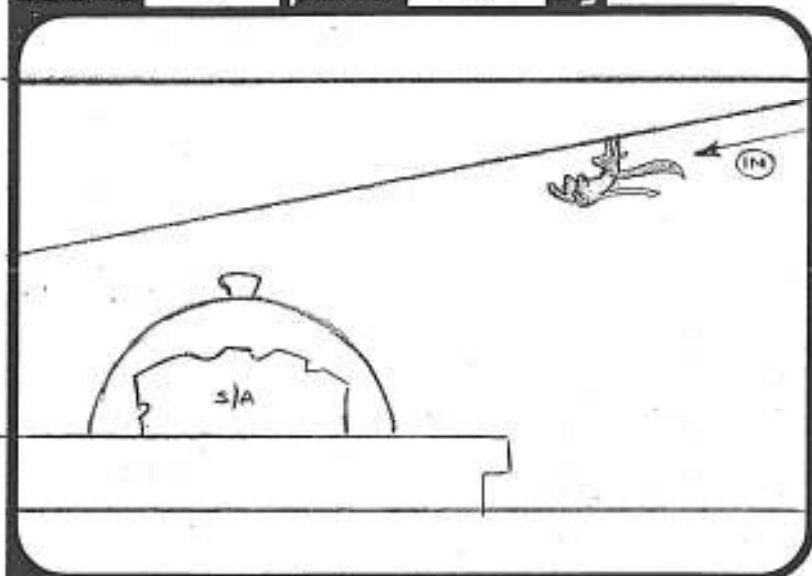
< TINK >

translation

translation

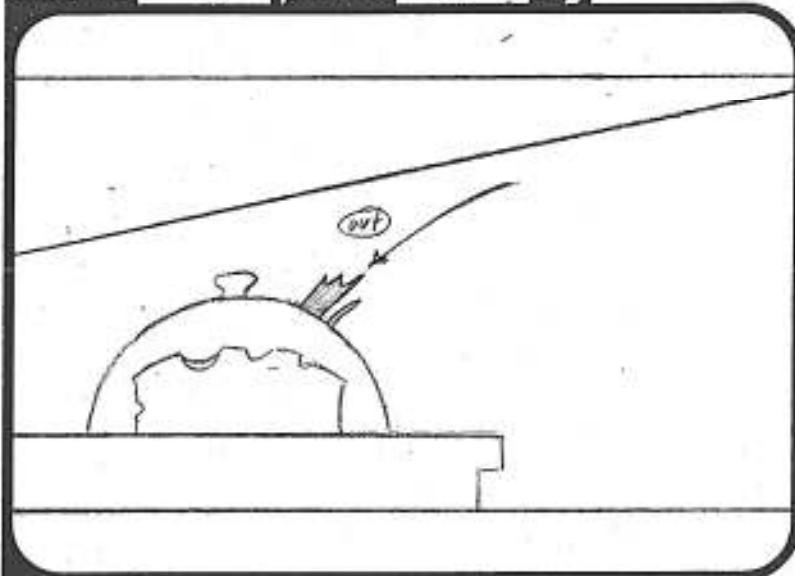
translation

scene 6 panel 5 bg



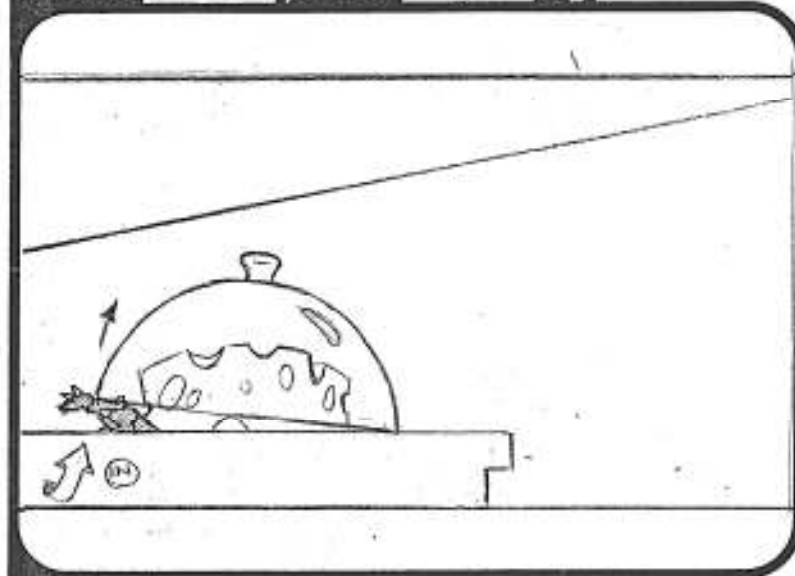
action

scene 6 panel 6 bg



action

scene 6 panel 7 bg



action

dialogue

dialogue

dialogue

BAT RAT HTTTT!

sound/music/fx

< zzzzzzzzzzz >

sound/music/fx

< THUMP >

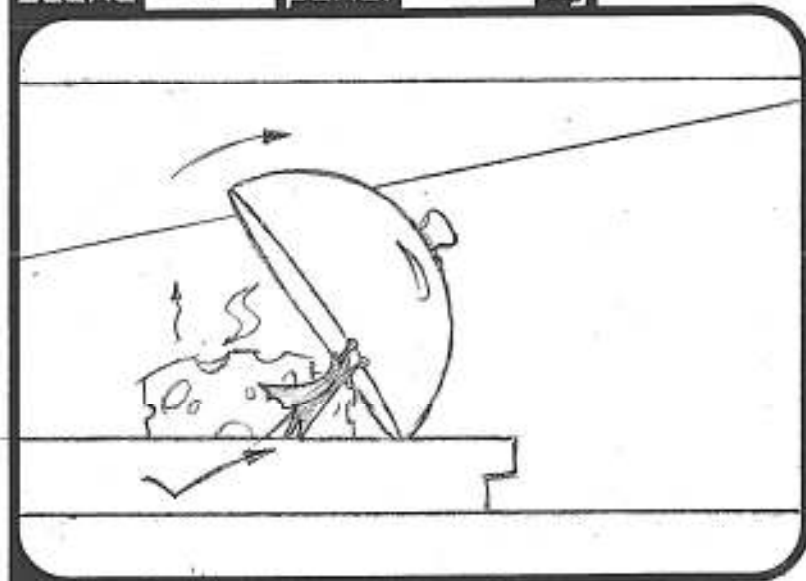
sound/music/fx

translation

translation

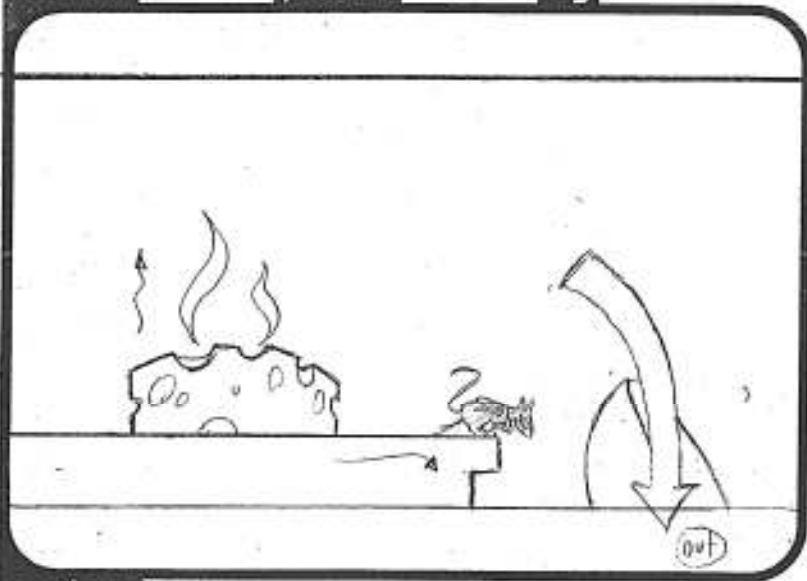
translation

scene 6 panel 8 bg



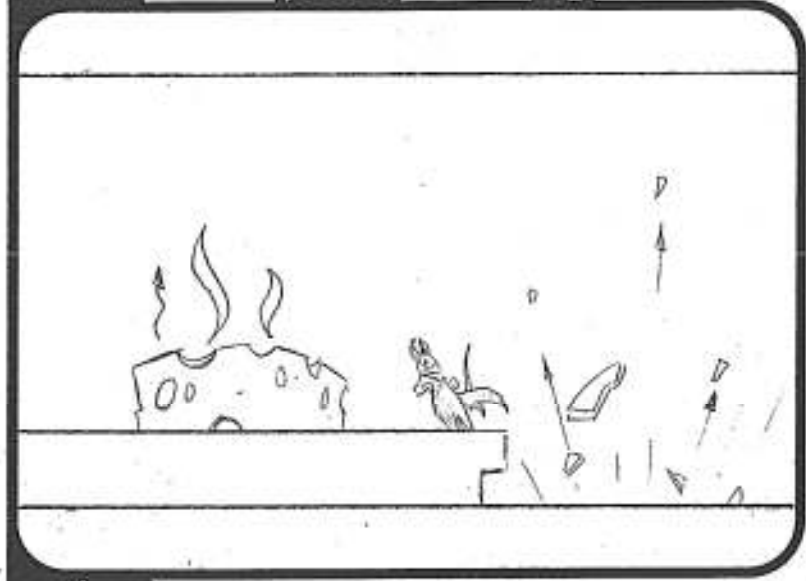
action

scene 6 panel 9 bg



action

scene 6 panel 10 bg



action

dialogue

BATRAT

HRRRRRRRRRRR

ZZH!

dialogue

dialogue

sound/music/fx

sound/music/fx

sound/music/fx

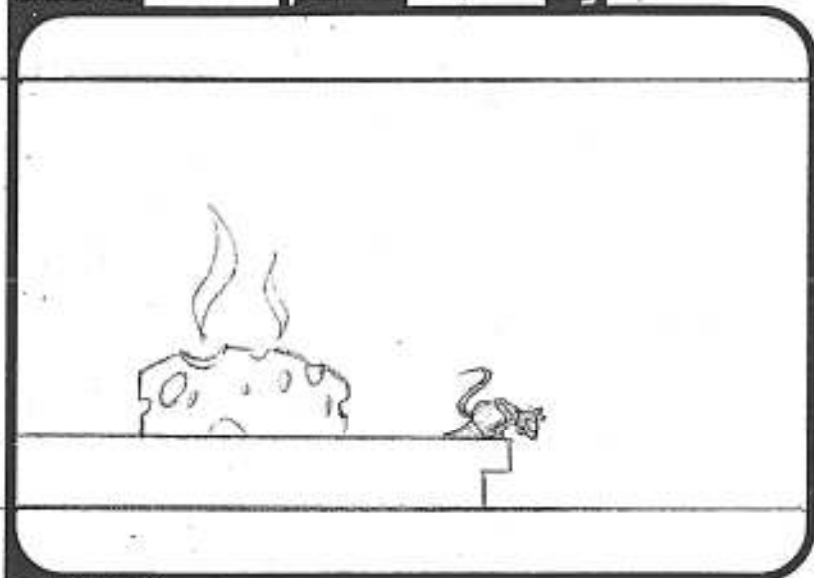
<<CRASH>>

translation

translation

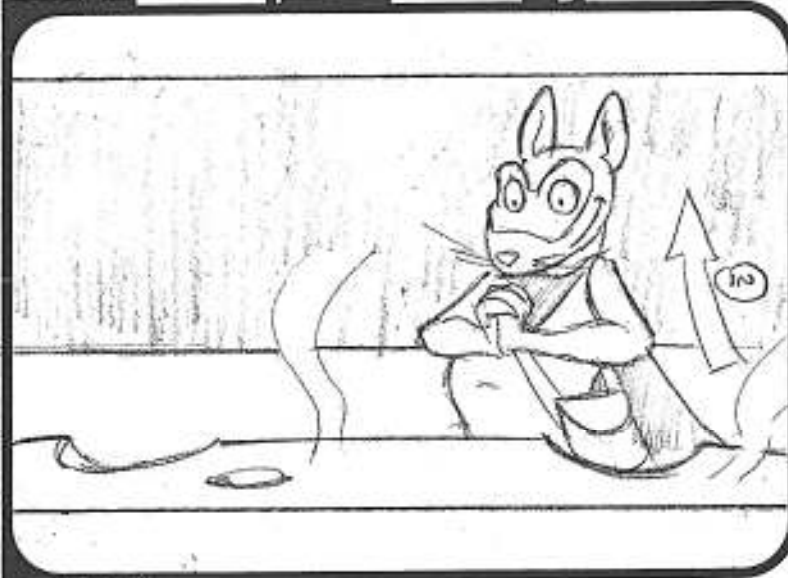
translation

scene 6 panel 11 bg



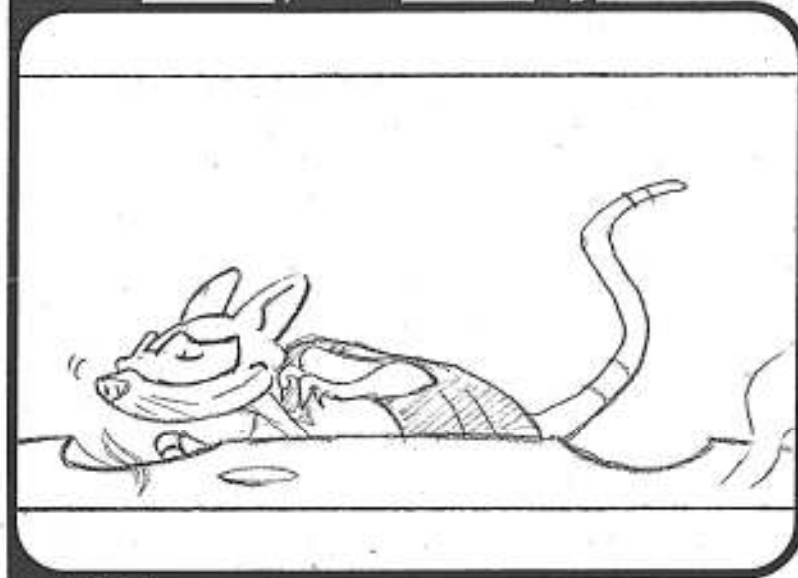
action

scene 7 panel 1 bg



action

scene 7 panel 2 bg



action

CUT

dialogue

dialogue

dialogue

sound/music/fx

sound/music/fx

sound/music/fx

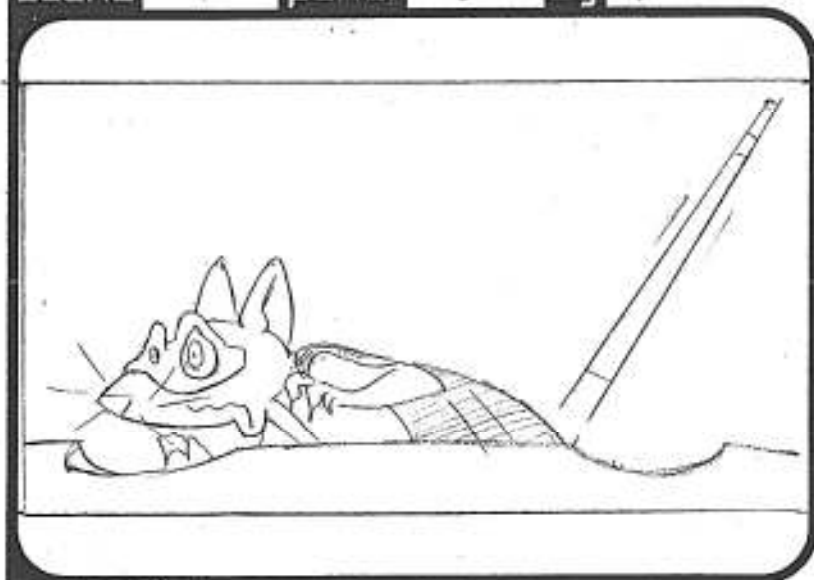
< SNIFF SNIFF SNIFF SNIFF SNIFFFF >

translation

translation

translation

scene 7 panel 3 bg



action

dialogue

sound/music/fx

< MUSIC STING μ >

translation

scene 7 panel 4 bg



action

dialogue

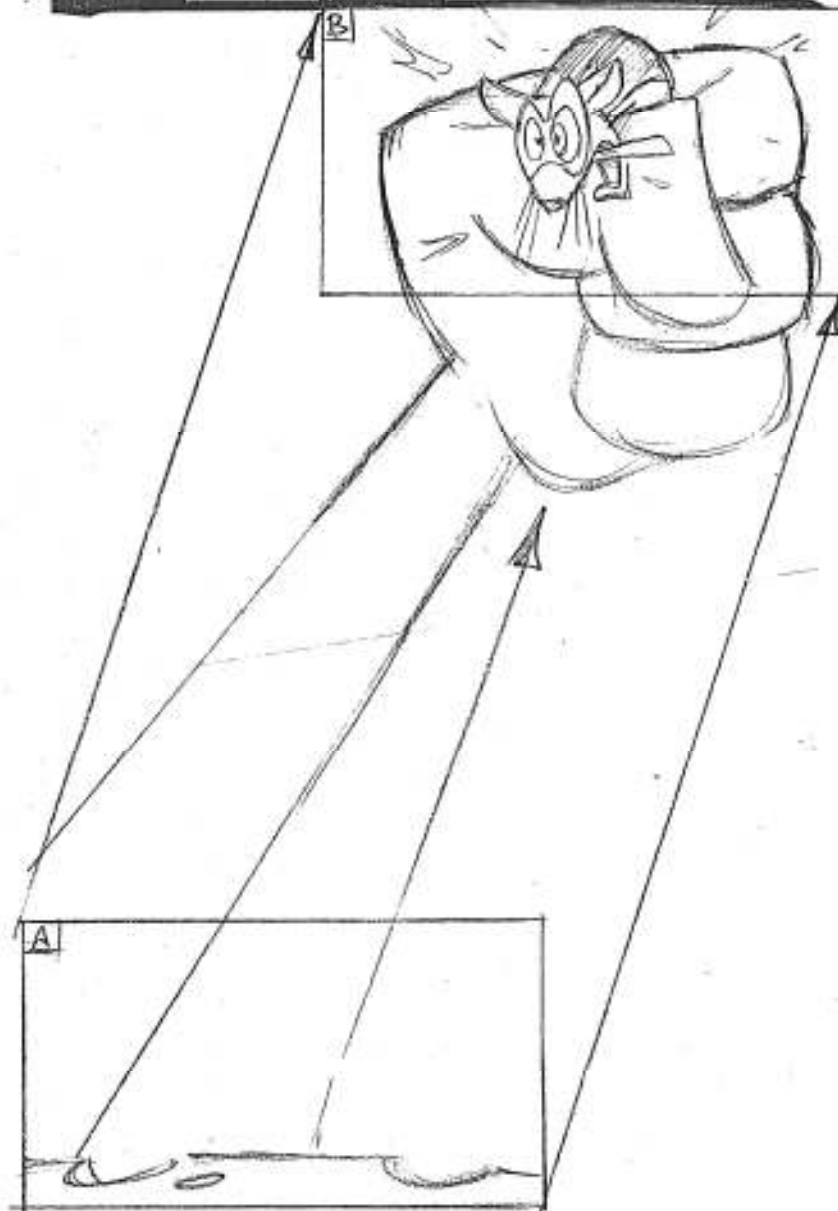
BATRAT PHEW?

BATRAT SLACK!

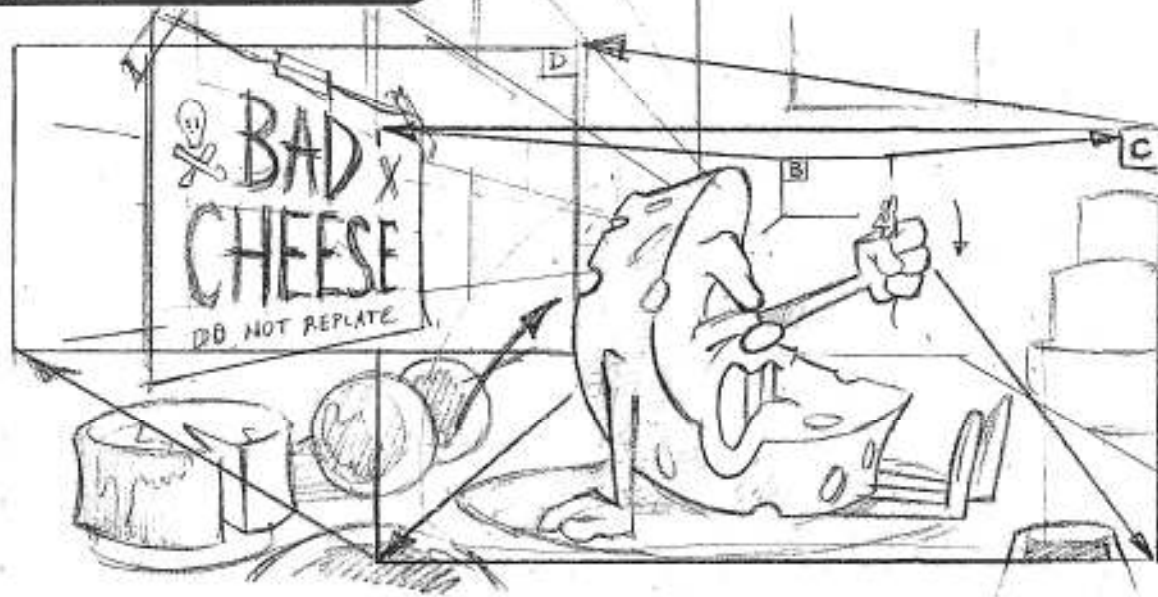
sound/music/fx

translation

scene 7 panel 5 bg



scene 7 panel 6 bg



scene 8 panel bg



action

CUT

CUT

dialogue

dialogue

dialogue

CHEESE GRRRRRRRRR

sound/music/fx

sound/music/fx

sound/music/fx

translation

translation

translation

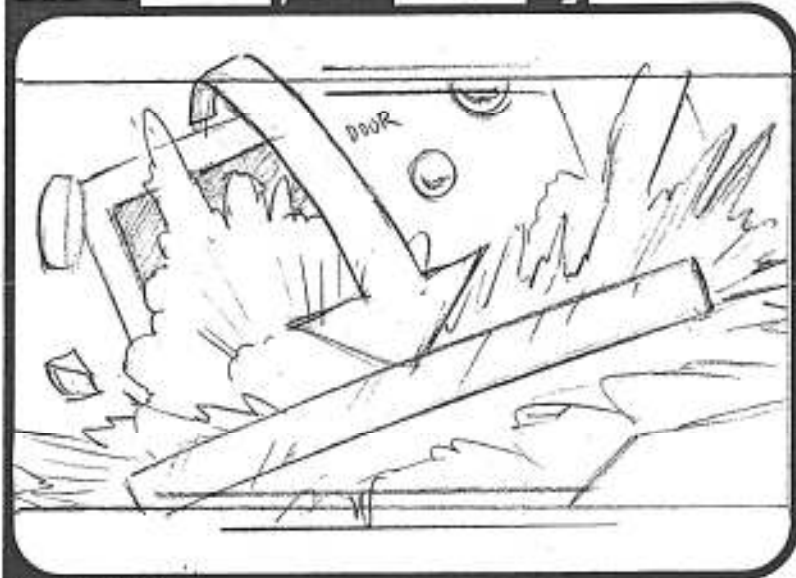
scene 9 panel 1 bg



action

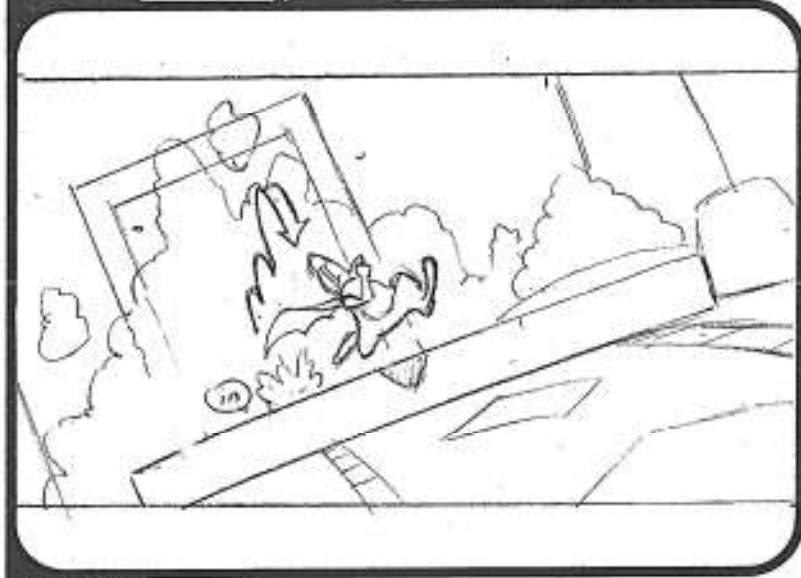
CAMERA SHAKE

scene 9 panel 2 bg



action

scene 9 panel 3 bg



action

CUT

dialogue

dialogue

dialogue

sound/music/fx

< FIGHT SOUNDS / CRASHES >

sound/music/fx

< WHAM >

sound/music/fx

translation

translation

translation

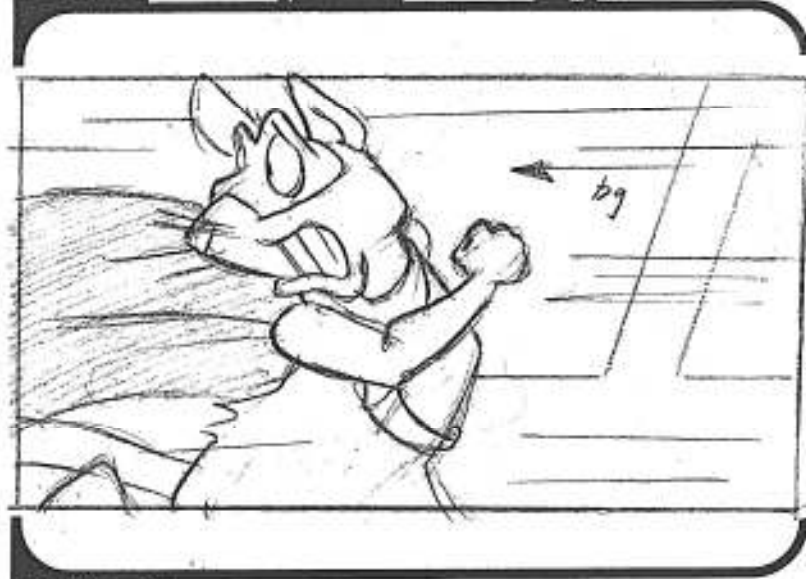
scene 9 panel 4 bg



action

CUT

scene 10 panel 1 bg



action

scene 10 panel 2 bg



action

CUT

dialogue

dialogue

dialogue

BATRAT < PANTING >

sound/music/fx

sound/music/fx

sound/music/fx

translation

translation

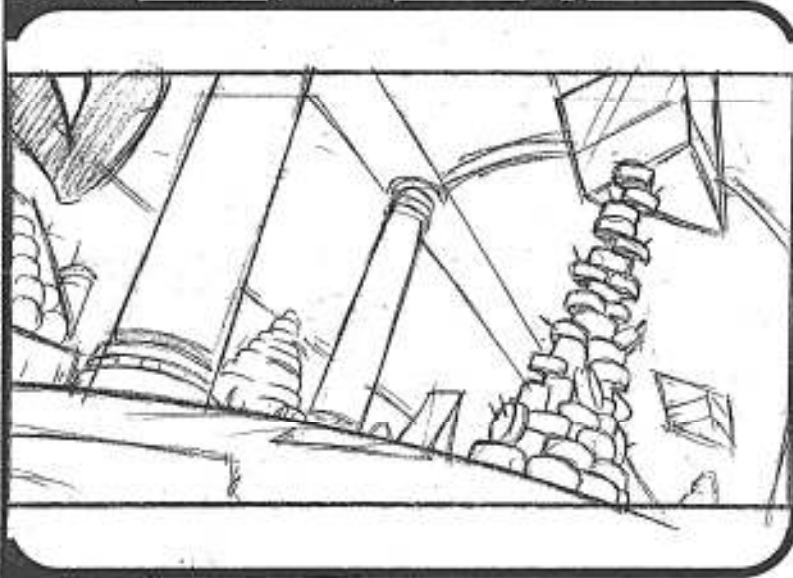
translation

scene 11 panel bg



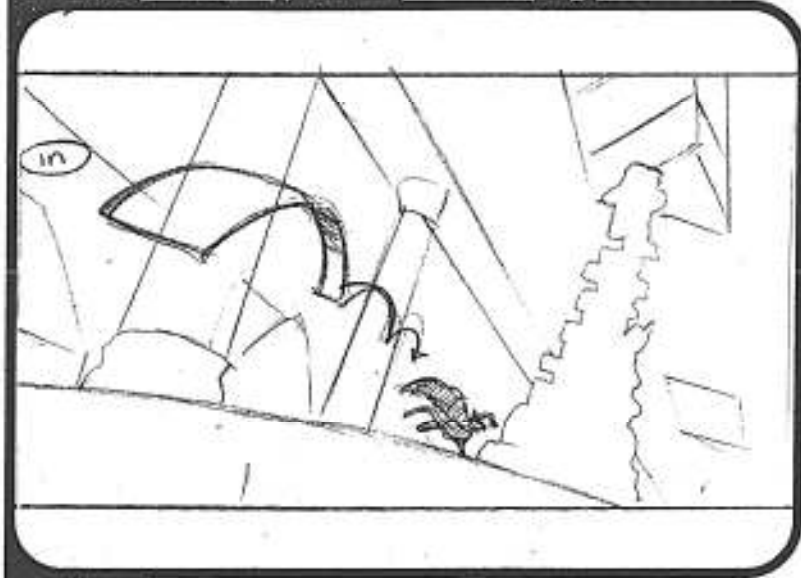
action

scene 12 panel 1 bg



action

scene 12 panel 2 bg



action

CUT

CUT

dialogue

CHEESE < BELLOW >

dialogue

dialogue

sound/music/fx

sound/music/fx

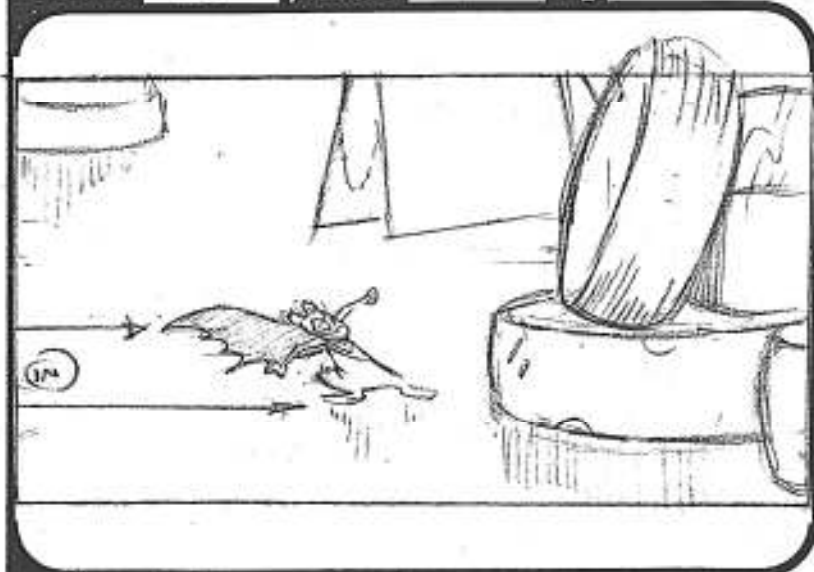
sound/music/fx

translation

translation

translation

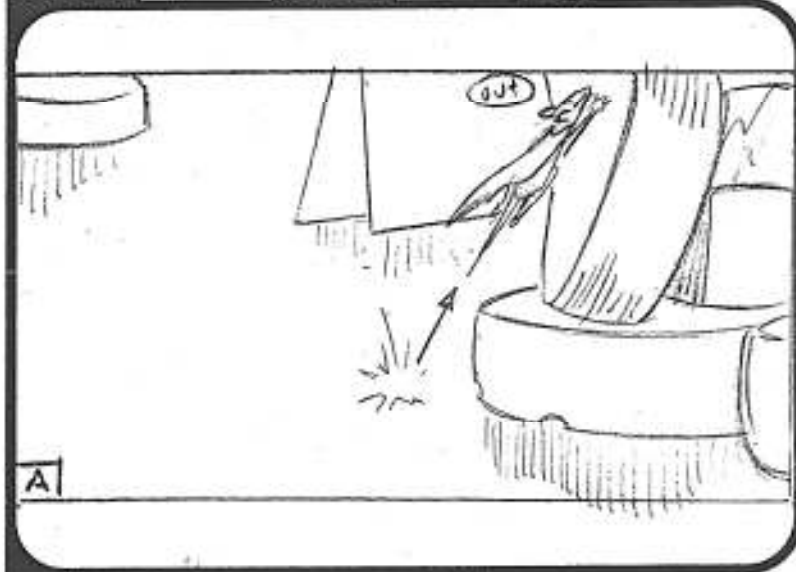
scene 13 panel 1 bg



action

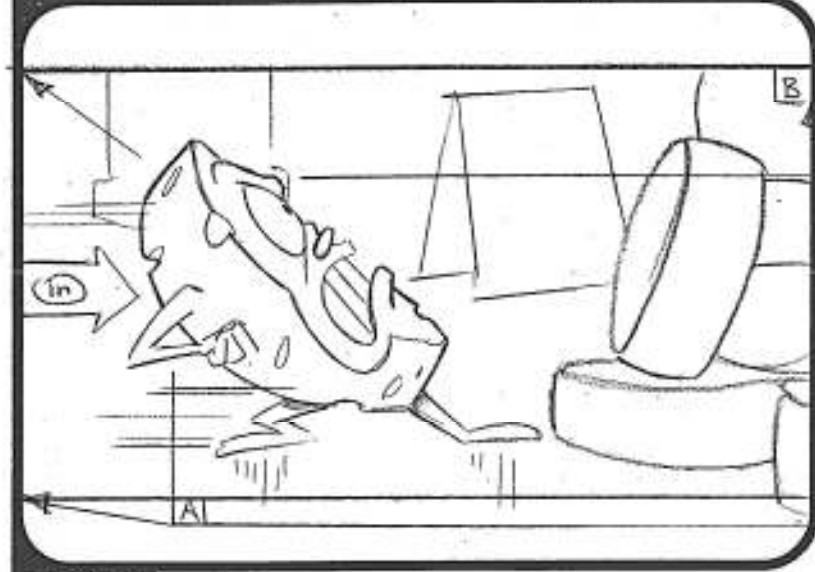
CUT

scene 13 panel 2 bg



action

scene 13 panel 3 bg



action

CUT

dialogue

dialogue

dialogue

sound/music/fx

sound/music/fx

sound/music/fx

translation

translation

translation

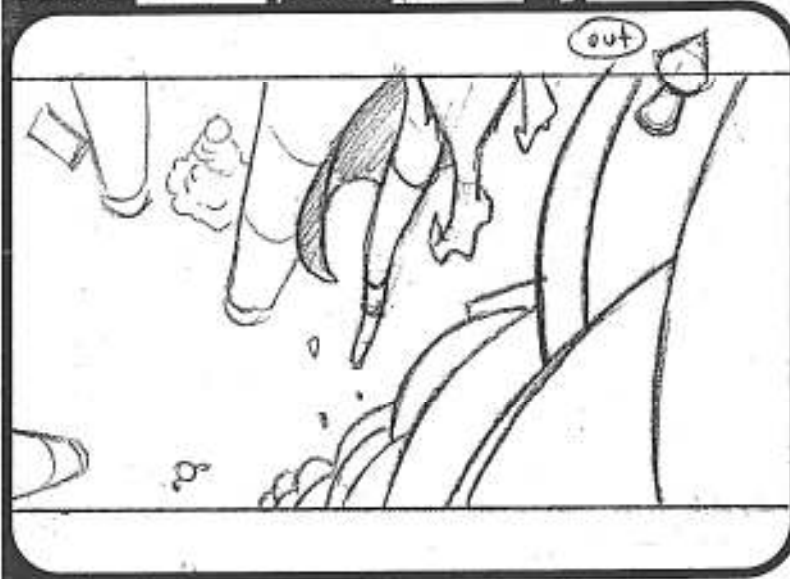
scene 14 panel 1 bg



action

CUT

scene 14 panel 2 bg



action

CUT

scene 15 panel 1 bg



action

dialogue

dialogue

dialogue

CHEESE RRRRRRRRRRR

sound/music/fx

sound/music/fx

sound/music/fx

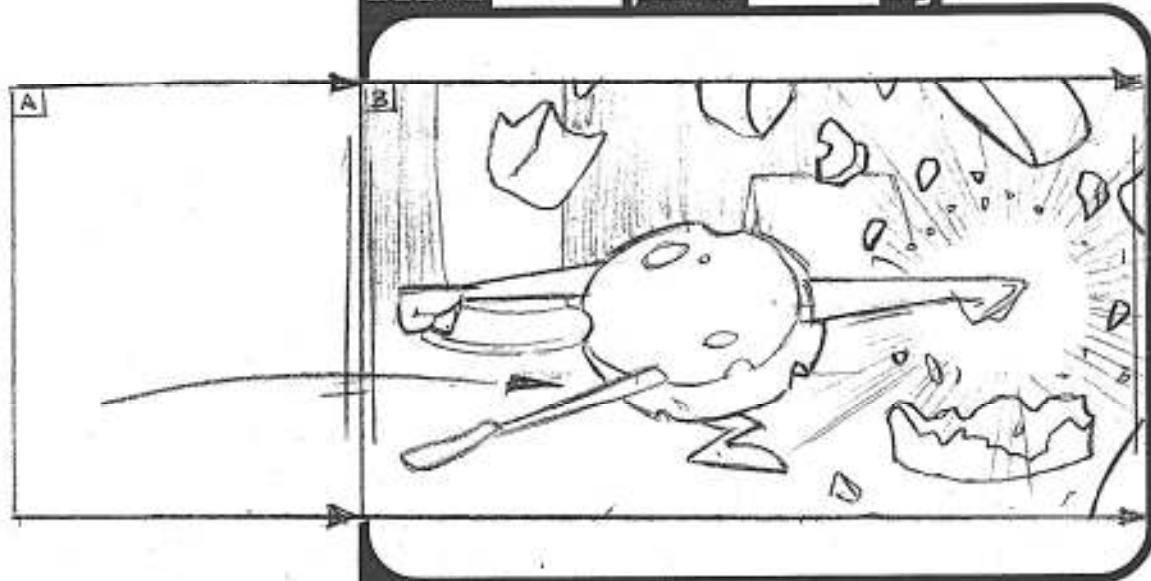
< CLATTER >

translation

translation

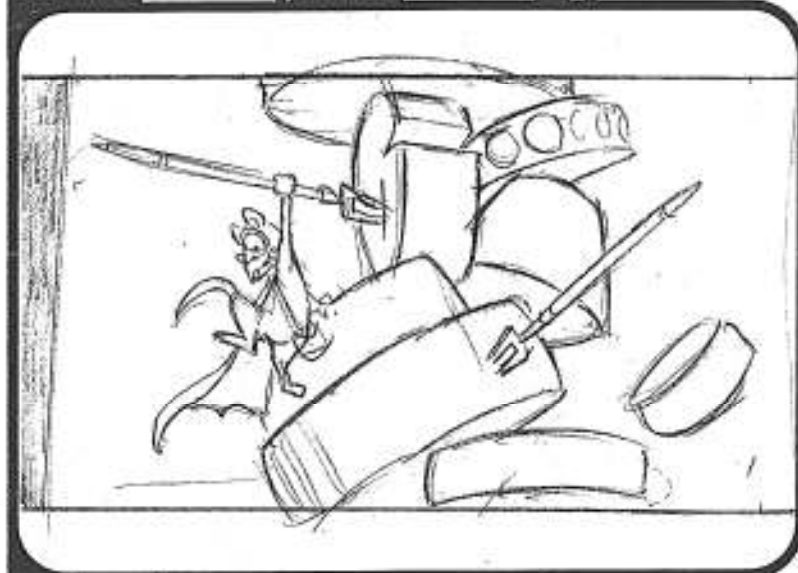
translation

scene 15 panel 2 bg



action

scene 16 panel 1 bg



action

CUT

dialogue

dialogue

dialogue

CHEESE RAAAAAH!

sound/music/fx

sound/music/fx

sound/music/fx

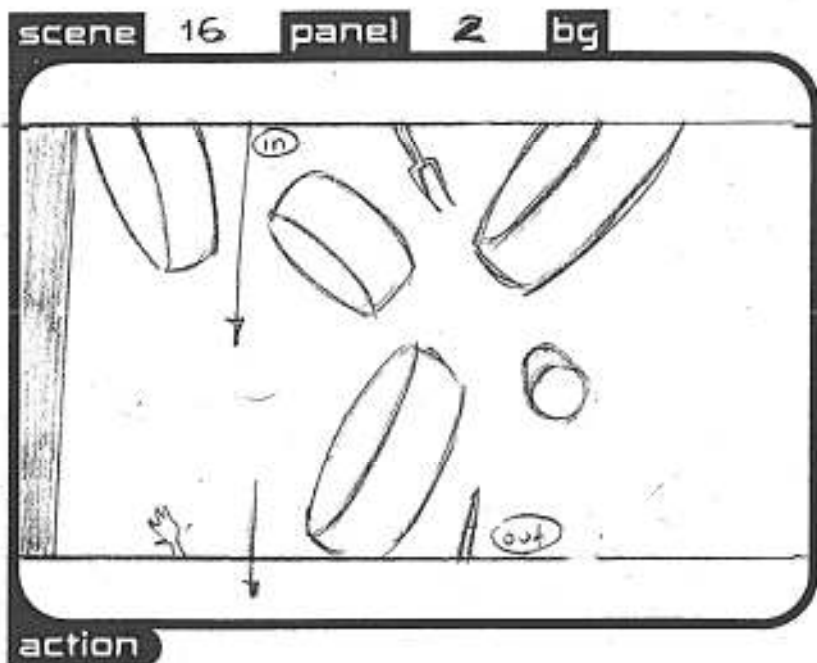
<FWAM>

<CREEEAK>

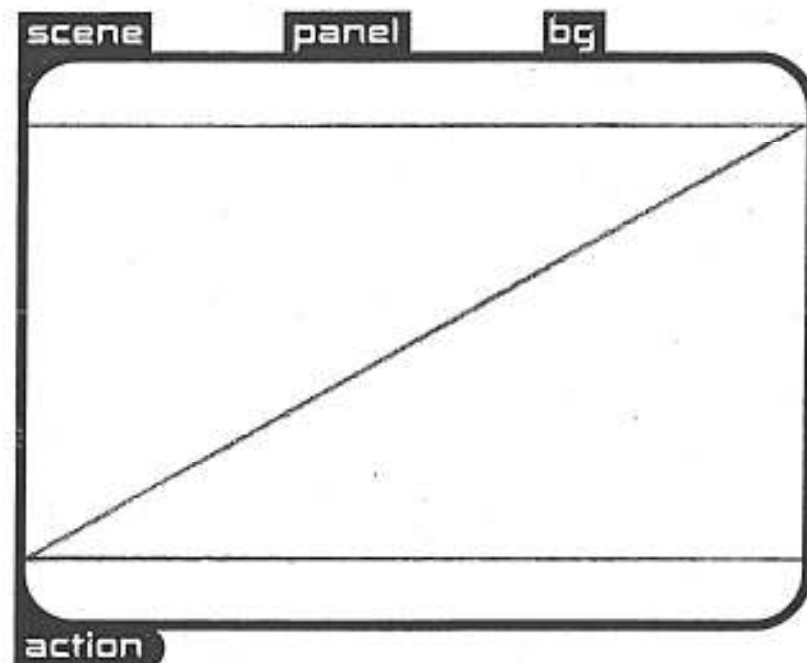
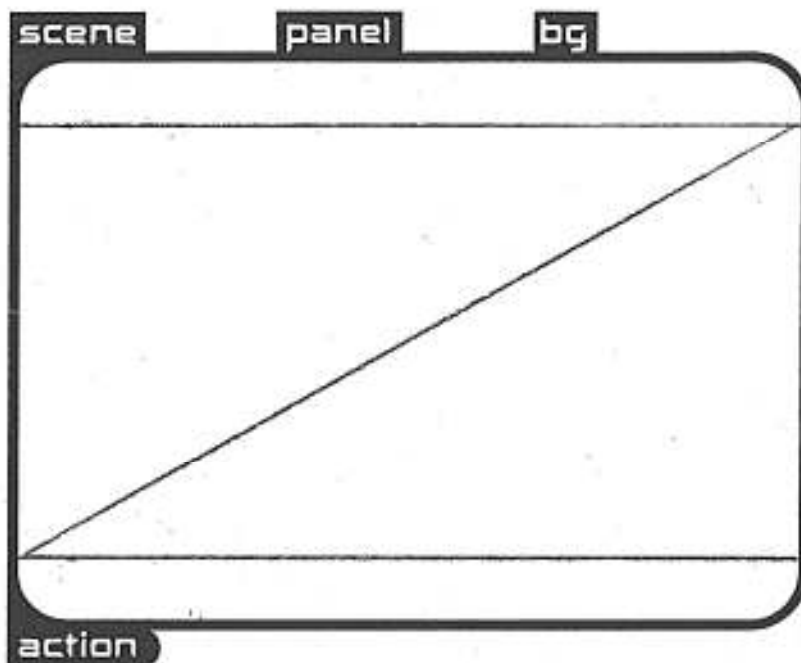
translation

translation

translation



CUT



dialogue

dialogue

dialogue

sound/music/fx

< GA-DUMP-DUH-DUH-DUMP >

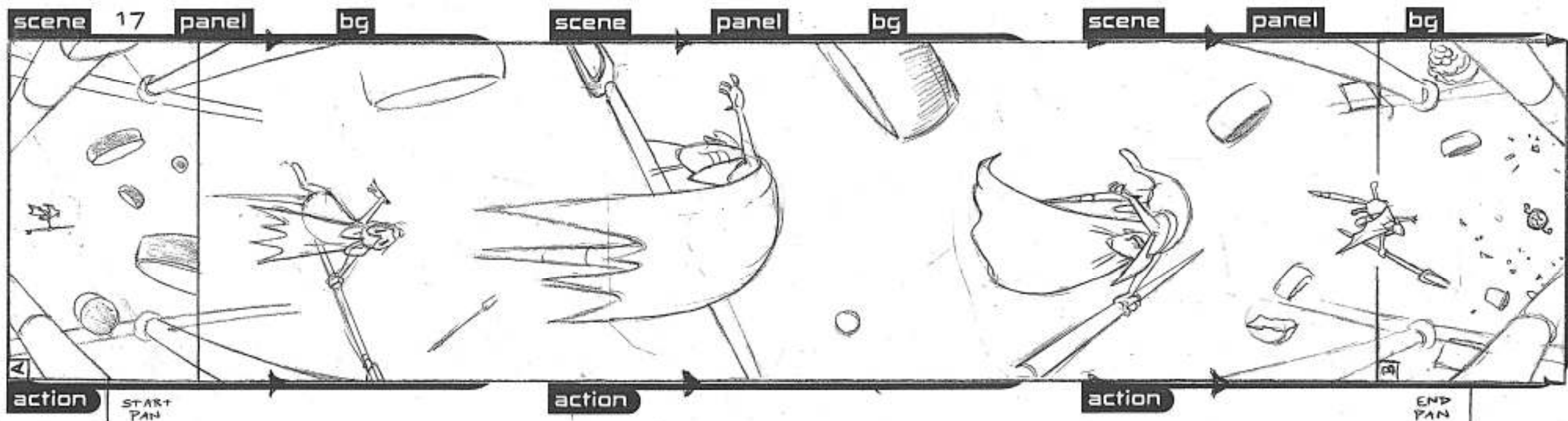
sound/music/fx

sound/music/fx

translation

translation

translation



CUT

CUT

dialogue

dialogue

dialogue

sound/music/fx

sound/music/fx

sound/music/fx

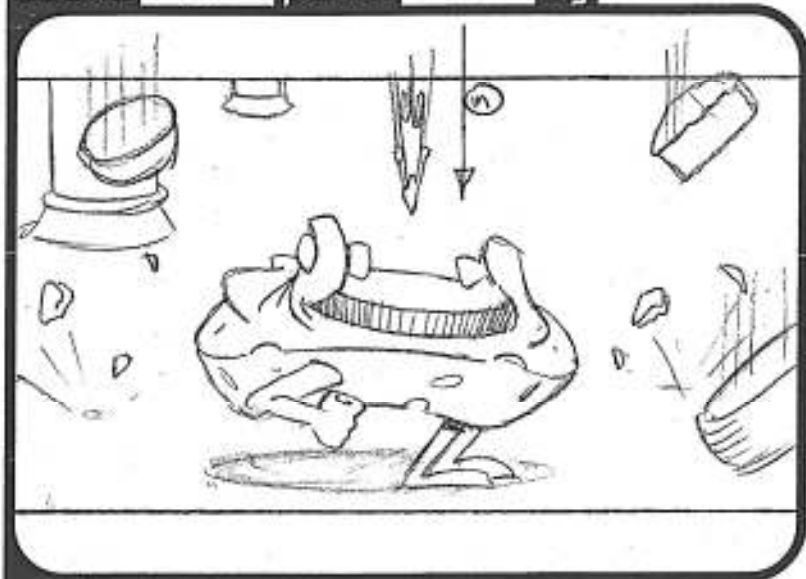
< swoosh >

translation

translation

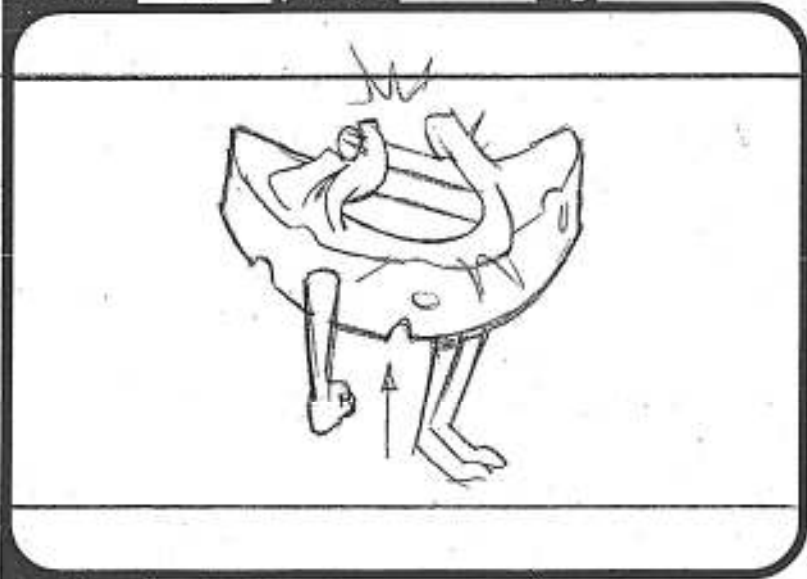
translation

scene 18 panel 1 bg



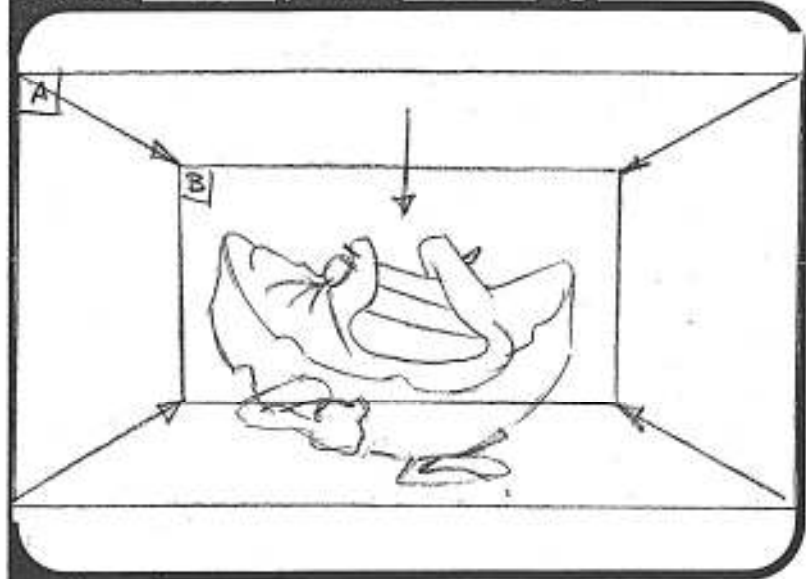
action

scene 18 panel 2 bg



action

scene 18 panel 3 bg



action

CVT

dialogue

dialogue

dialogue

sound/music/fx

sound/music/fx

sound/music/fx

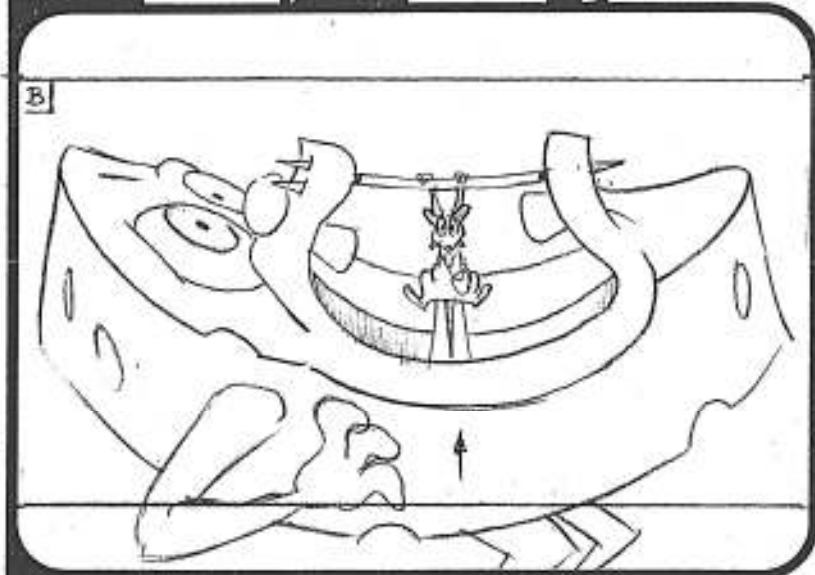
< SNAP >

translation

translation

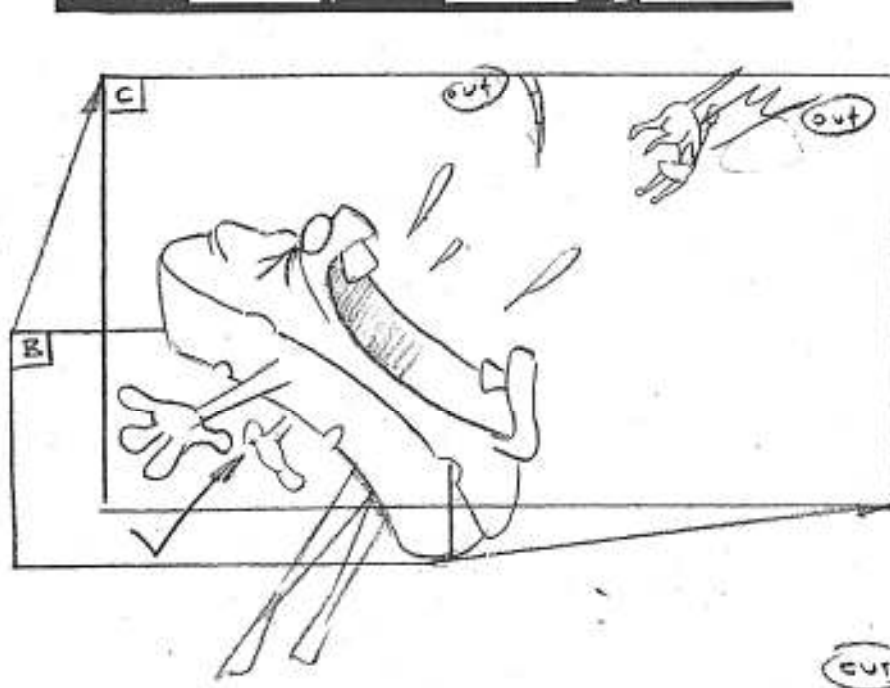
translation

scene 18 panel 4 bg



action

scene 18 panel 5 bg



dialogue

CHEESE RRRAAAAH!

sound/music/fx

translation

scene 19 panel 1 bg



action

dialogue

sound/music/fx

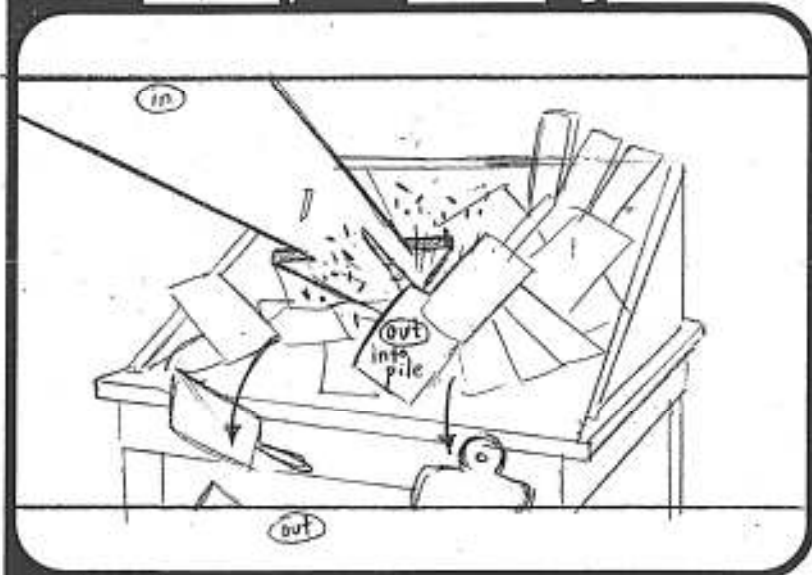
translation

dialogue

sound/music/fx

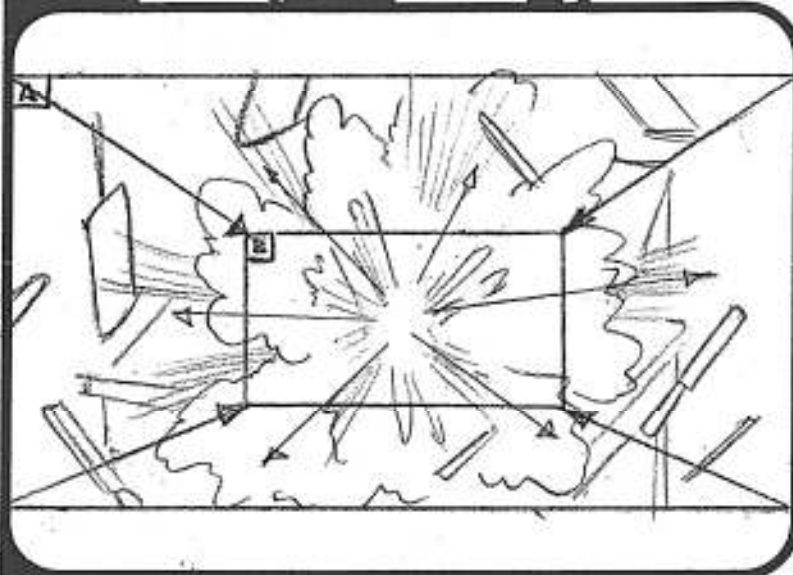
translation

scene 19 panel 2 bg



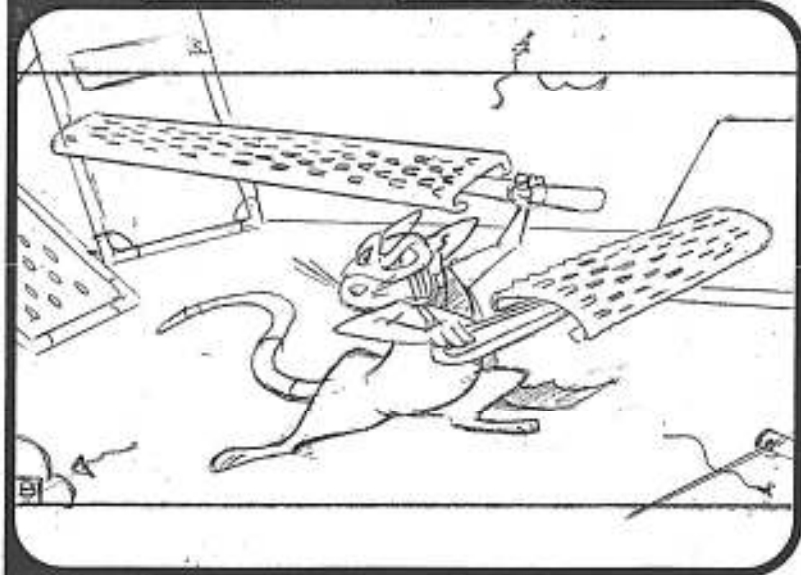
action

scene 19 panel 3 bg



action

scene 19 panel 4 bg



action

cut

dialogue

dialogue

dialogue

BAT RAT HA HA!

sound/music/fx

< CRASH > < CLATTER >

sound/music/fx

< BOOM >

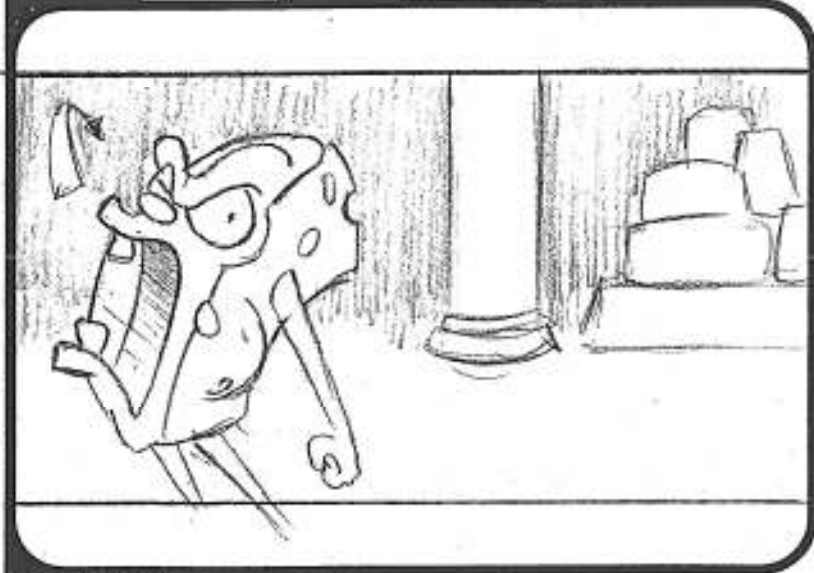
sound/music/fx

translation

translation

translation

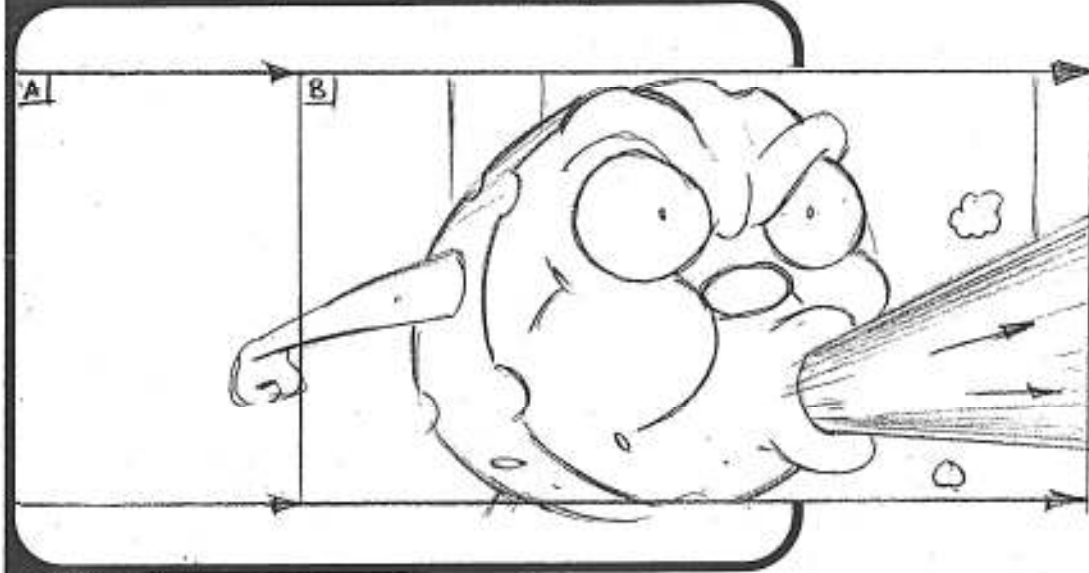
scene 20 panel 1 bg



action

CUT

scene 20 panel 2 bg



action

CUT

dialogue

CHEESE < BIG INHALE >

sound/music/fx

translation

dialogue

CHEESE PHOOOOOOOOOO ~~~~~

sound/music/fx

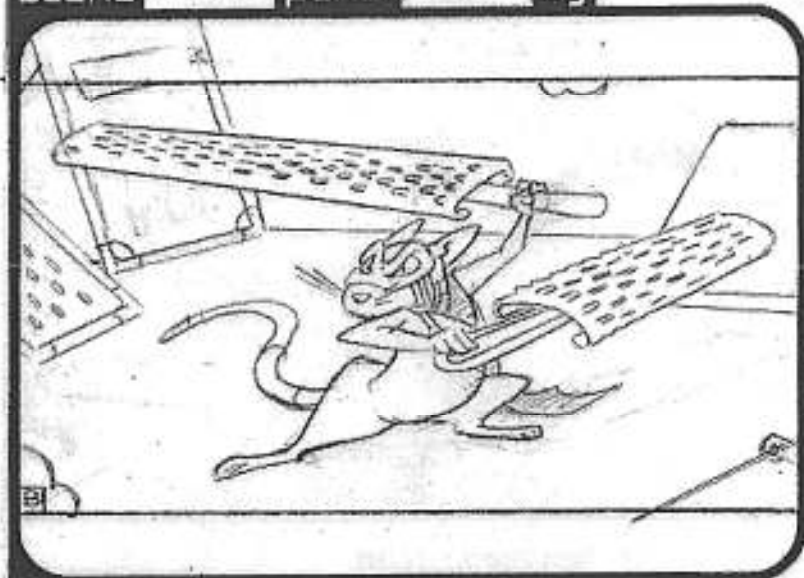
translation

dialogue

sound/music/fx

translation

scene 21 panel 1 bg



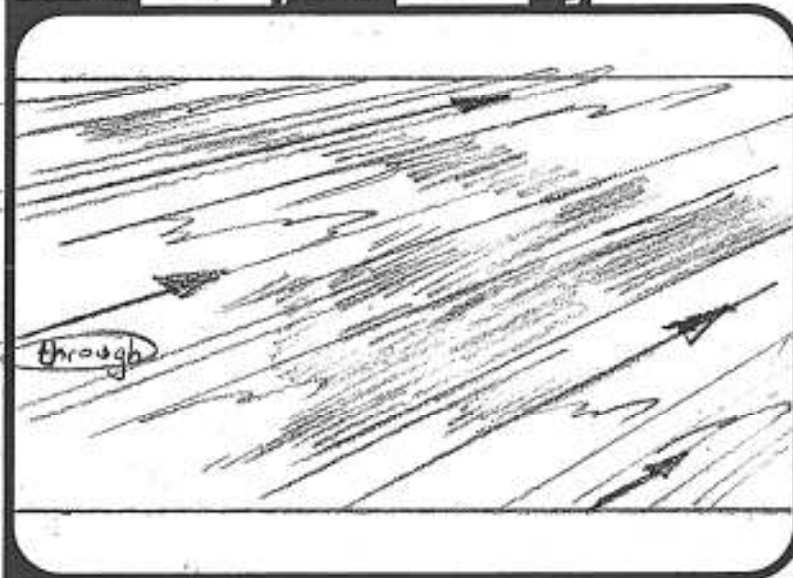
action

dialogue

sound/music/fx

translation

scene 21 panel 2 bg



action

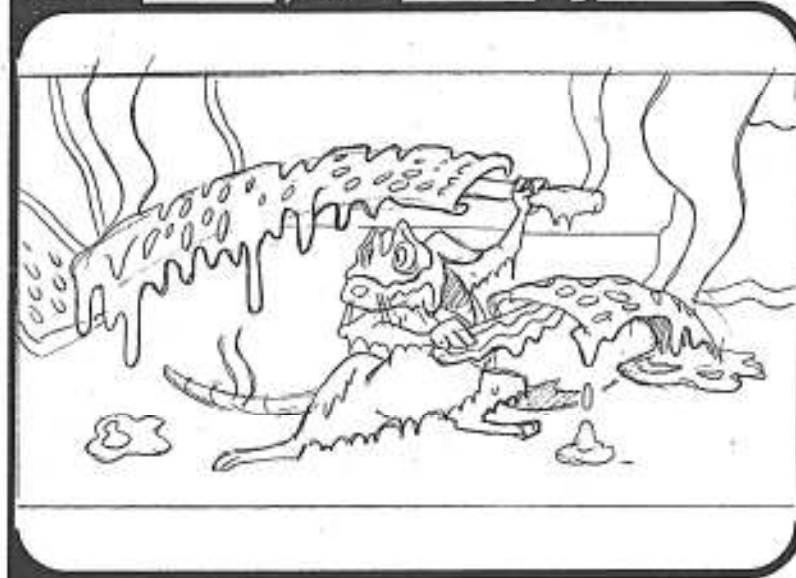
dialogue

sound/music/fx

translation

< WHOOOOOSH >

scene 21 panel 3 bg



action

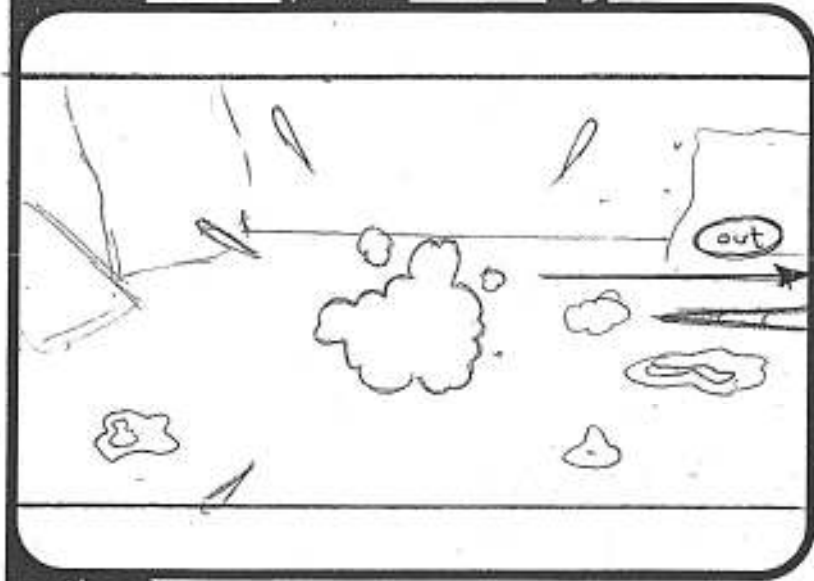
dialogue

sound/music/fx

translation

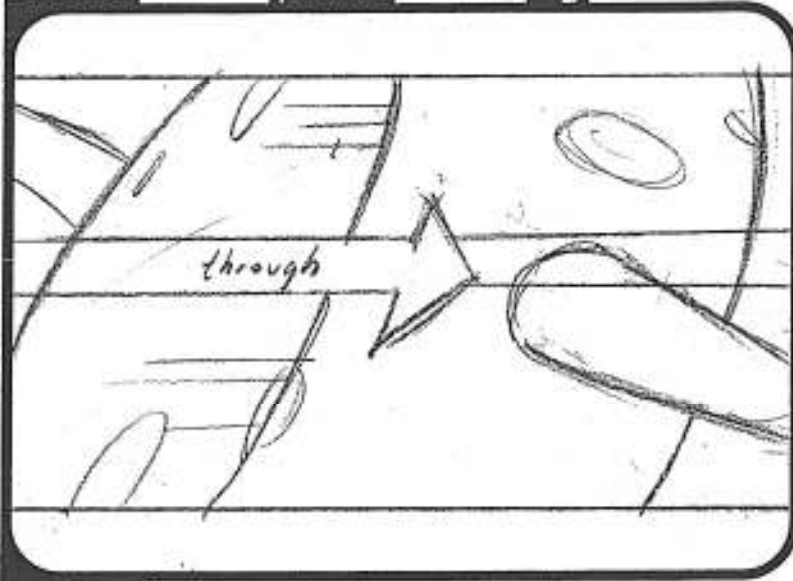
< SIZZLE > < DRIP >

scene 21 panel 4 bg



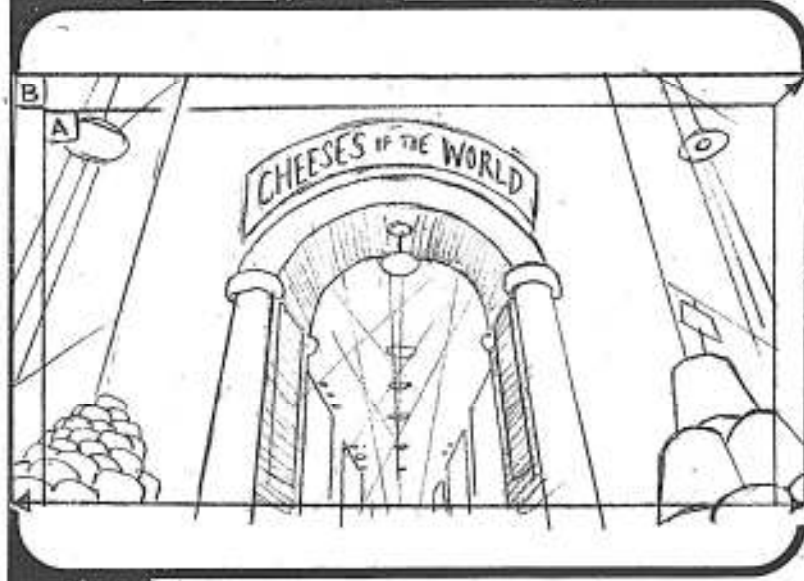
action

scene 21 panel 5 bg



action

scene 22 panel 1 bg



action

CUT

dialogue

dialogue

dialogue

BATRAT (OS) < PANTING >

sound/music/fx

< KA-PWANG >

sound/music/fx

< WHOOSH >

sound/music/fx

translation

translation

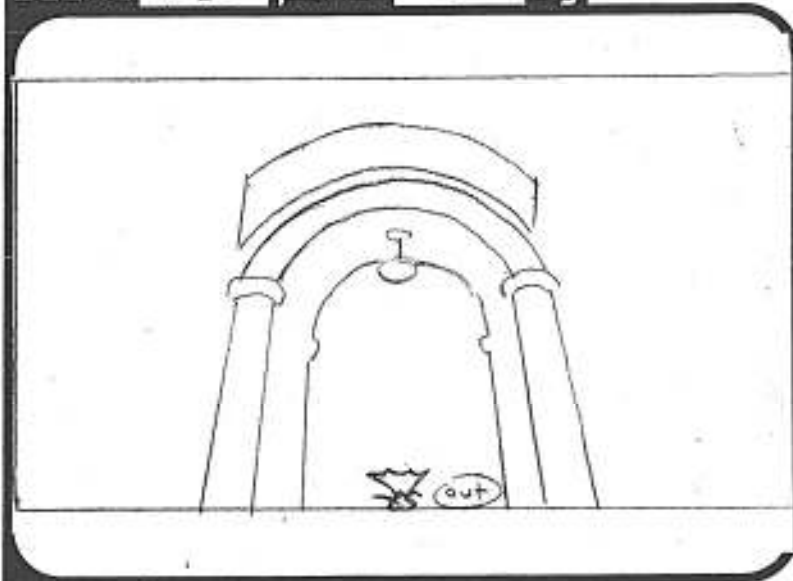
translation

scene 22 panel 2 bg



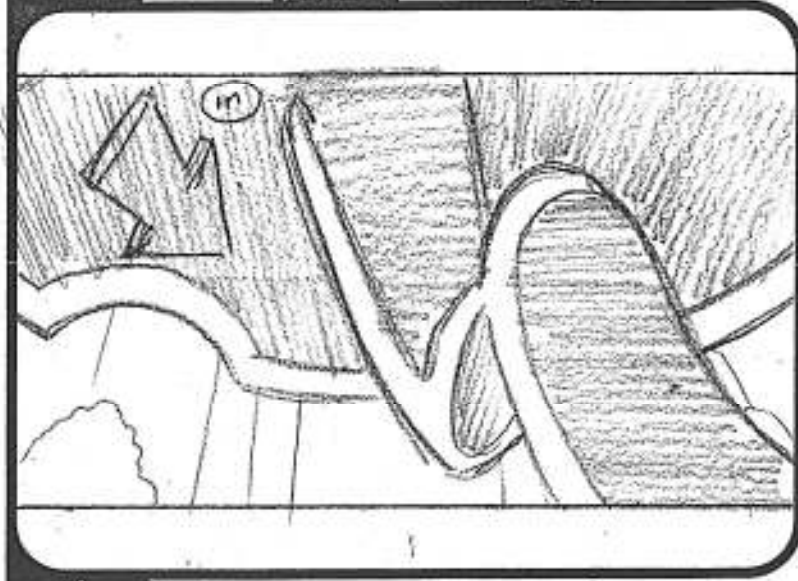
action

scene 22 panel 3 bg



action

scene 22 panel 4 bg



action

dialogue

dialogue

dialogue

[BATRAT] (CONT) < PANTING >

sound/music/fx

sound/music/fx

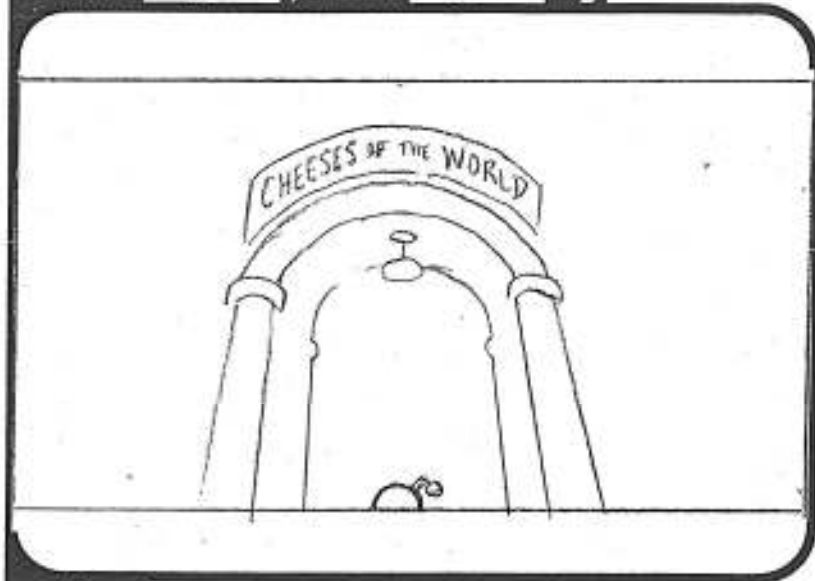
sound/music/fx

translation

translation

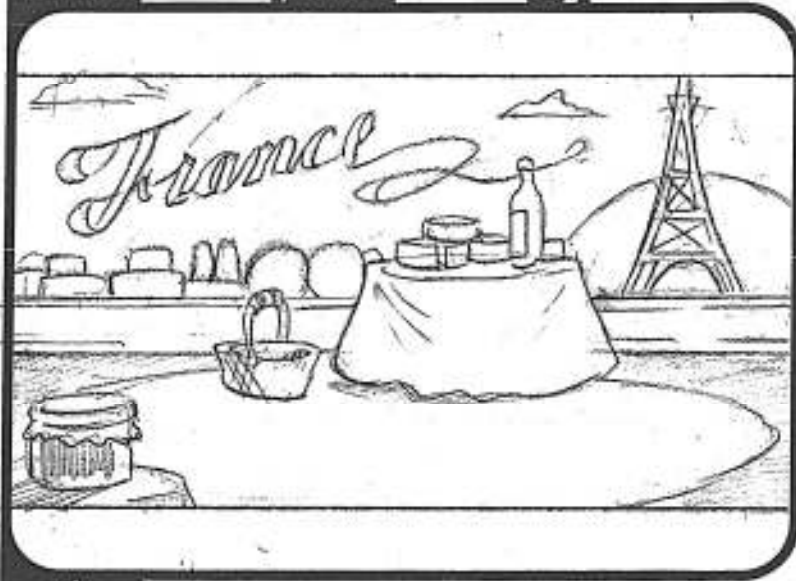
translation

scene 22 panel 5 bg



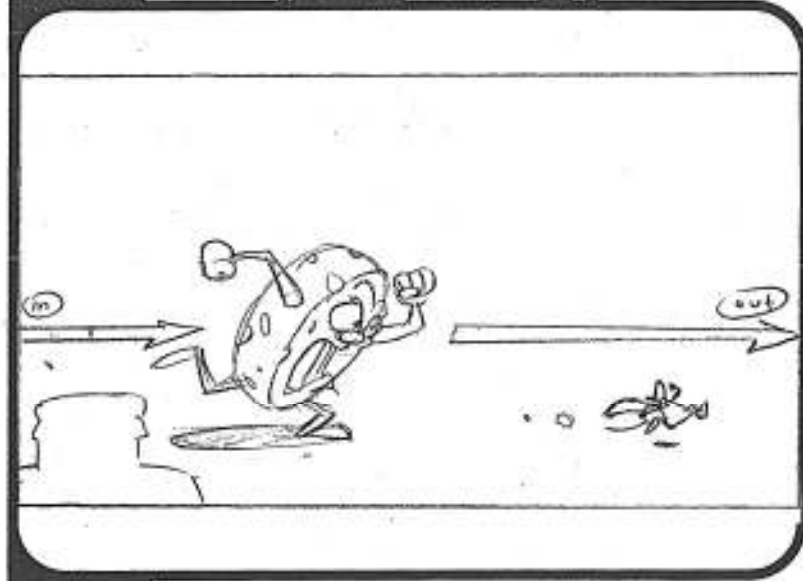
action

scene 23 panel 1 bg



action

scene 23 panel 2 bg



action

CUT

CUT

dialogue

dialogue

dialogue

sound/music/fx

sound/music/fx

sound/music/fx

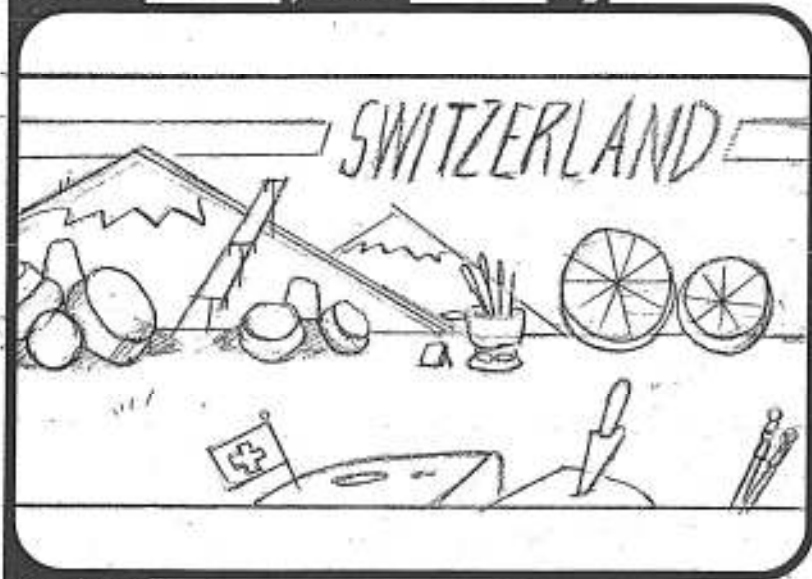
<RUNNING>

translation

translation

translation

scene 24 panel 1 bg



action

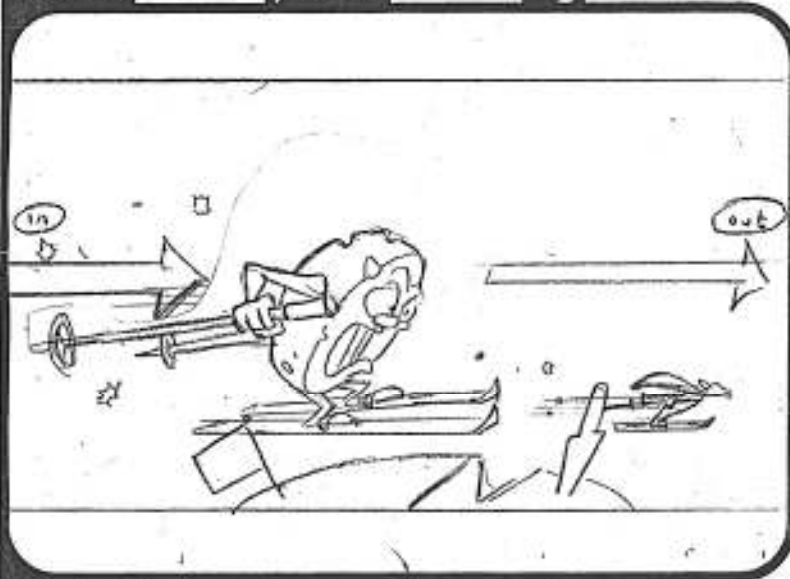
CUT

dialogue

sound/music/fx

translation

scene 24 panel 2 bg



action

CUT

dialogue

sound/music/fx

< SWISH SWISH >

translation

scene 25 panel 1 bg



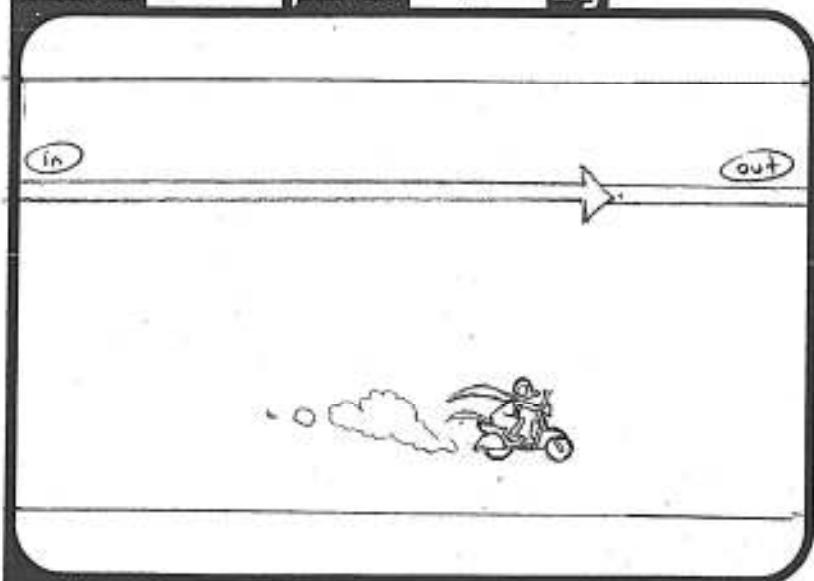
action

dialogue

sound/music/fx

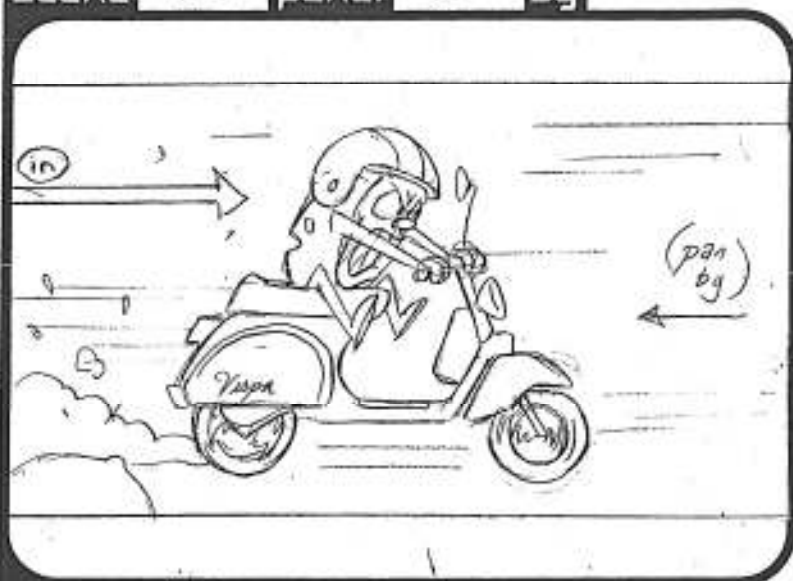
translation

scene 25 panel 2 bg



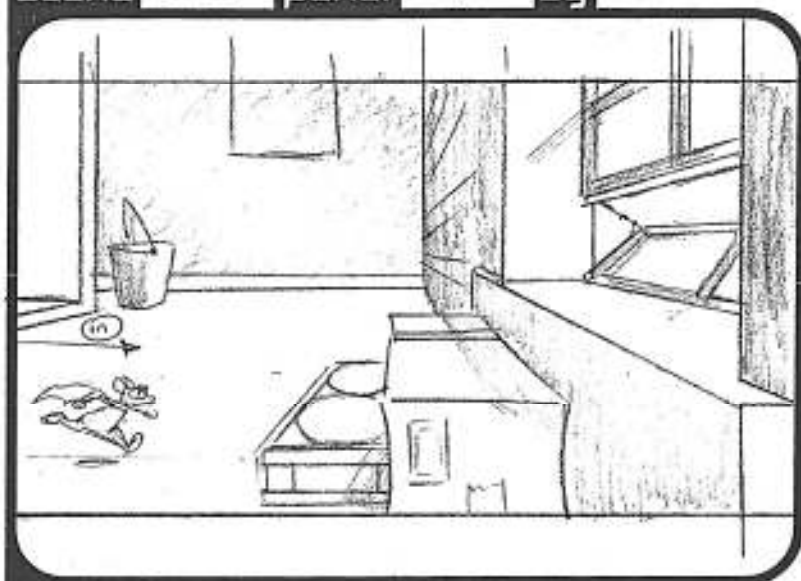
action

scene 25 panel 3 bg



action

scene 26 panel 1 bg



action

CUT

dialogue

dialogue

dialogue

sound/music/fx

< MOTOR SCOOTER >

sound/music/fx

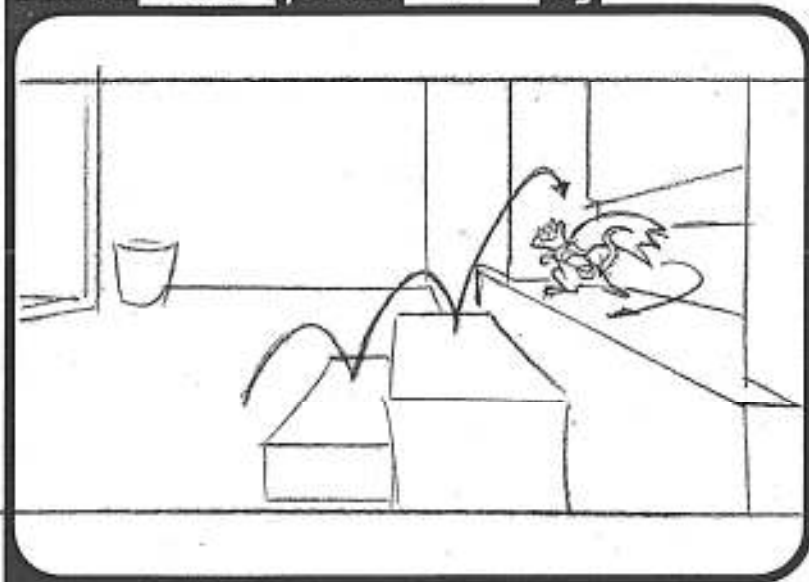
sound/music/fx

translation

translation

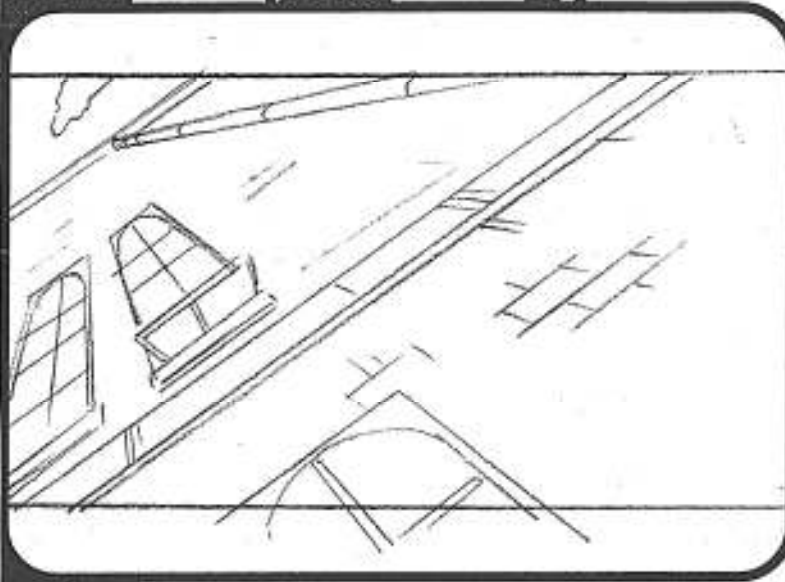
translation

scene 26 panel 2 bg



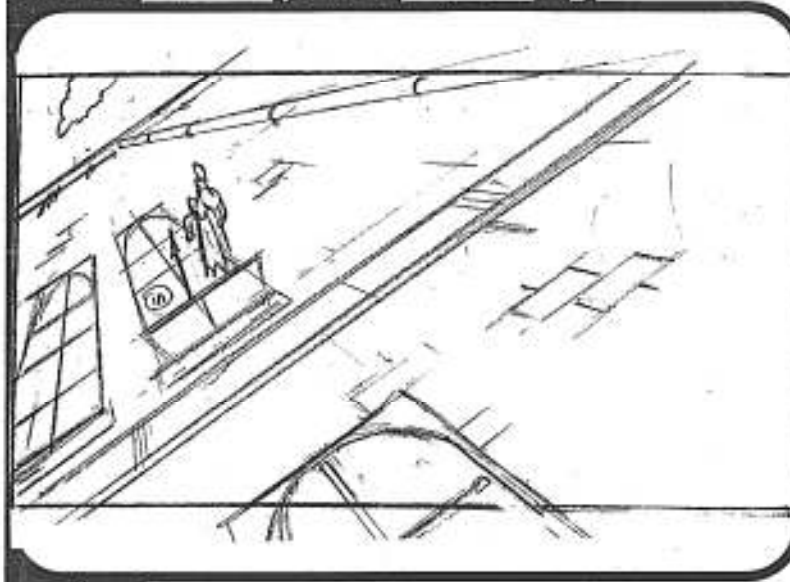
action

scene 27 panel 1 bg



action

scene 27 panel 2 bg



action

CUT

dialogue

dialogue

dialogue

BATRAT HTT?

sound/music/fx

sound/music/fx

sound/music/fx

translation

translation

translation

scene 27 panel 3 bg



action

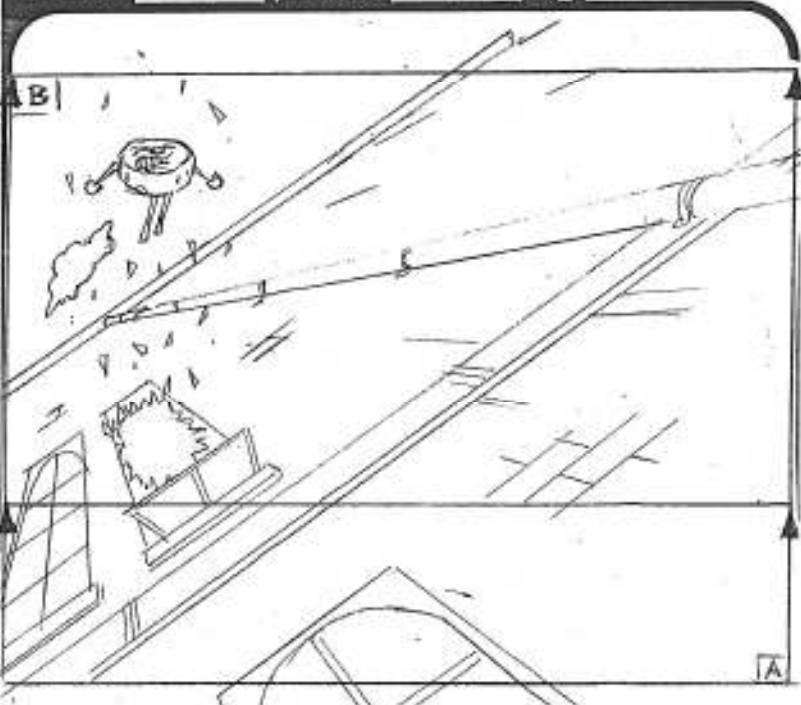
dialogue

sound/music/fx

< swoosh >

translation

scene 27 panel 4 bg



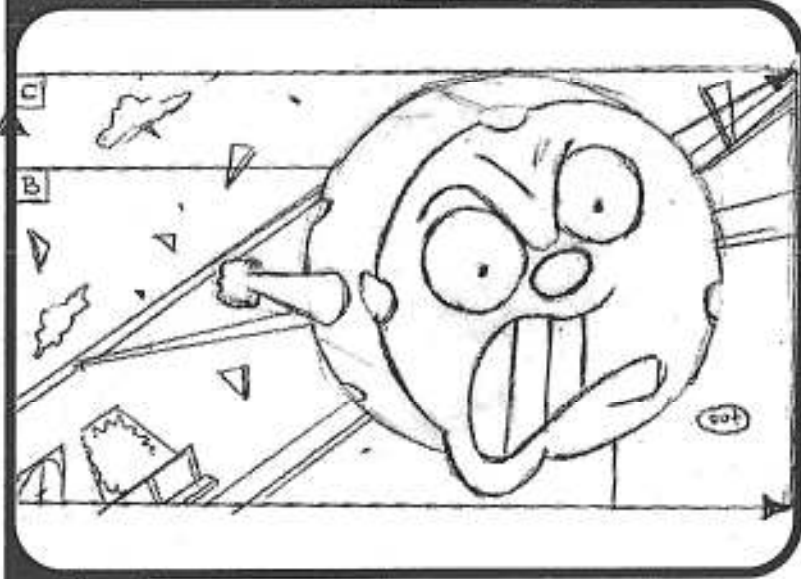
dialogue

sound/music/fx

< SMASH > < TINKLE >

translation

scene 27 panel 5 bg



action

dialogue

sound/music/fx

< swoosh >

translation

CUT

scene 28 panel 1 bg



action

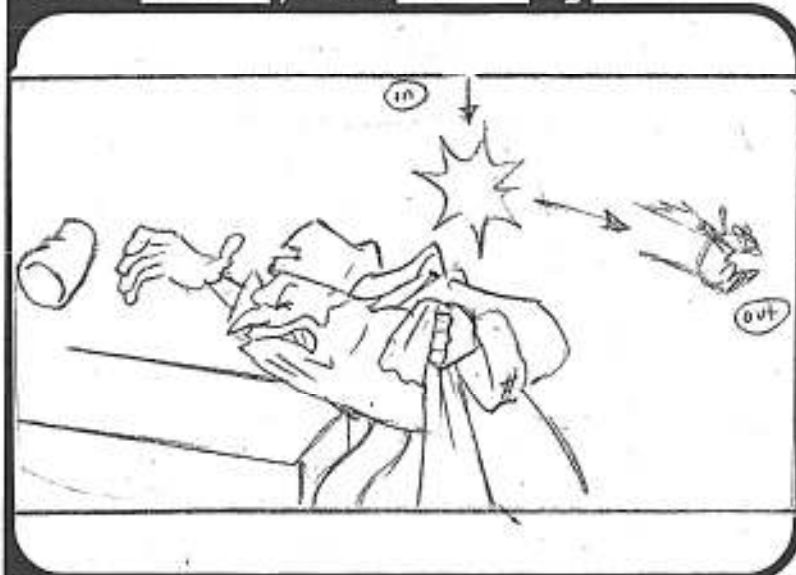
CUT

dialogue

sound/music/fx

translation

scene 28 panel 2 bg



action

dialogue

WIND NNN?

sound/music/fx

<WHOP>

translation

scene 28 panel 3 bg



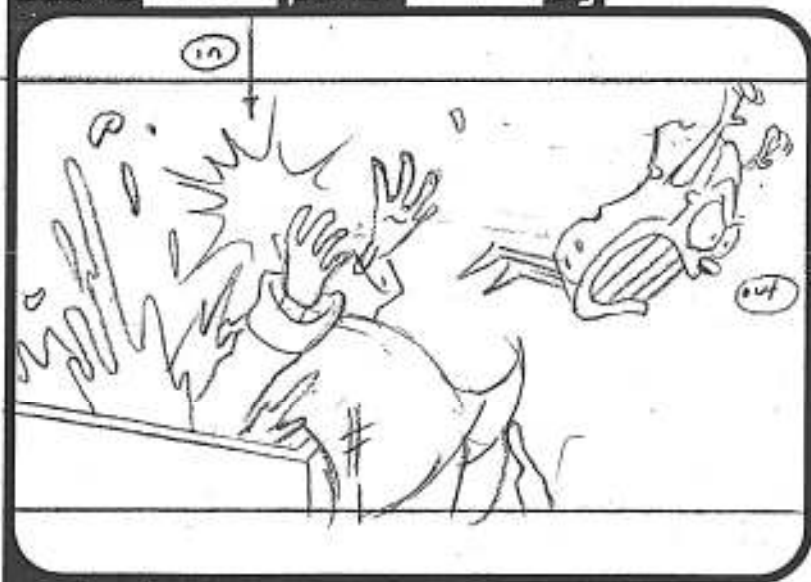
action

dialogue

sound/music/fx

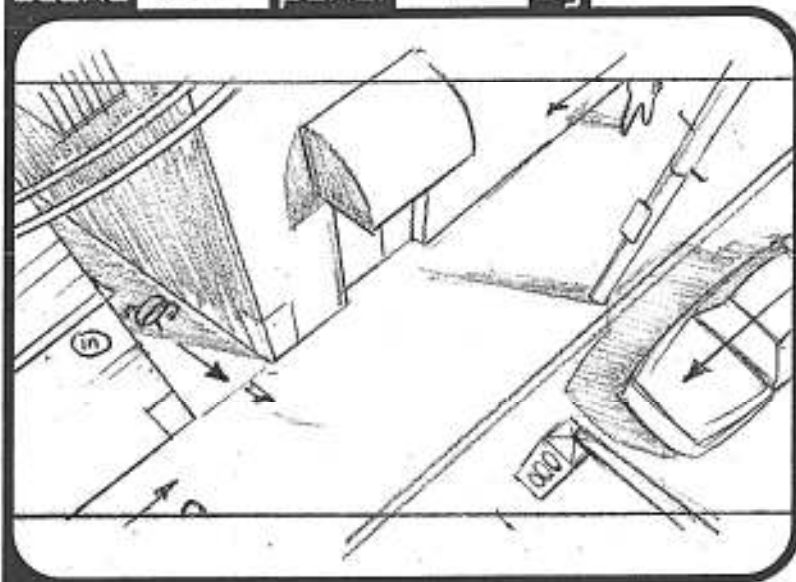
translation

scene 28 panel 4 bg



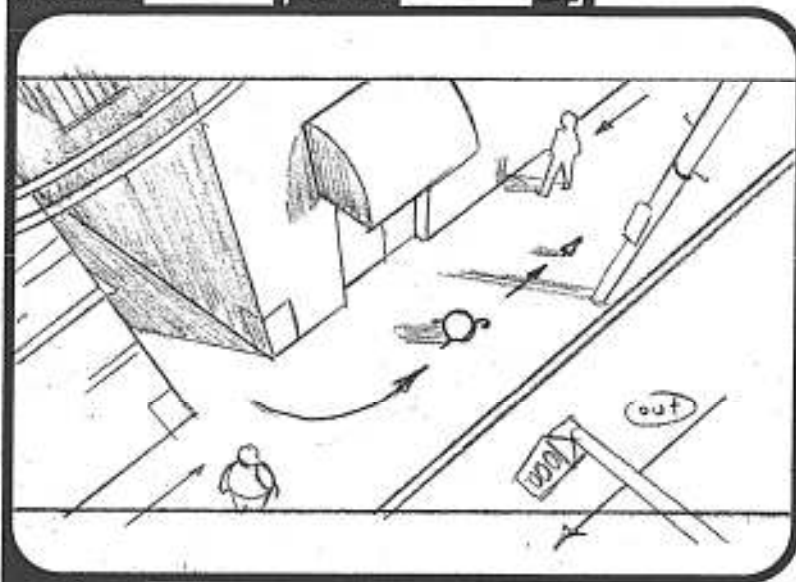
action

scene 29 panel 1 bg



action

scene 29 panel 2 bg



action

CUT

CUT

dialogue

WIND AWFF!

dialogue

dialogue

sound/music/fx

< WHAM >

sound/music/fx

< STREET SOUNDS >

sound/music/fx

translation

translation

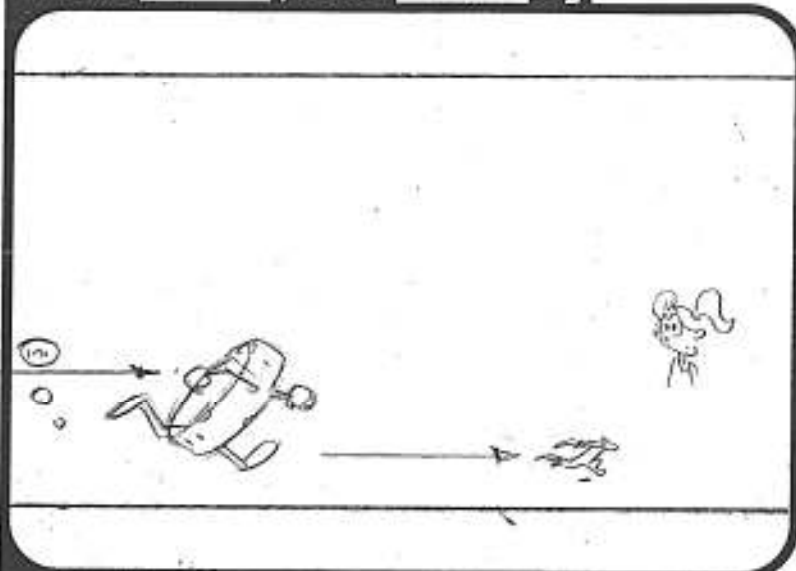
translation

scene 30 panel 1 bg



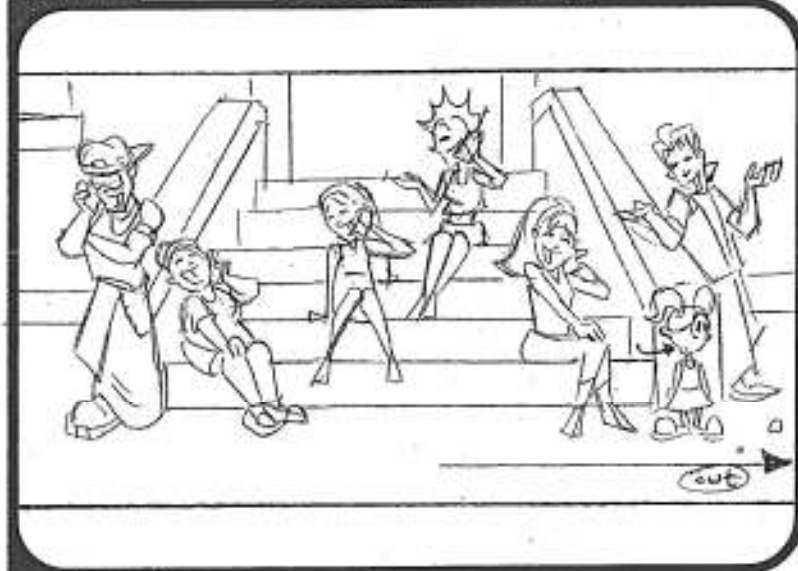
action

scene 30 panel 2 bg



action

scene 30 panel 3 bg



action

CUT

CUT

dialogue

dialogue

dialogue

TEENAGERS < HAPPY CELL PHONE CHATTER >

sound/music/fx

sound/music/fx

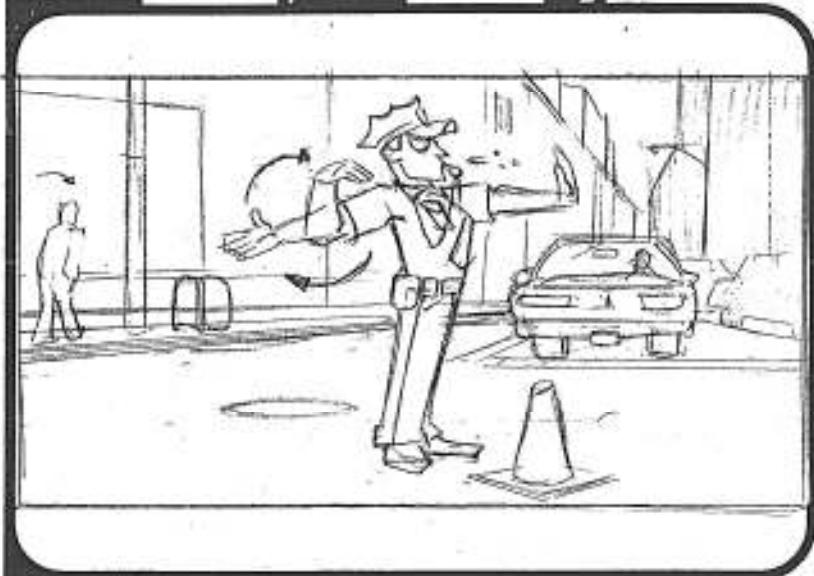
sound/music/fx

translation

translation

translation

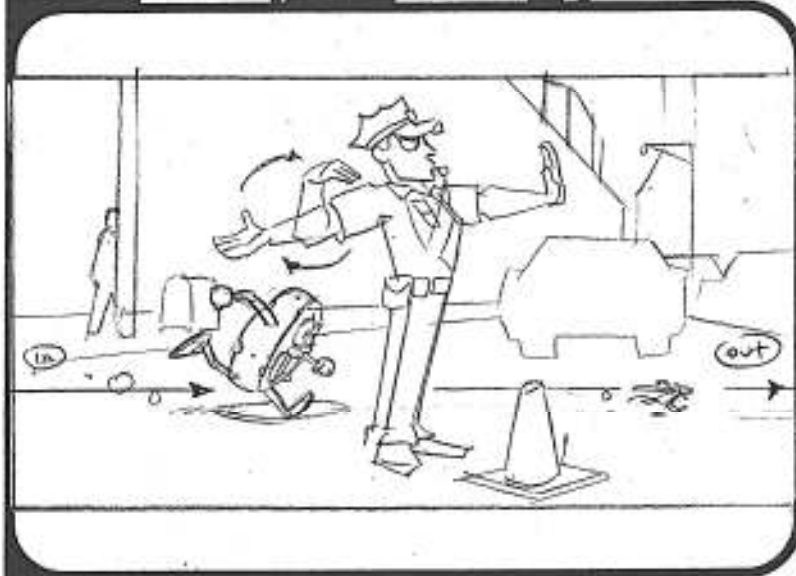
scene 31 panel 1 bg



action

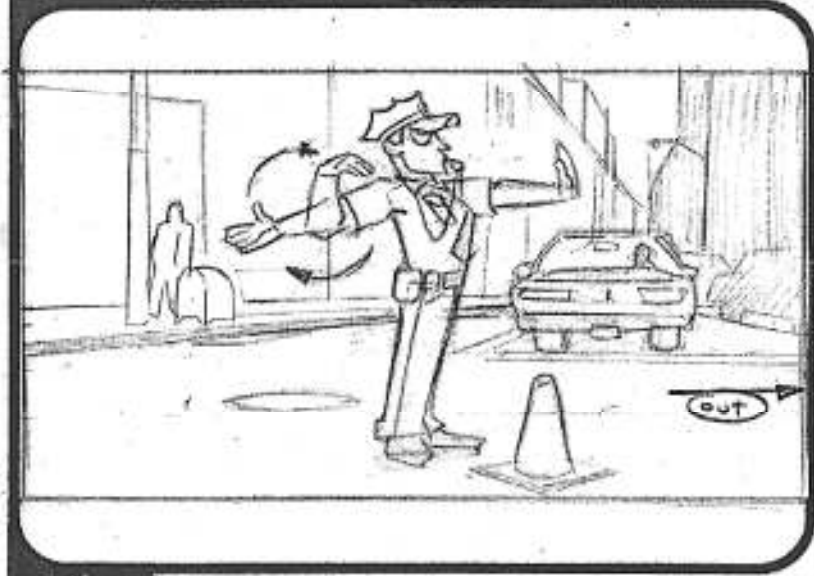
CUT

scene 31 panel 2 bg



action

scene 31 panel 3 bg



action

CUT

dialogue

TRAFFIC COP <WHISTLE>

dialogue

dialogue

sound/music/fx

sound/music/fx

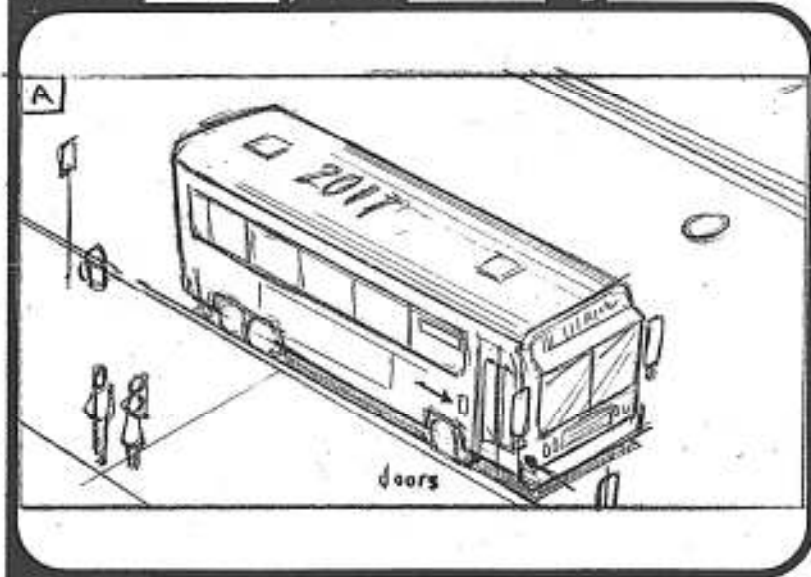
sound/music/fx

translation

translation

translation

scene 32 panel 1 bg



action

CUT

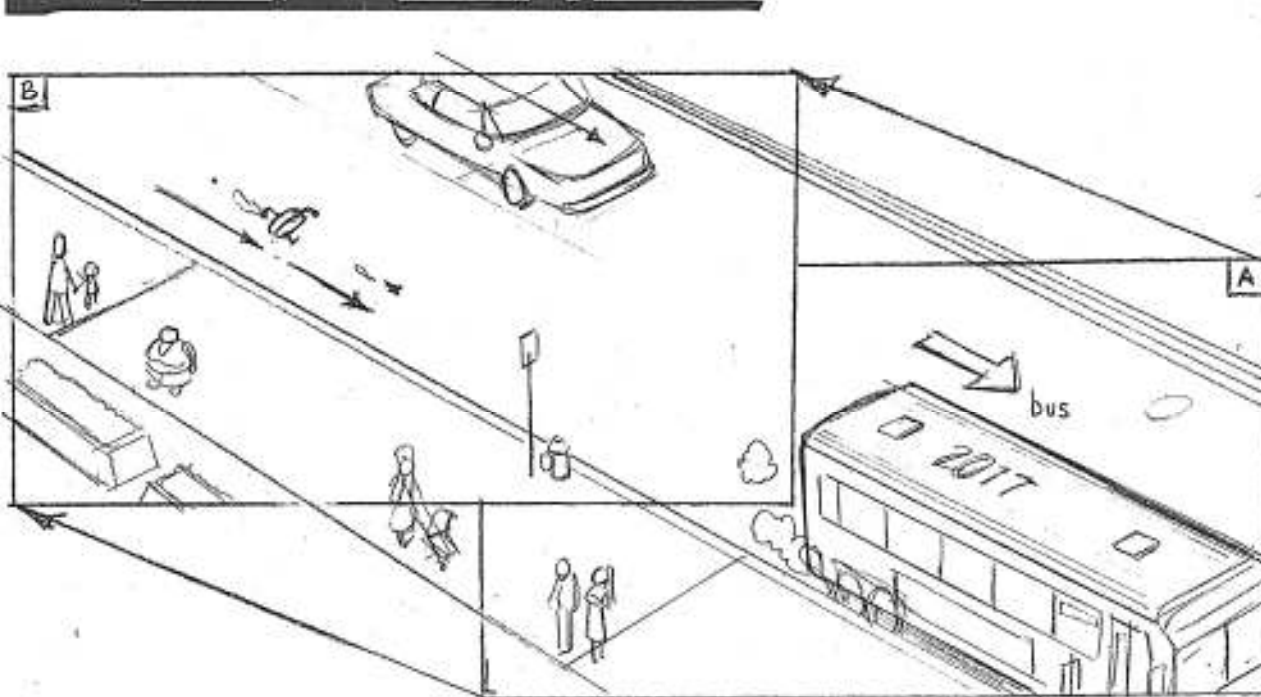
dialogue

sound/music/fx

<TT-SSSSSS>

translation

scene 32 panel 2 bg



dialogue

sound/music/fx

translation

dialogue

sound/music/fx

<VR00000000M>

translation

CUT

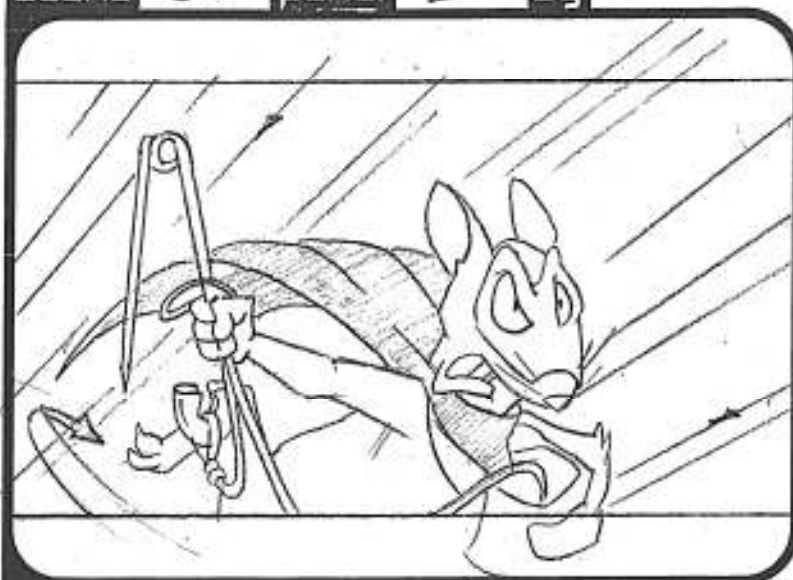
scene 33 panel 1 bg



action

CUT

scene 33 panel 2 bg



action

scene 33 panel 3 bg



action

dialogue

BATRAT <PANTING>

dialogue

dialogue

BATRAT HRRRT?

sound/music/fx

sound/music/fx

sound/music/fx

<WHIRRR>

translation

translation

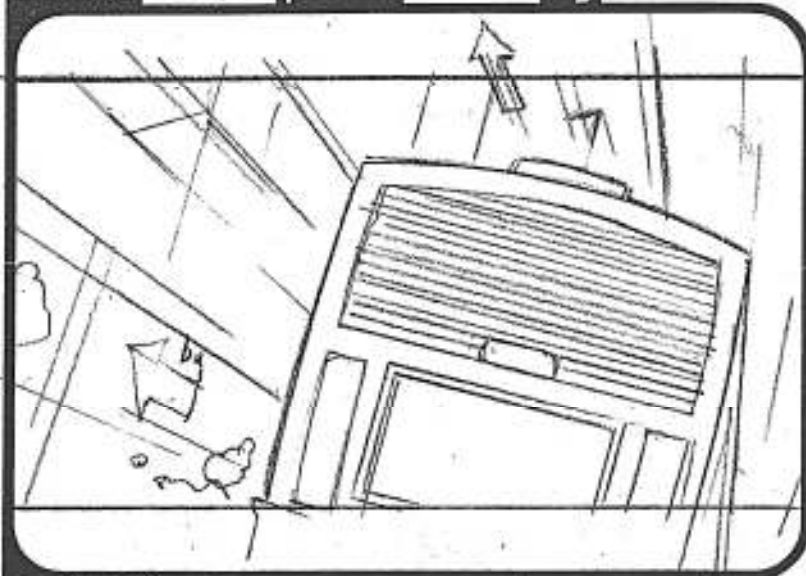
translation

scene 33 panel 4 bg



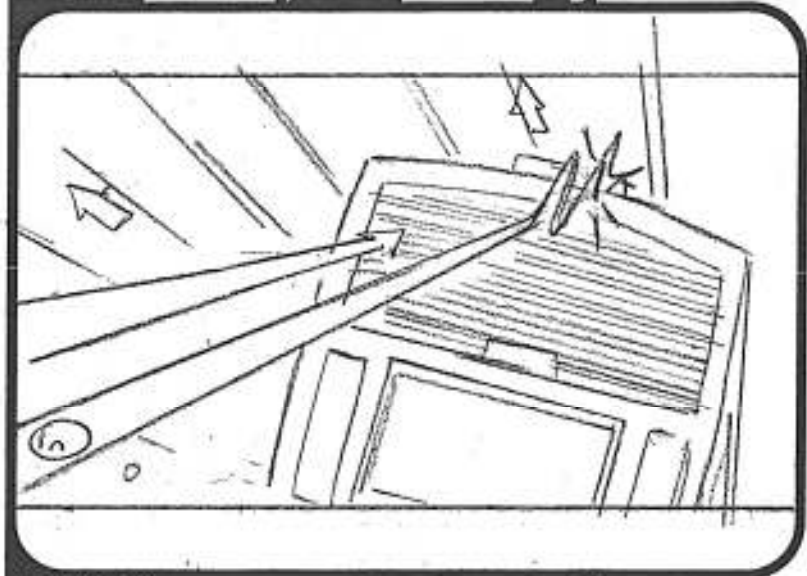
action

scene 34 panel 1 bg



action

scene 34 panel 2 bg



action

CUT

CUT

dialogue

BAT RAT NH?

dialogue

dialogue

sound/music/fx

< SWISH >

sound/music/fx

< VROOM >

sound/music/fx

< TINK >

translation

translation

translation

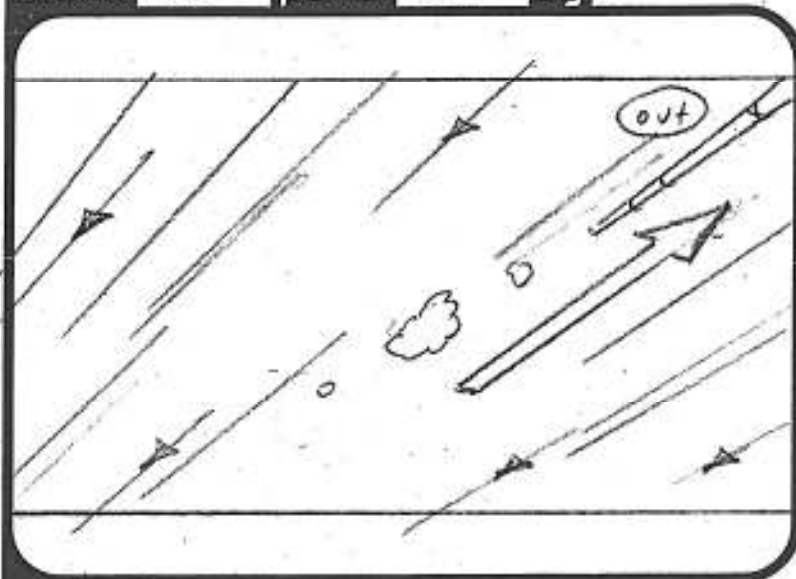
scene 35 panel 1 bg



action

CUT

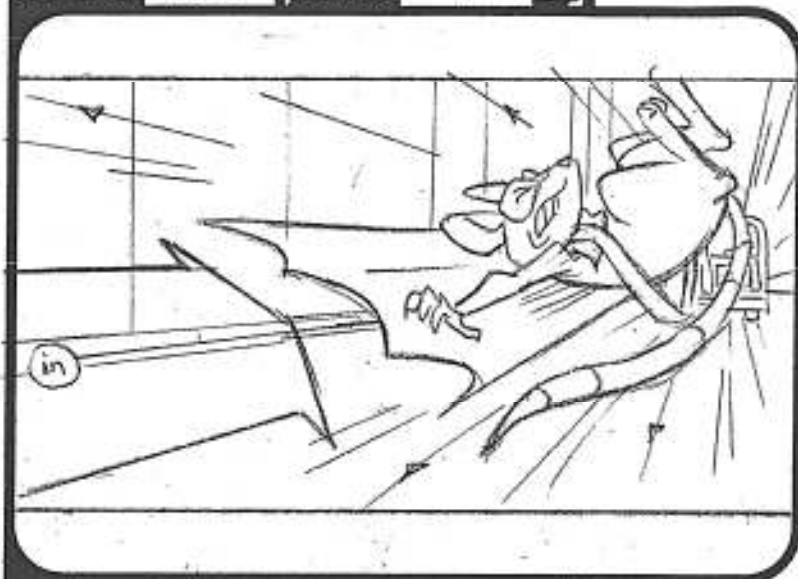
scene 35 panel 2 bg



action

CUT

scene 36 panel 1 bg



action

dialogue

BAT RAT HTTTTTT

dialogue

dialogue

sound/music/fx

< ROPE TIGHTNING >

sound/music/fx

< RICOCHET >

sound/music/fx

translation

translation

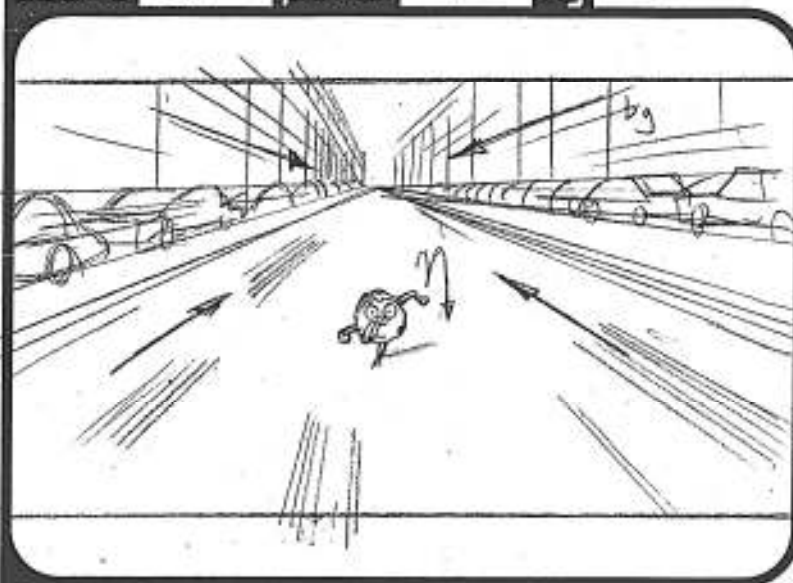
translation

scene 36 panel 2 bg



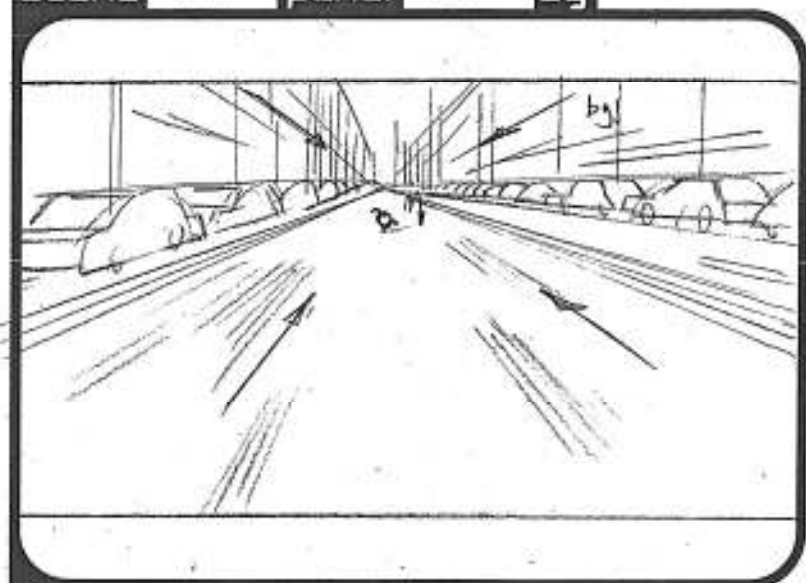
action

scene 37 panel 1 bg



action

scene 37 panel 2 bg



action

CUT

CUT

dialogue

dialogue

dialogue

sound/music/fx

sound/music/fx

sound/music/fx

<RUNNING>

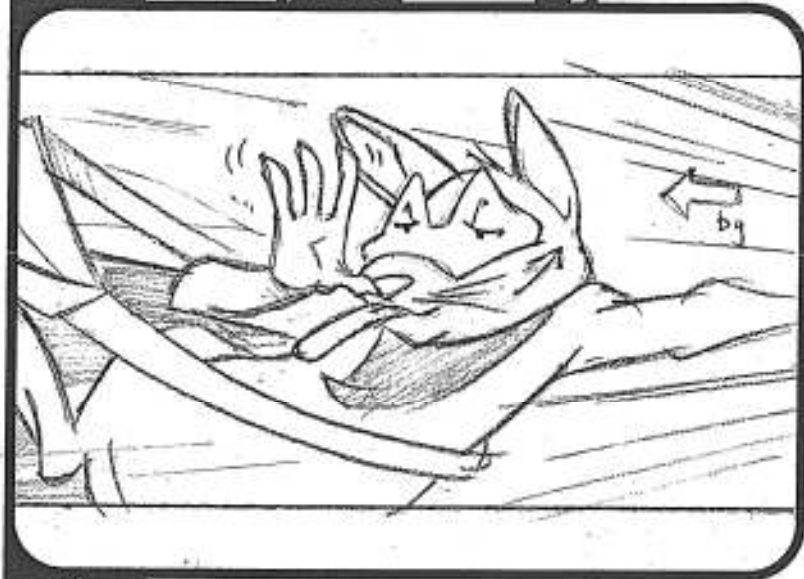
(FADES)

translation

translation

translation

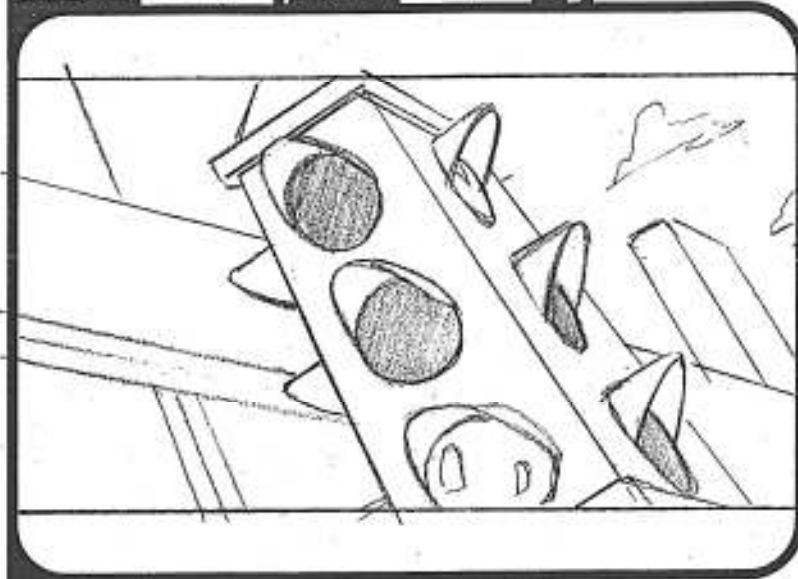
scene 38 panel bg



action

CUT

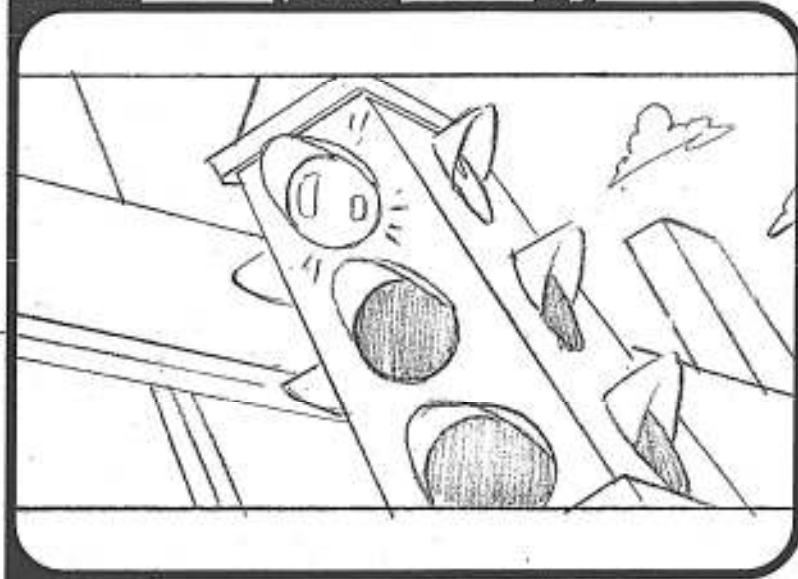
scene 39 panel 1 bg



action

CUT

scene 39 panel 2 bg



action

CUT

dialogue

BATRAT (RASPBERRY) PHBFFHBBHBT?

dialogue

dialogue

sound/music/fx

sound/music/fx

sound/music/fx

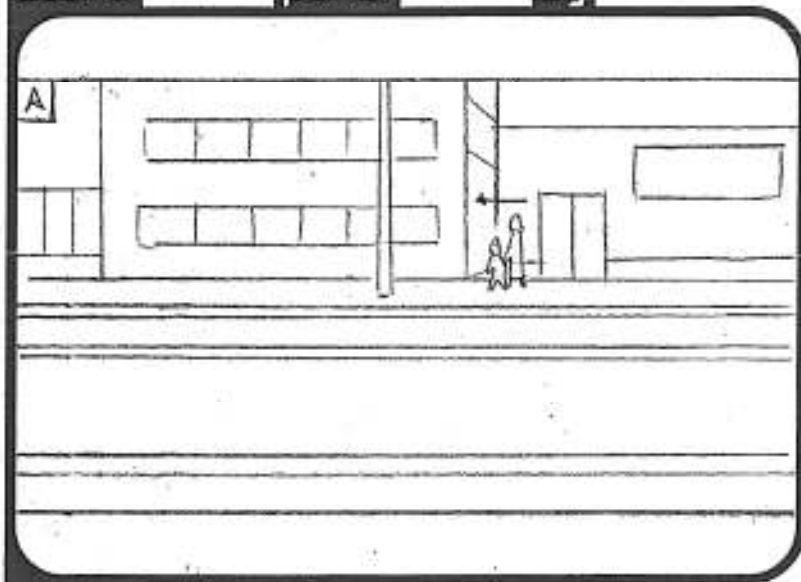
<DING?>

translation

translation

translation

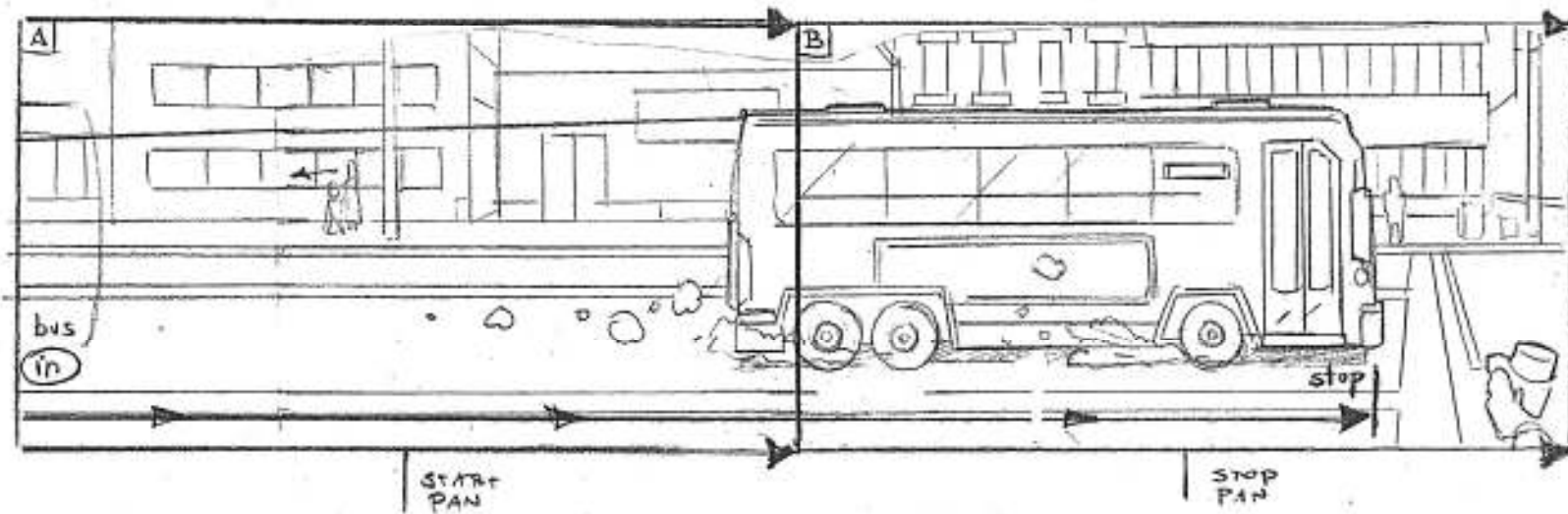
scene 40 panel 1 bg



action

CUT

scene 40 panel 2 bg



dialogue

dialogue

dialogue

sound/music/fx

sound/music/fx

sound/music/fx

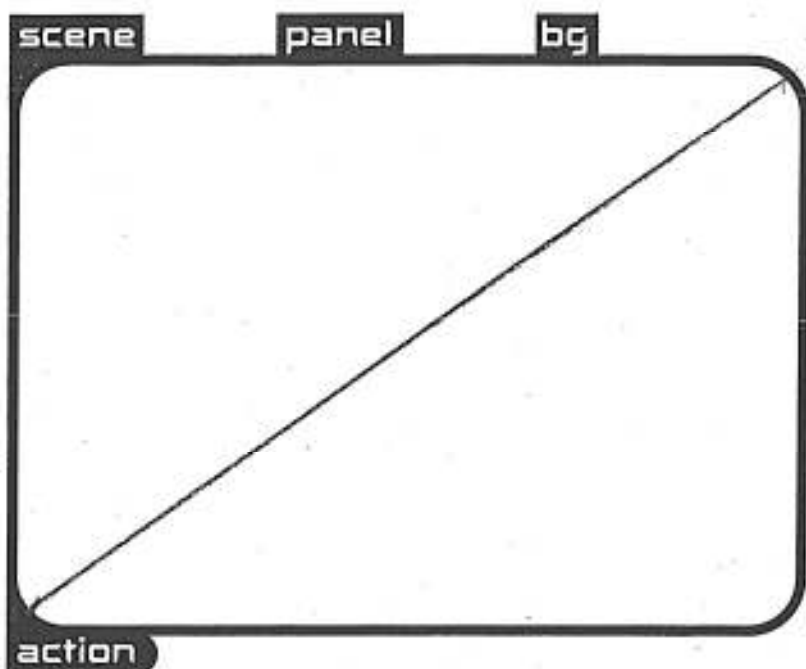
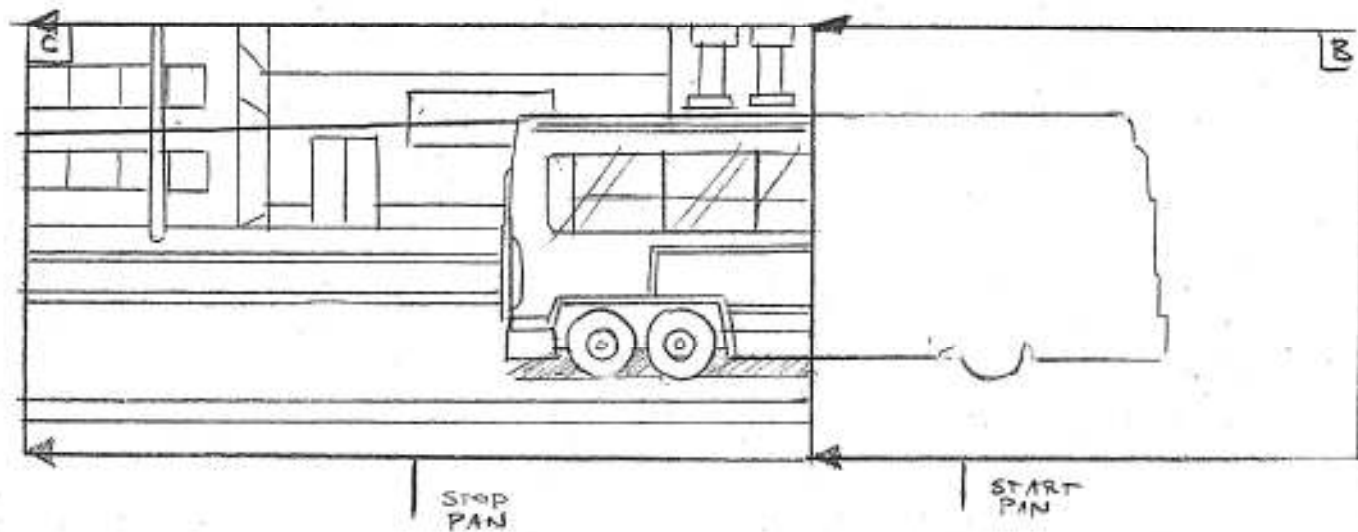
< BRAKE SCREECH >

translation

translation

translation

scene 40 panel 3 bg



dialogue

dialogue

dialogue

sound/music/fx

sound/music/fx

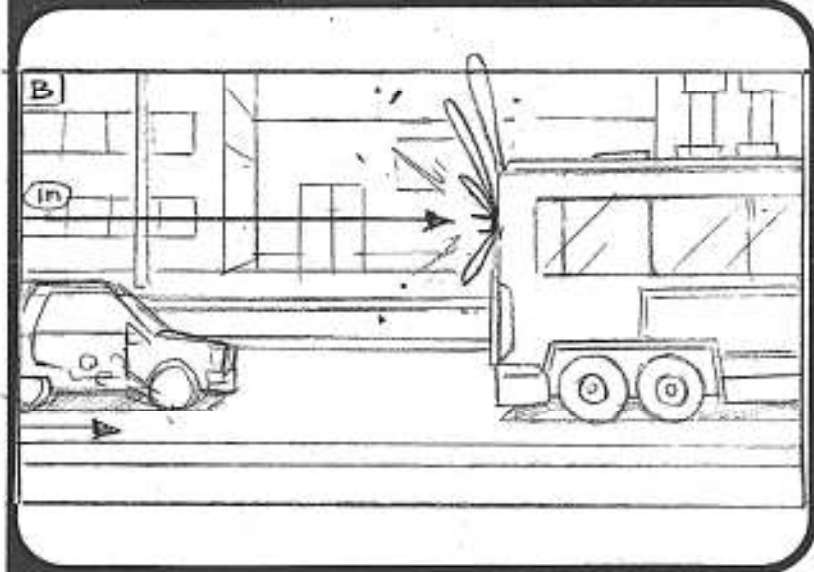
sound/music/fx

translation

translation

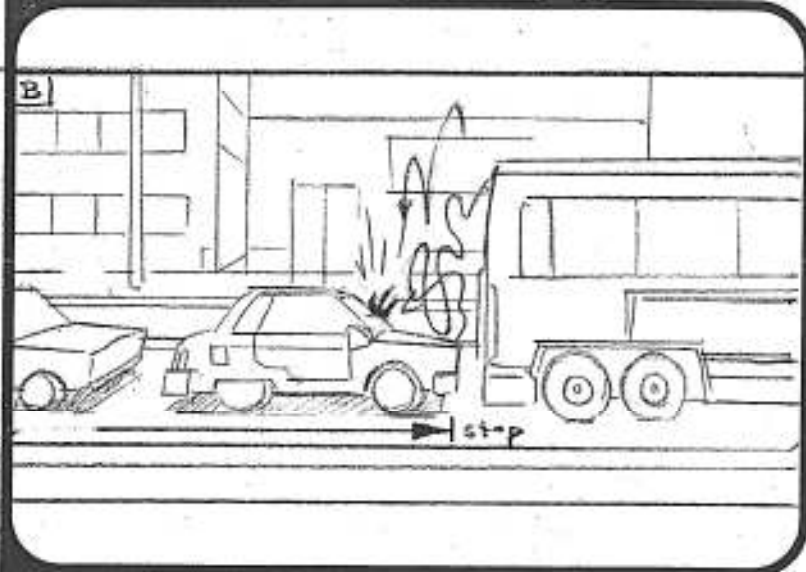
translation

scene 40 panel 4 bg



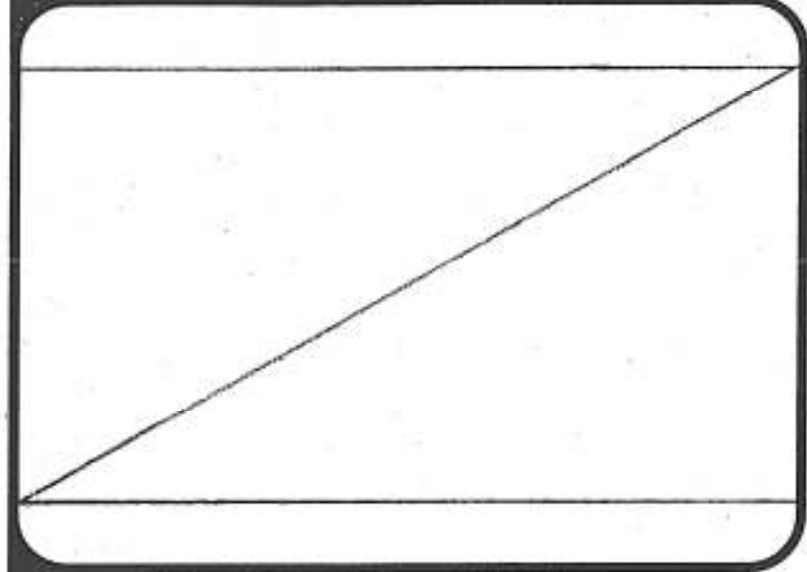
action

scene 40 panel 5 bg



action

scene panel bg



action

CUT

dialogue

dialogue

dialogue

sound/music/fx

< WHAM >

sound/music/fx

< WHUMP THUMP >

sound/music/fx

translation

translation

translation

scene 41 panel 1 bg



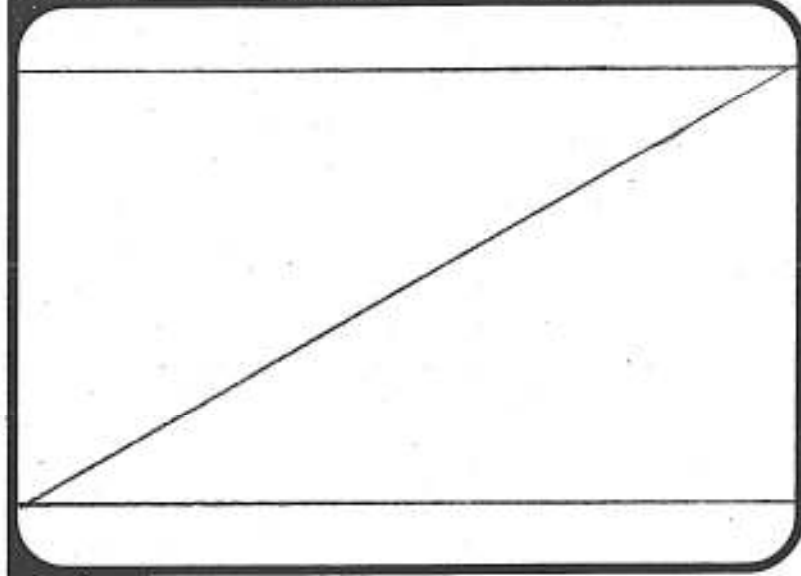
action

scene 41 panel 2 bg



action

scene panel bg



action

CUT

dialogue

dialogue

dialogue

OLD GUY < GRUMBLE > —————>

sound/music/fx

sound/music/fx

sound/music/fx

< CLICK >

translation

translation

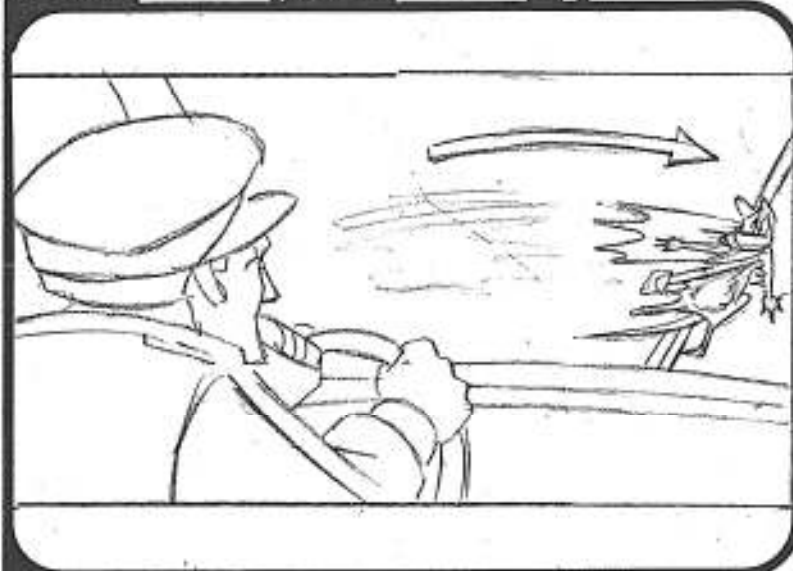
translation

scene 41 panel 3 bg



action

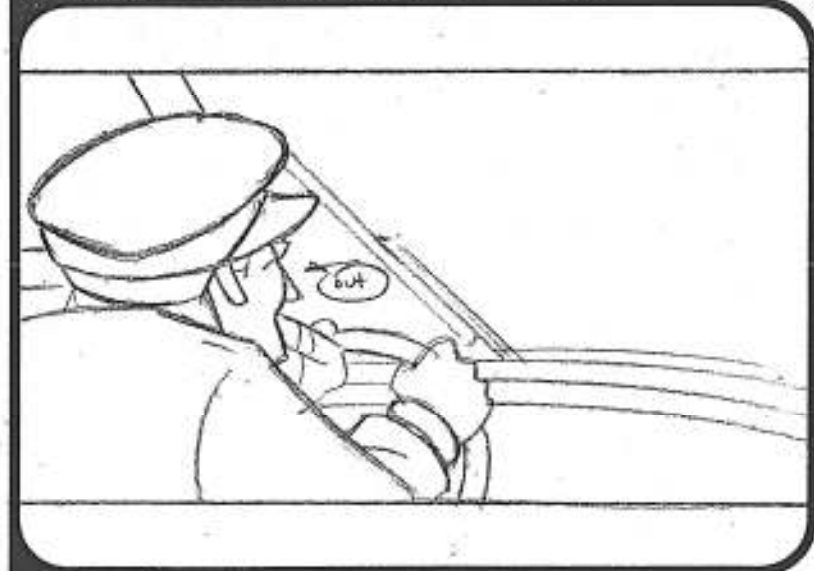
scene 41 panel 4 bg



action

cycle
AS NEEDED

scene 41 panel 5 bg



action

CUT

dialogue

dialogue

dialogue

sound/music/fx

< SCRAPE >

sound/music/fx

< SCRAPE >

sound/music/fx

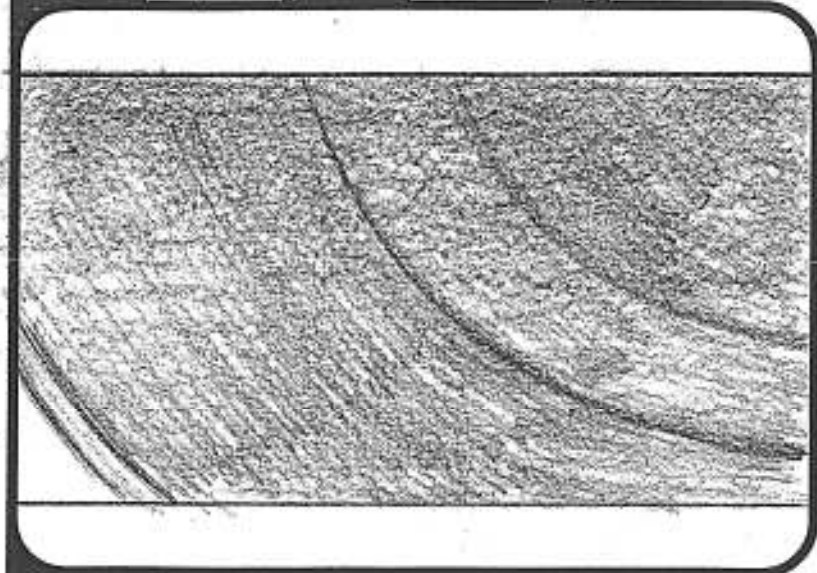
< KA-DUMP >

translation

translation

translation

scene 42 panel 1 bg



action

CUT

dialogue

sound/music/fx

< VROOOM >

translation

scene 42 panel 2 bg



action

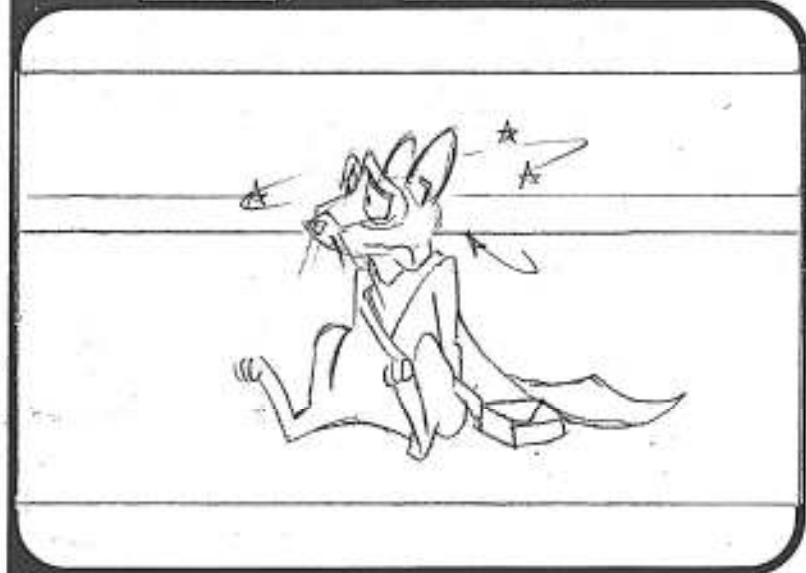
dialogue

sound/music/fx

(FADES)

translation

scene panel bg



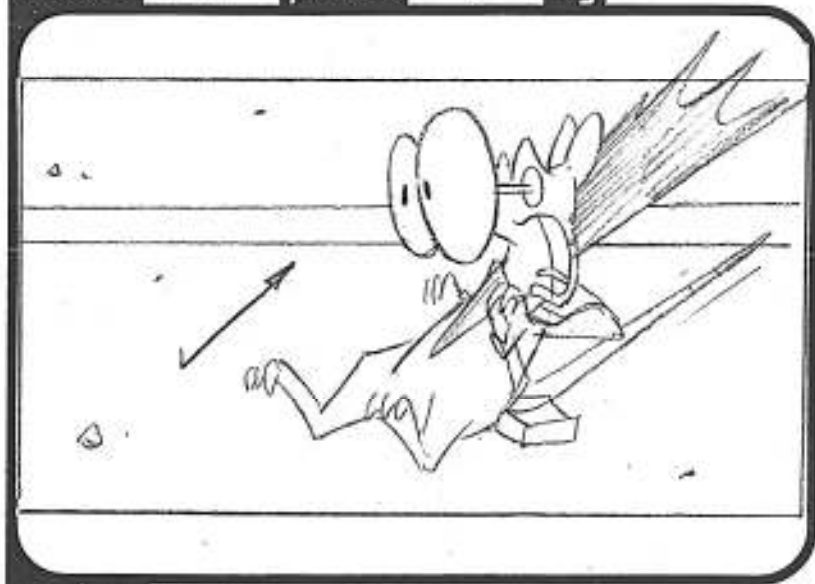
action

dialogue

sound/music/fx

translation

scene 42 panel 4 bg



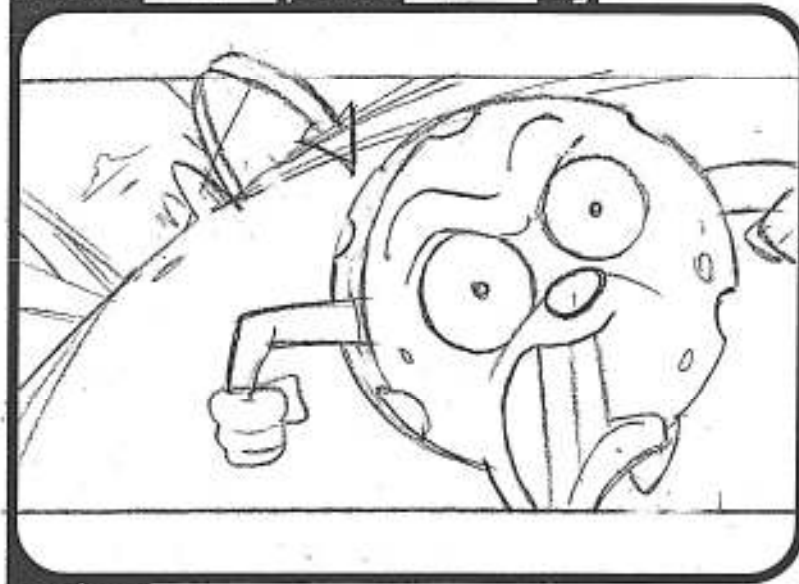
action

scene 43 panel 1 bg



action

scene 43 panel 2 bg



action

CUT

CUT

dialogue

[BAT RAT] GAAAAAAAAAH!

dialogue

[CHEESE] GRRRRRRRRR

dialogue

sound/music/fx

sound/music/fx

(RISING)
<RUNNING>

sound/music/fx

translation

translation

translation

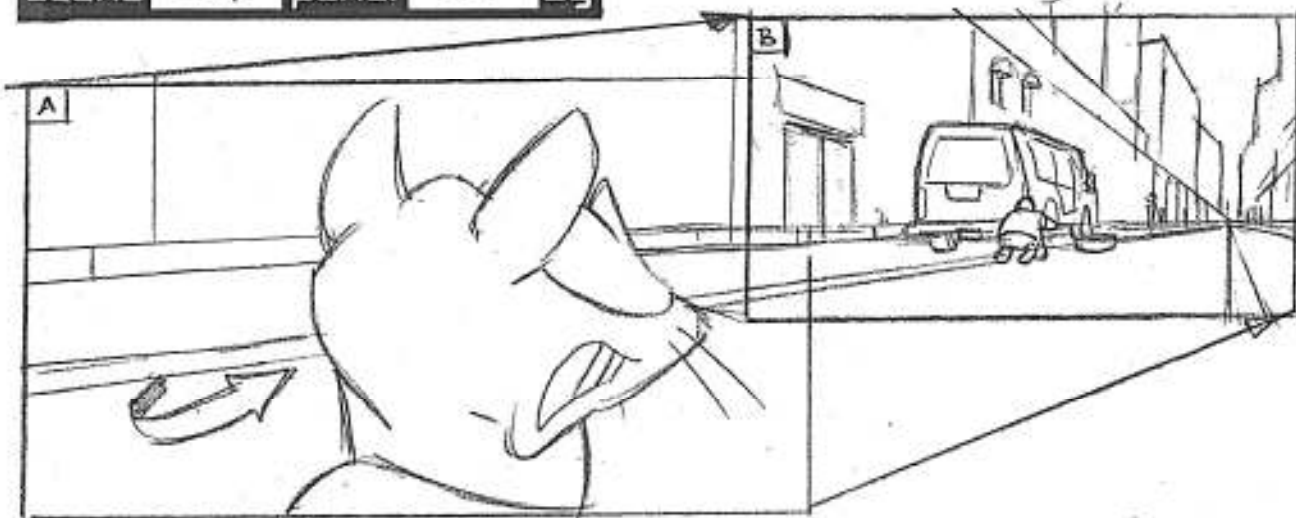
scene 44 panel 1 bg



action

CUT

scene 44 panel 2 bg



CUT

dialogue

dialogue

dialogue

sound/music/fx

sound/music/fx

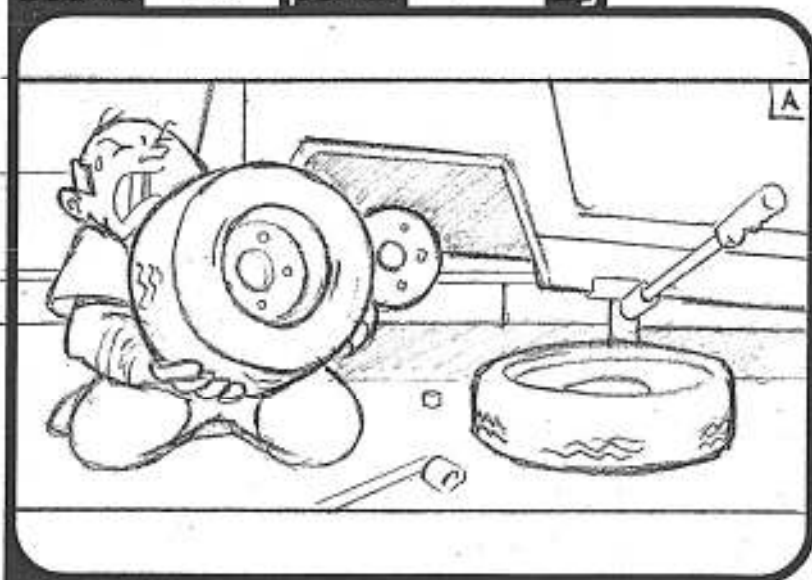
sound/music/fx

translation

translation

translation

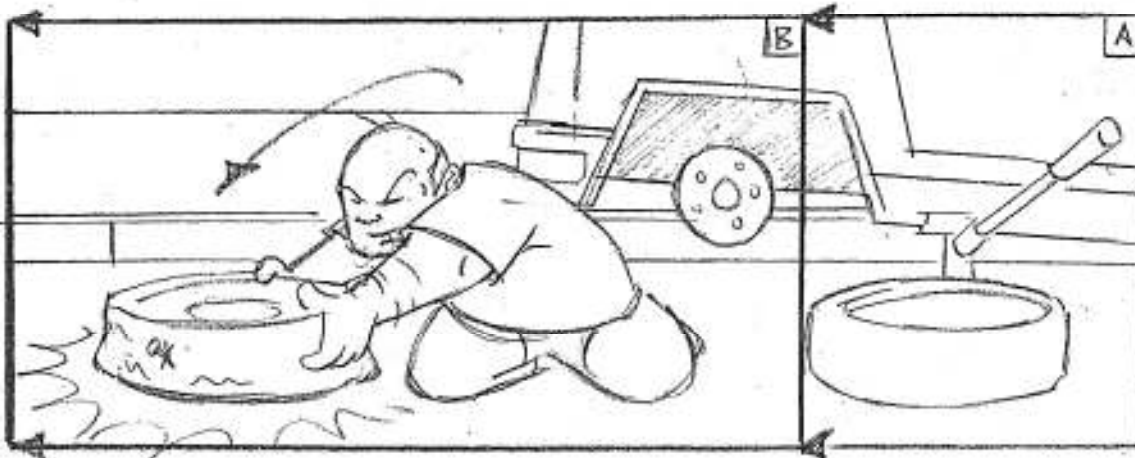
scene 45 panel 1 bg



action

CVT

scene 45 panel 2 bg



dialogue

MAN HRRRRRT ~~~~~ NNH??

dialogue

dialogue

sound/music/fx

sound/music/fx

sound/music/fx

translation

translation

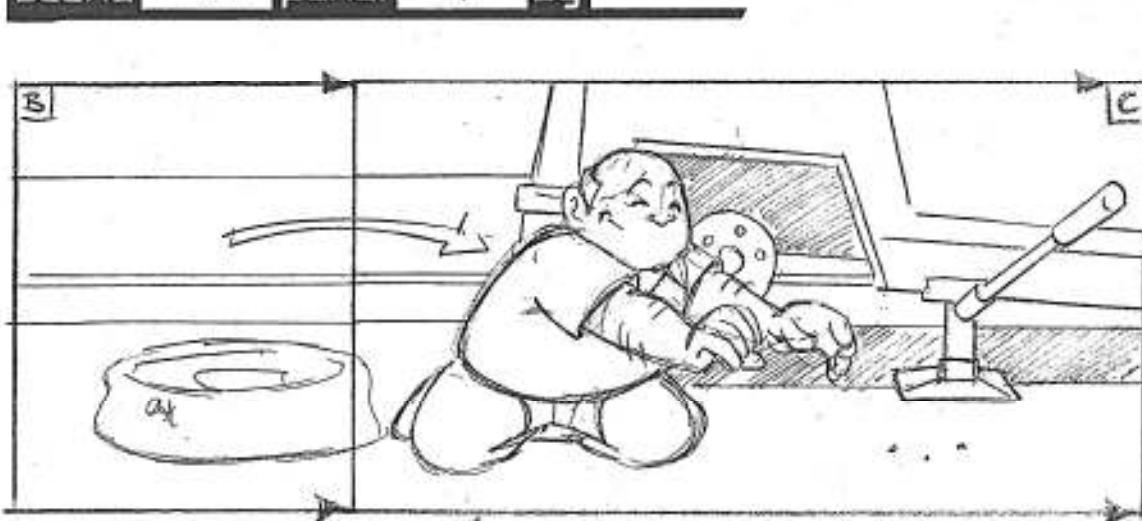
translation

scene 45 panel 3 bg



action

scene 45 panel 4 bg



dialogue

MAN PHEW?

sound/music/fx

< SWISH >

translation

dialogue

sound/music/fx

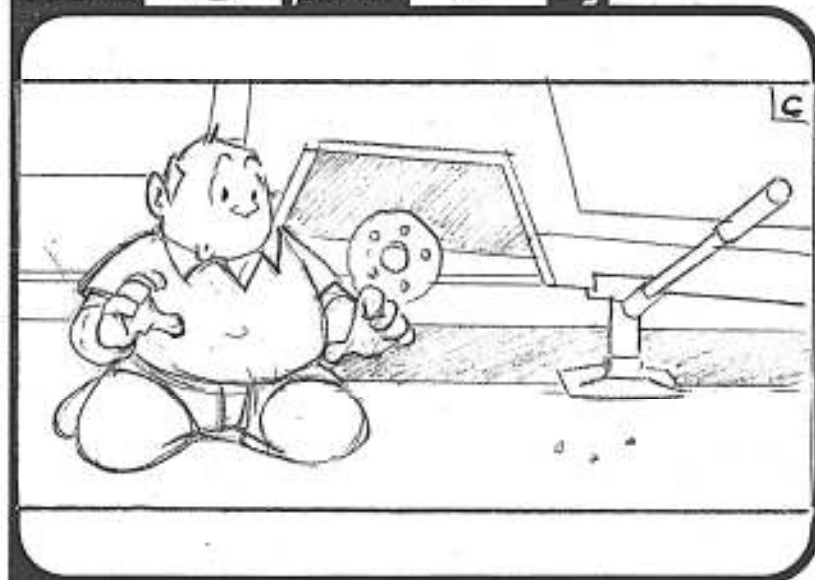
translation

dialogue

sound/music/fx

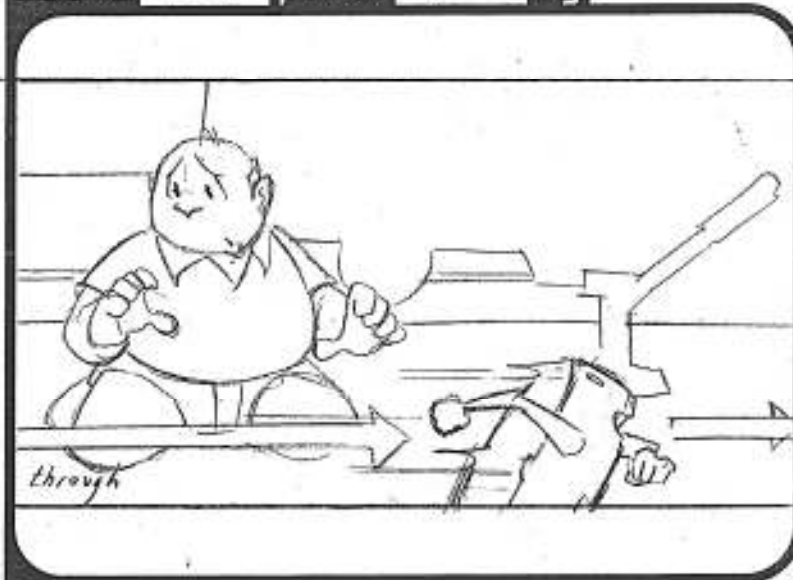
translation

scene 45 panel 5 bg



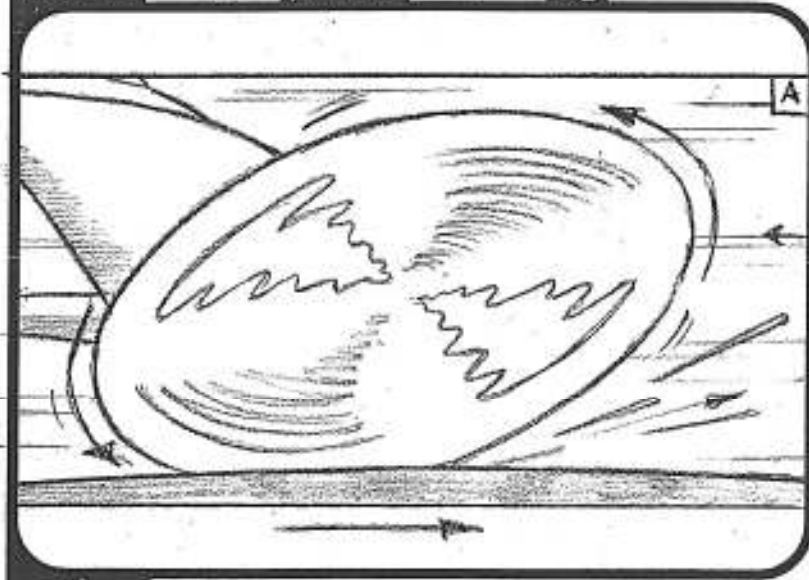
action

scene 45 panel 6 bg



action

scene 46 panel 1 bg



action

cut

dialogue

MAN MMM?

dialogue

dialogue

sound/music/fx

sound/music/fx

< WHOOSH >

sound/music/fx

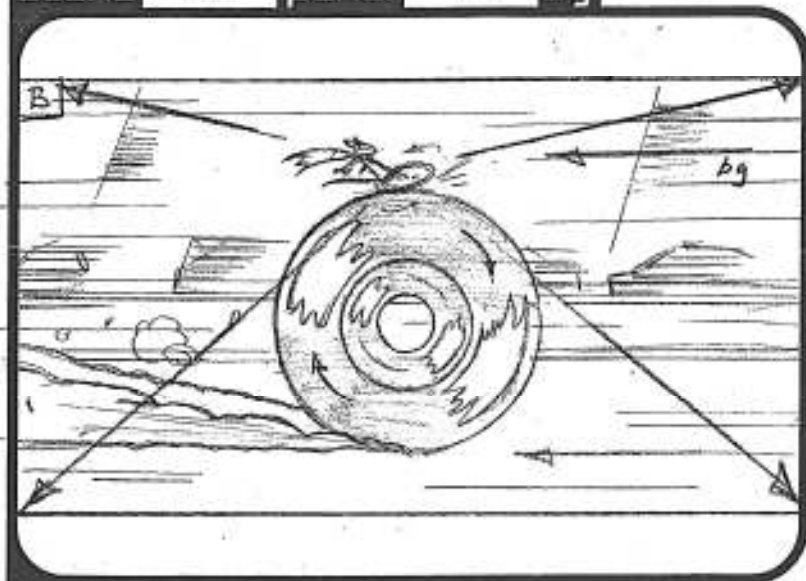
< FURIOUS BACKPEDALLING >

translation

translation

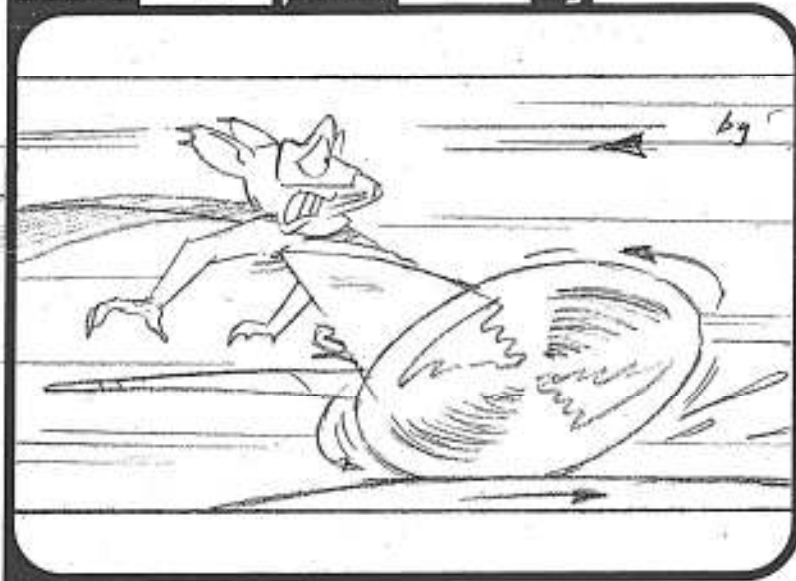
translation

scene 46 panel 2 bg



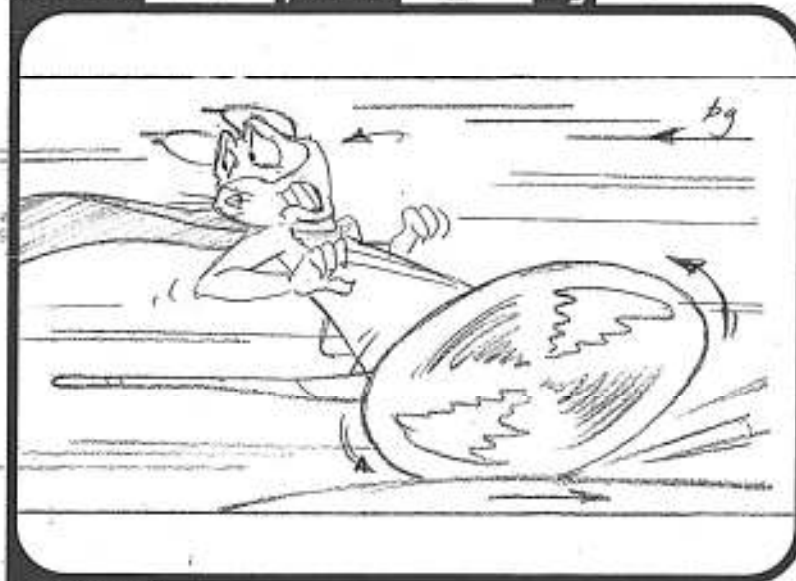
action

scene 47 panel 1 bg



action

scene 47 panel 2 bg



action

CUT

CUT

dialogue

dialogue

dialogue

sound/music/fx

sound/music/fx

sound/music/fx

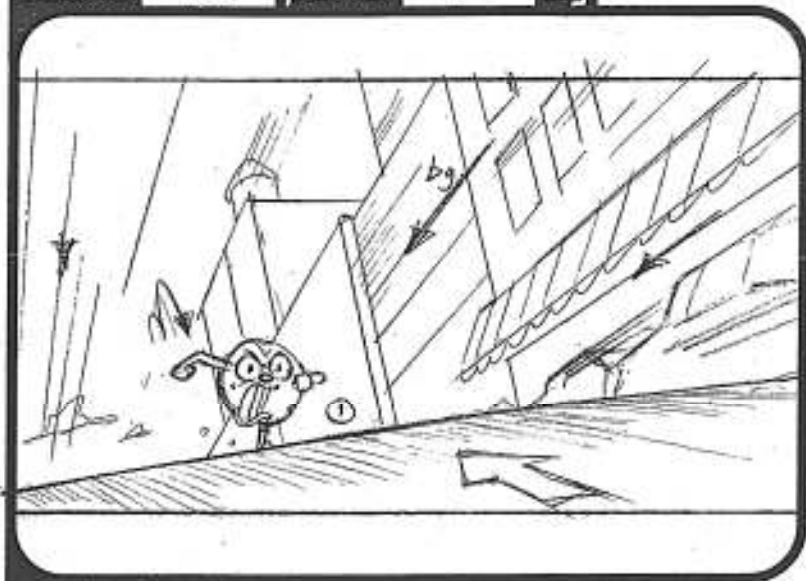
< FURIOUS BACKPEDALLING >

translation

translation

translation

scene 48 panel 1 bg



action

CUT

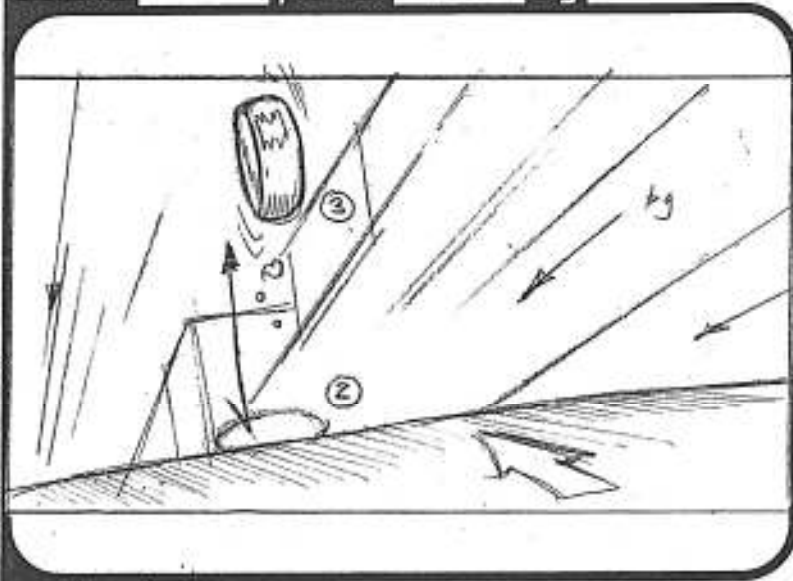
dialogue

sound/music/fx

< RUNNING >

translation

scene 48 panel 2 bg



action

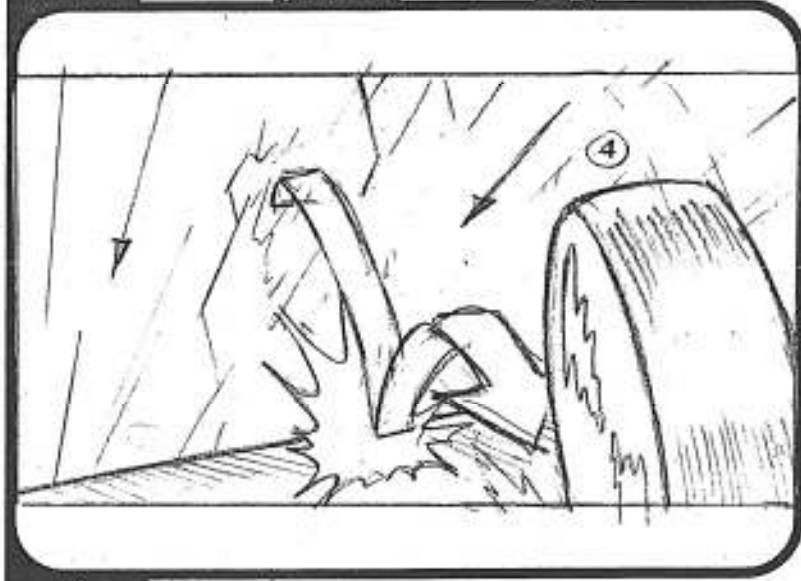
dialogue

sound/music/fx

< BA-DUMP >

translation

scene 48 panel 3 bg



action

CUT

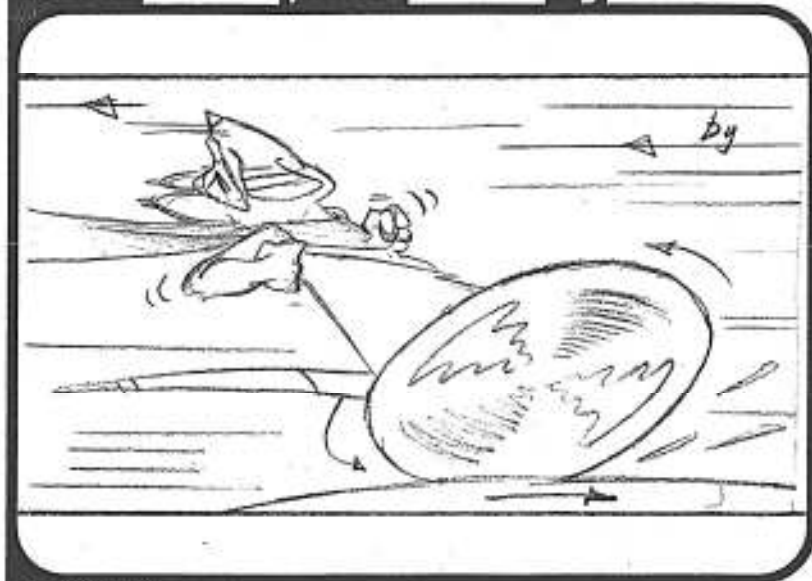
dialogue

sound/music/fx

< SQUEALING TIRE TAKE-OFF >

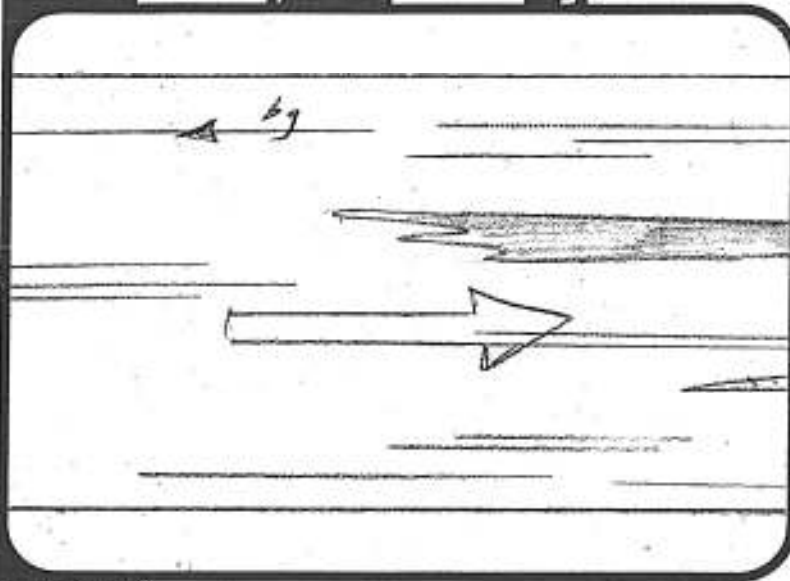
translation

scene 49 panel 1 bg



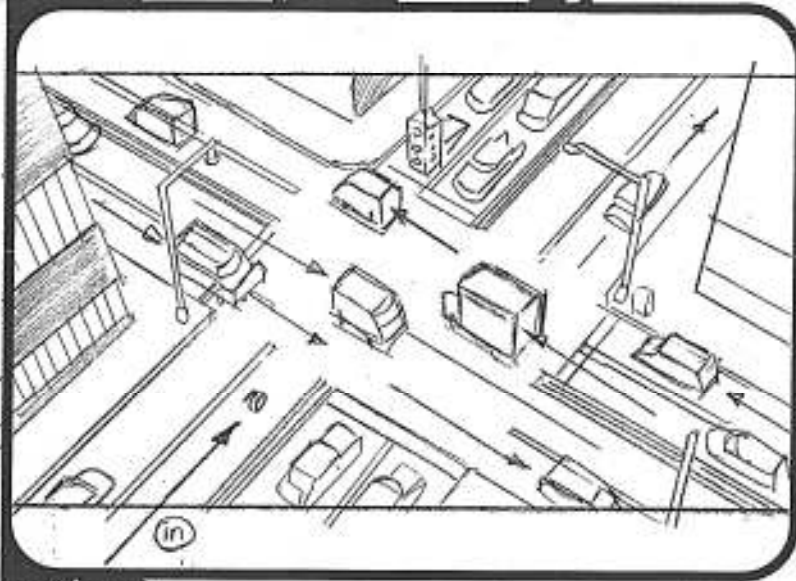
action

scene 49 panel 2 bg



action

scene panel bg



action

CUT

CUT

dialogue

dialogue

dialogue

BAT RAT (MORE EFFORT) HRRRRRRRRRRRT? —————>

sound/music/fx

sound/music/fx

sound/music/fx

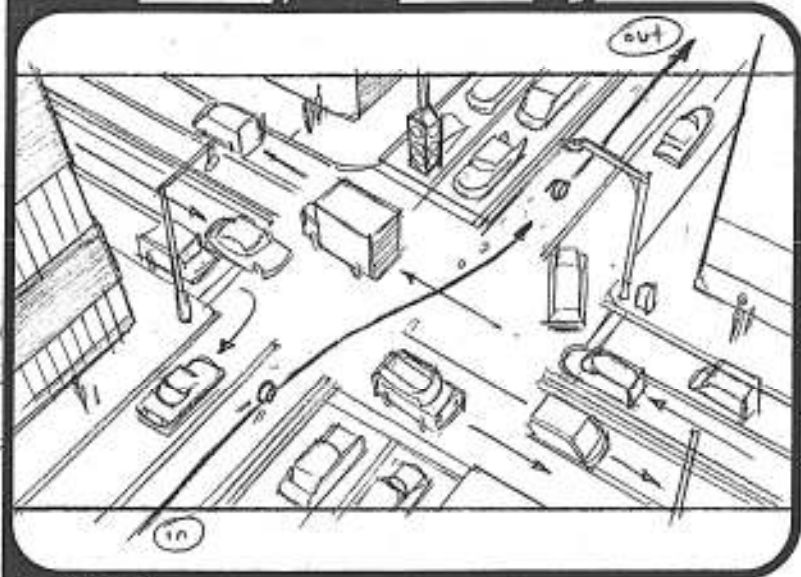
< TRAFFIC > —————>

translation

translation

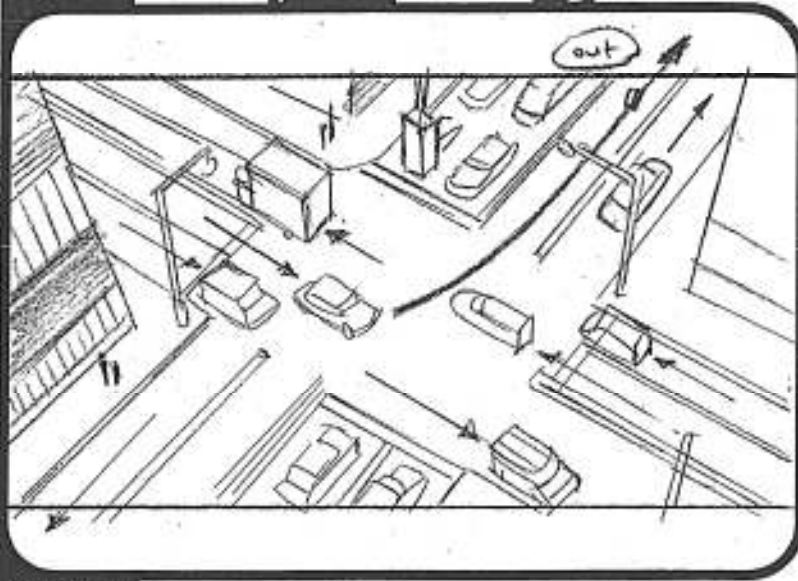
translation

scene 50 panel 2 bg



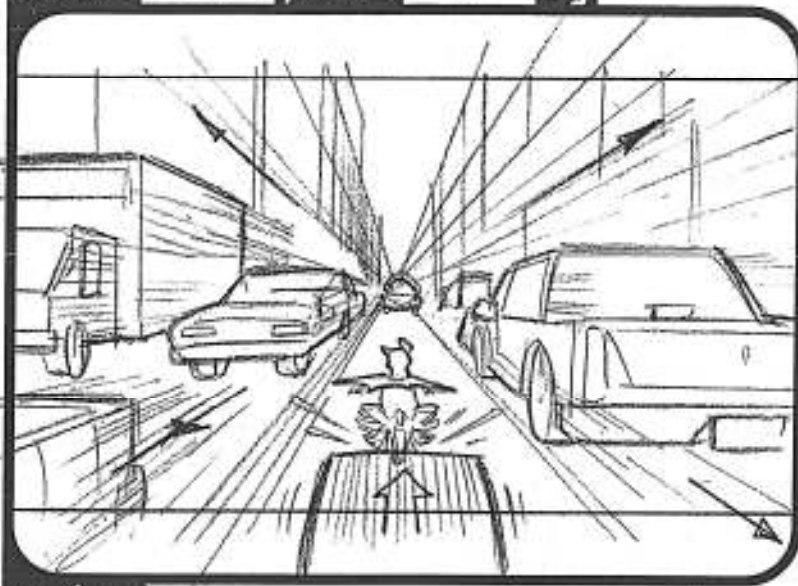
action

scene 50 panel 3 bg



action

scene 51 panel 1 bg



action

cut

dialogue

dialogue

dialogue

sound/music/fx

< TRAFFIC >
< SWOOSH > < SWOOSH >

sound/music/fx

sound/music/fx

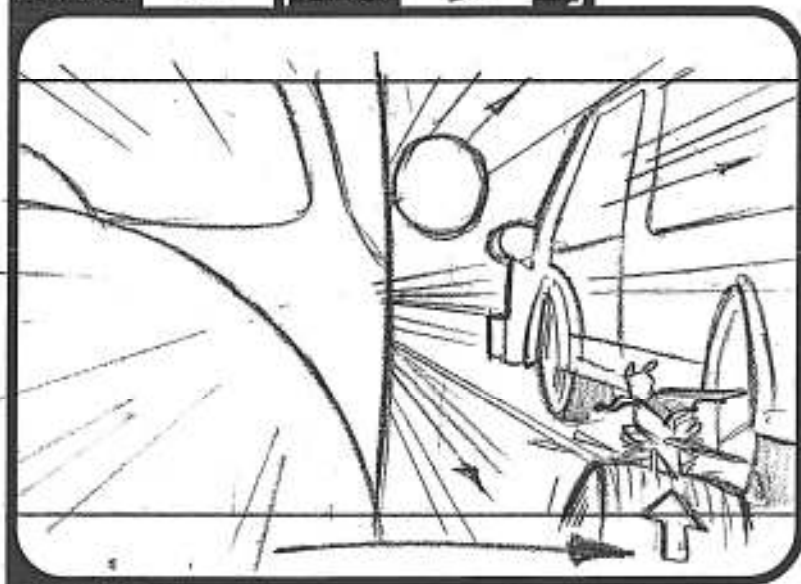
< FURIOUS BACK-PEDALLING >

translation

translation

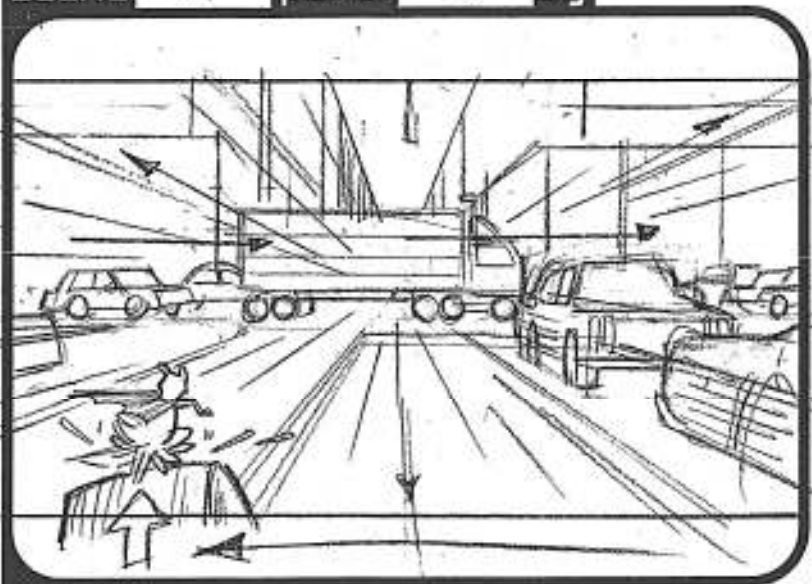
translation

scene 51 panel 2 bg



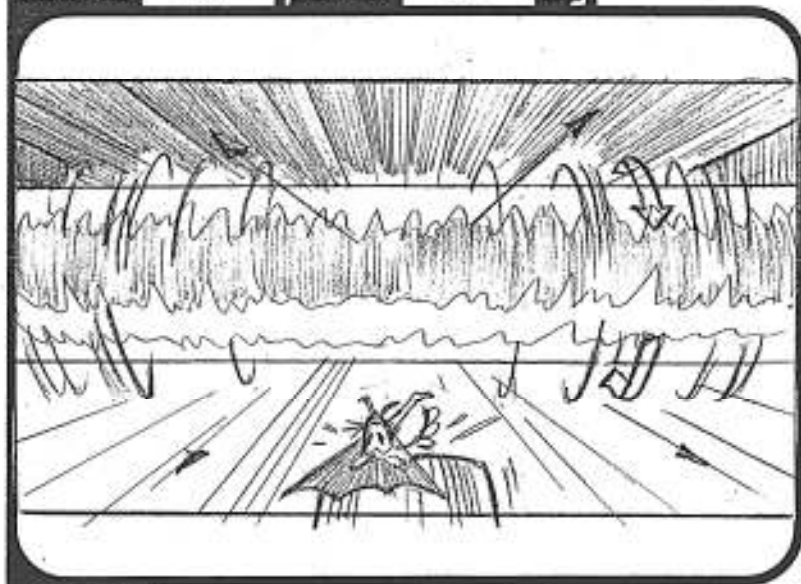
action

scene 51 panel 3 bg



action

scene 51 panel 4 bg



action

dialogue

dialogue

dialogue

sound/music/fx

<WHOOSH>

sound/music/fx

sound/music/fx

<VWOOM>

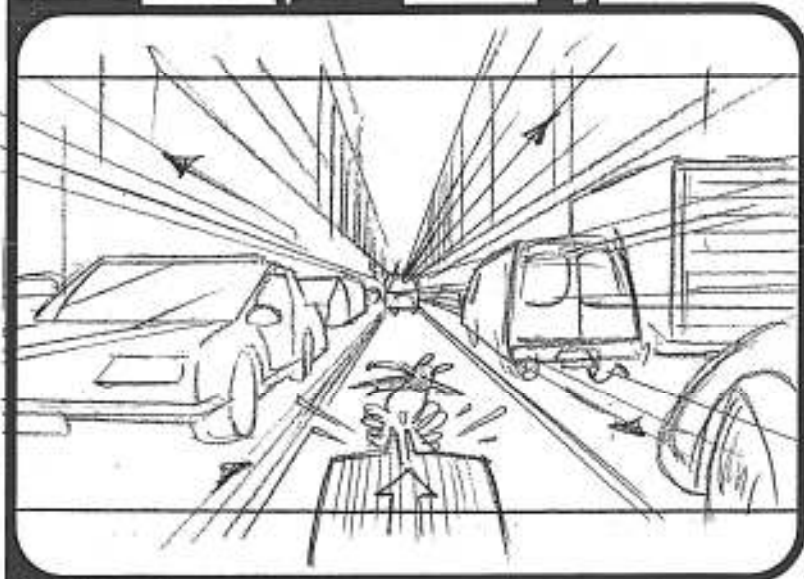
<TRAFFIC / BACKPEDALLING>

translation

translation

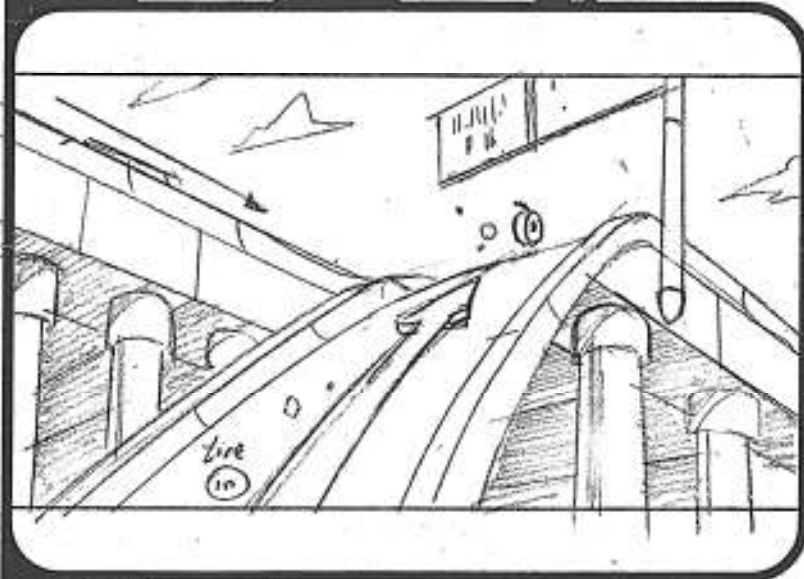
translation

scene 51 panel 5 bg



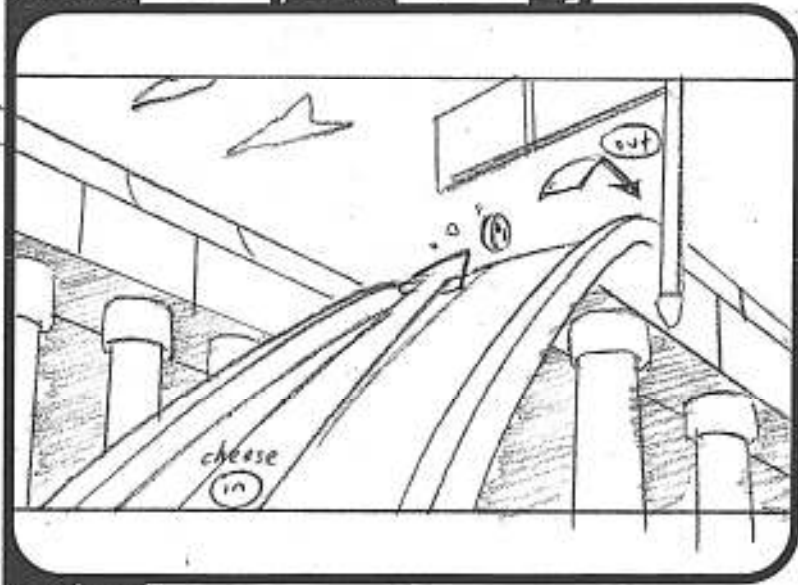
action

scene 52 panel 1 bg



action

scene 52 panel 2 bg



action

CUT

dialogue

dialogue

dialogue

sound/music/fx

<TRAFFIC / BACKPEDALLING>

translation

sound/music/fx

<WHOOSH>

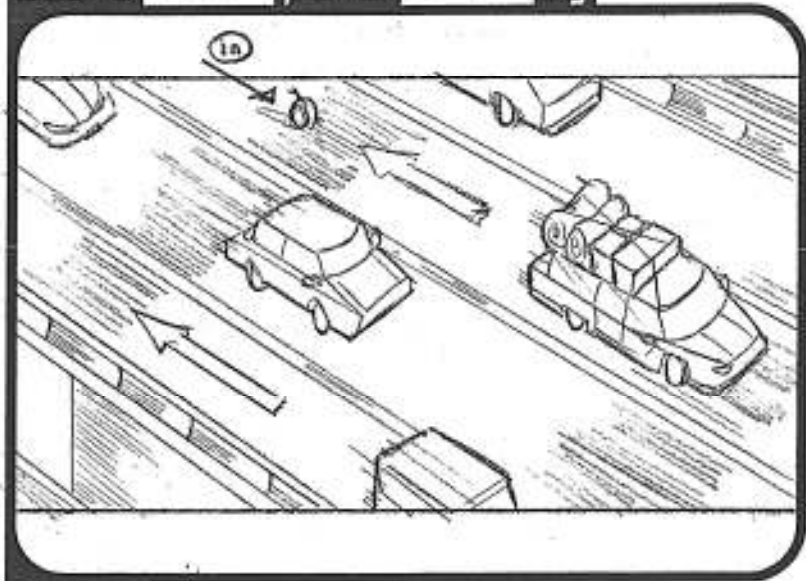
translation

sound/music/fx

<WHOOSH>

translation

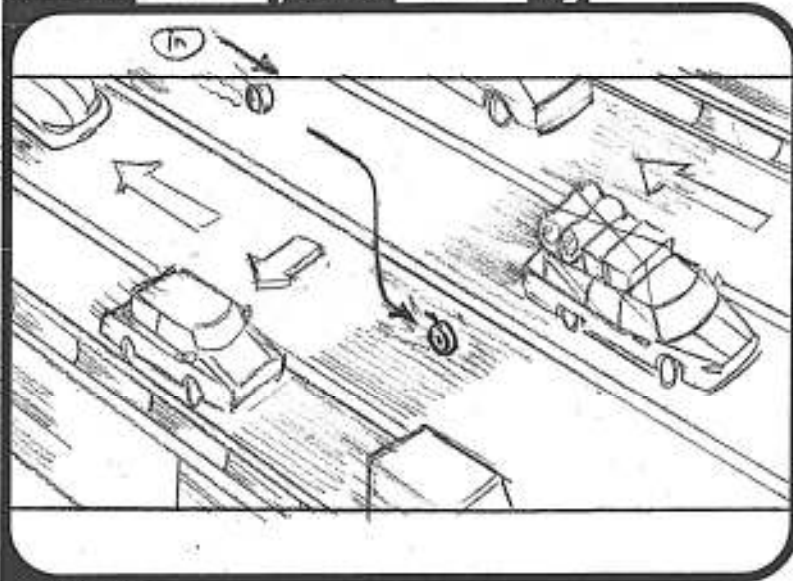
scene 53 panel 1 bg



action

CUT

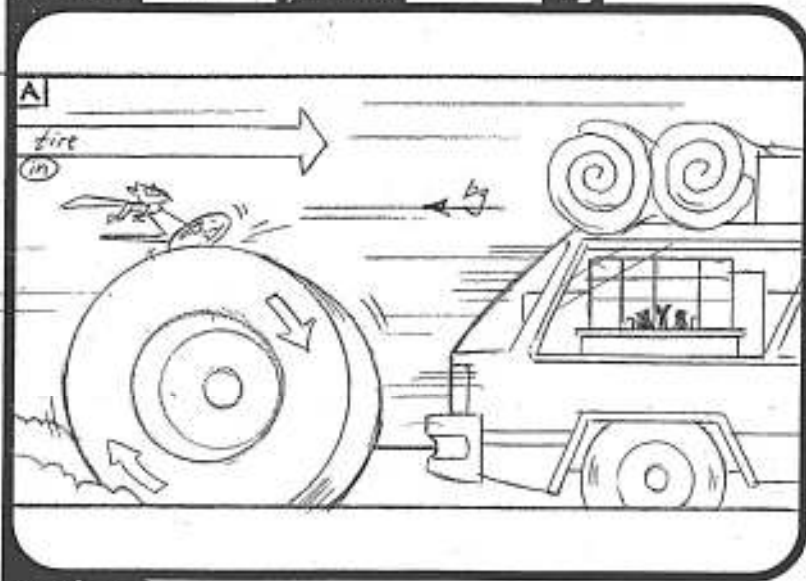
scene 53 panel 2 bg



action

CUT

scene 54 panel 1 bg



action

dialogue

dialogue

dialogue

sound/music/fx

< HIGHWAY >

sound/music/fx

sound/music/fx

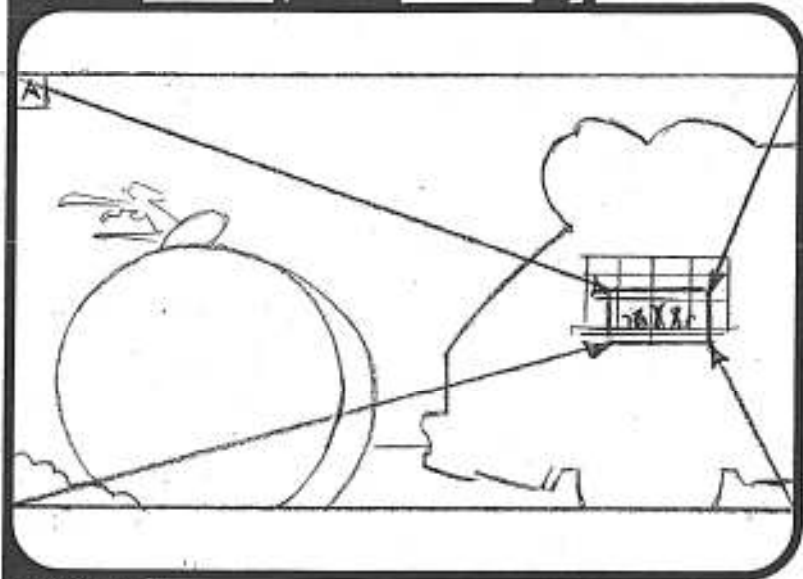
< BACKPEDALLING >

translation

translation

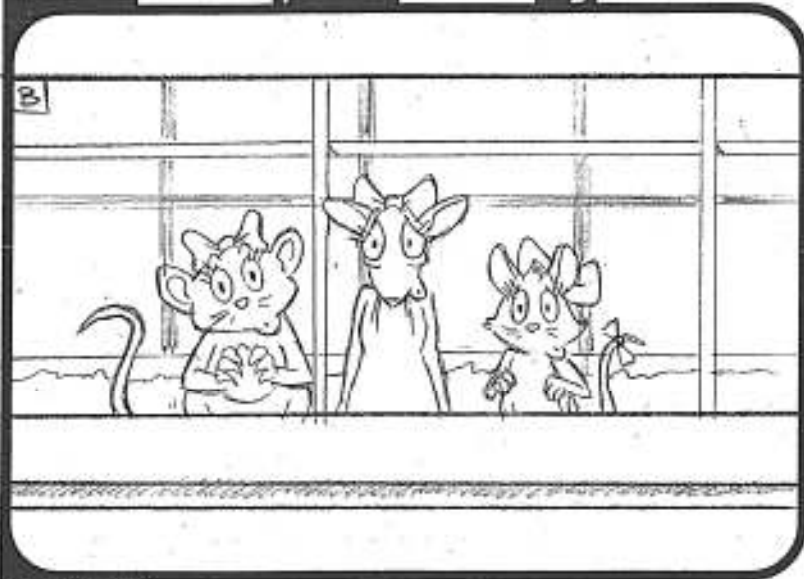
translation

scene 54 panel 2 bg



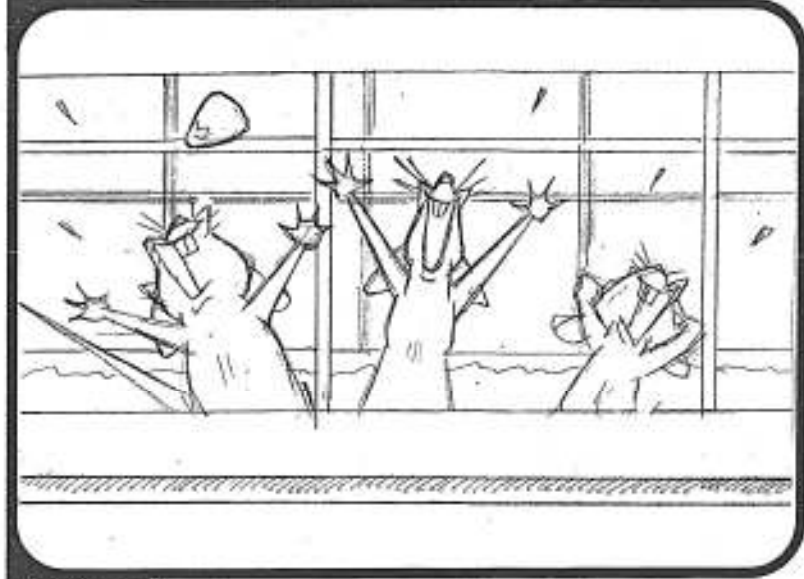
action

scene 54 panel 3 bg



action

scene 54 panel 4 bg



action

dialogue

dialogue

dialogue

GIRL RATS < HAPPY SHRIEKS >

sound/music/fx

< BARK PEDALLING >
< HIGHWAY >

sound/music/fx

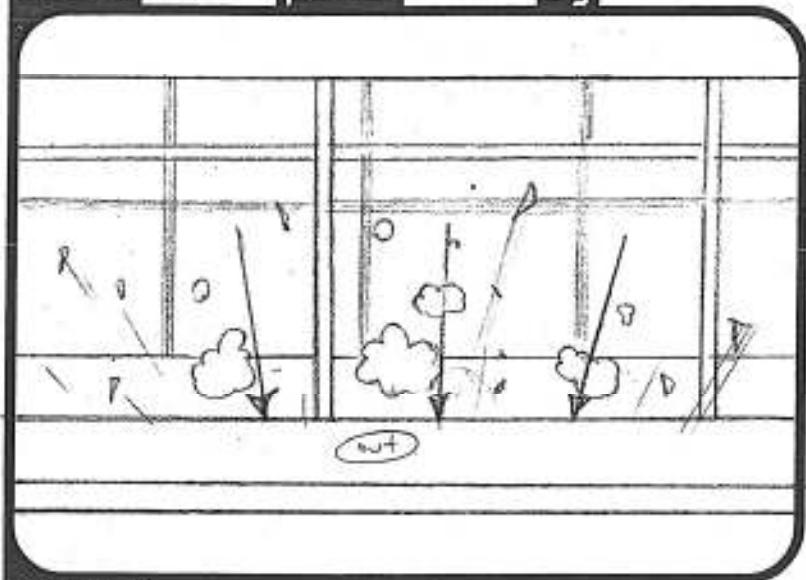
sound/music/fx

translation

translation

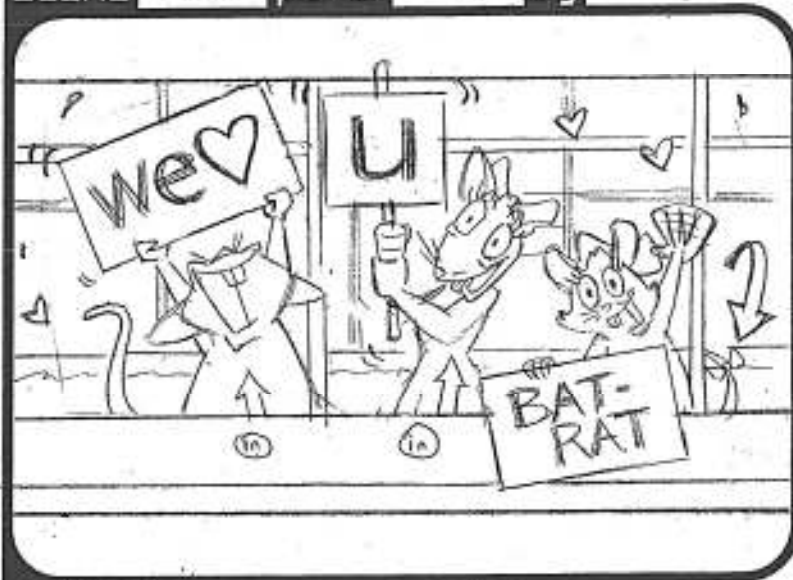
translation

scene 54 panel 5 bg



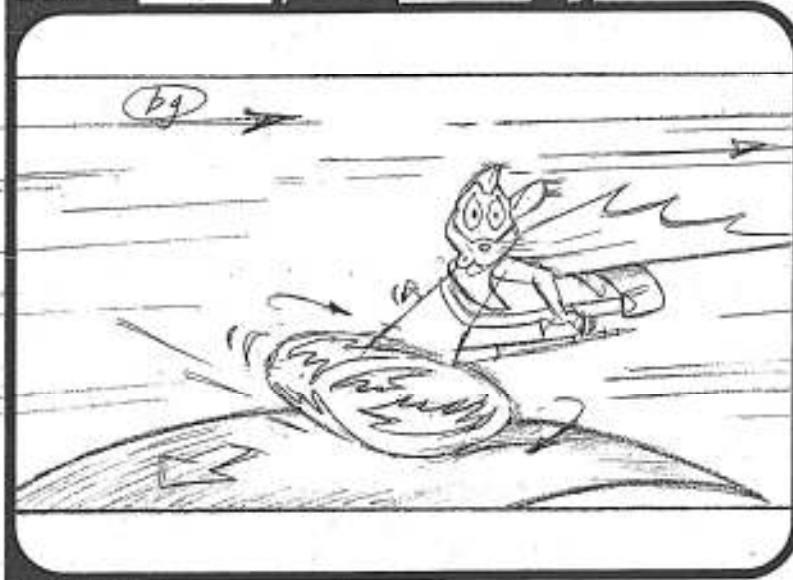
action

scene 54 panel 6 bg



action

scene 55 panel 1 bg



action

CUT

dialogue

dialogue

dialogue

GIRL RATS < HAPPY NOISES >

sound/music/fx

sound/music/fx

sound/music/fx

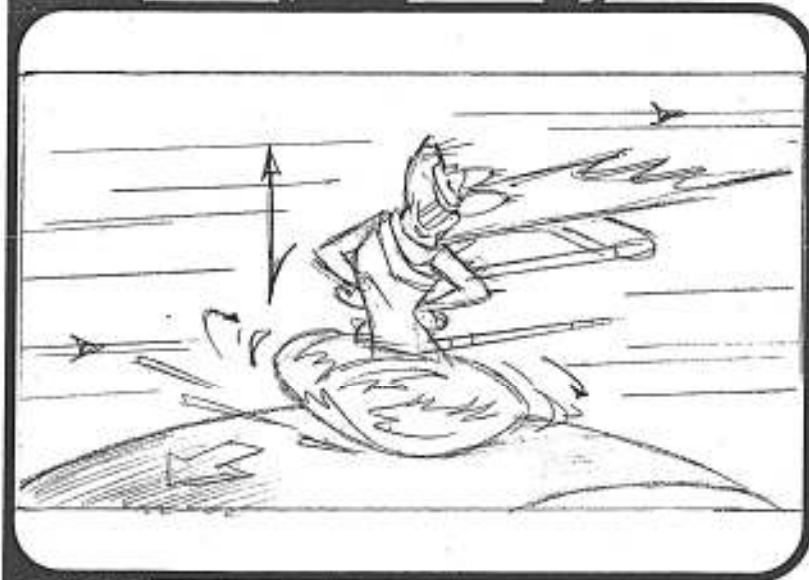
< HIGHWAY >

translation

translation

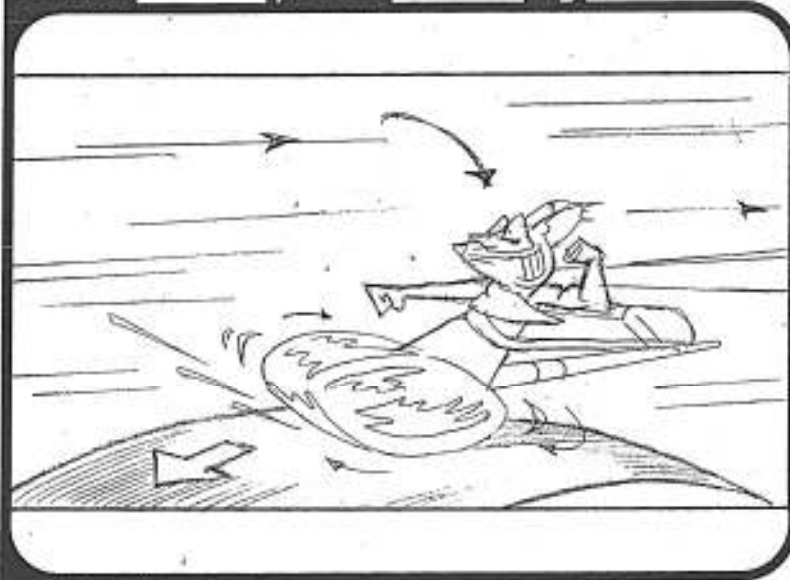
translation

scene 55 panel 2 bg



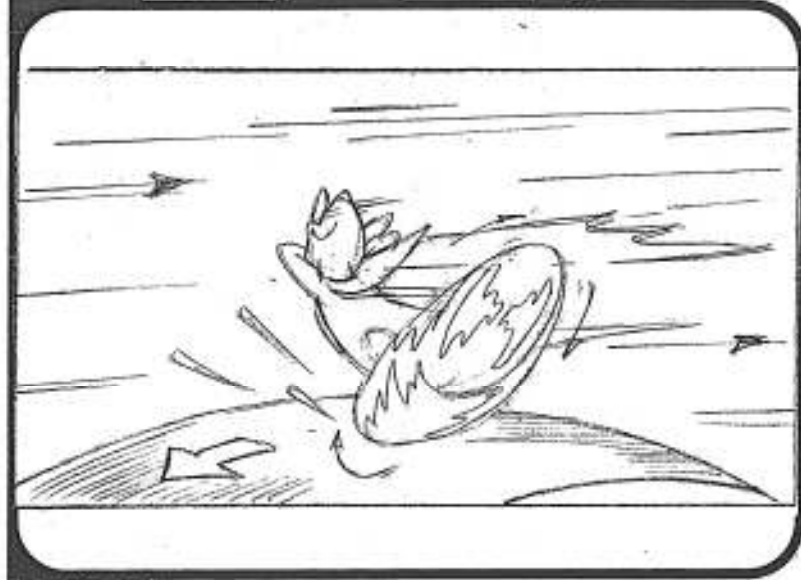
action

scene 55 panel 3 bg



action

scene 55 panel 4 bg



action

dialogue

BATRAT MMMMM?

dialogue

BATRAT HA HA ?

dialogue

BATRAT < CAREFREE HUMMING >

sound/music/fx

< HIGHWAY / FEET >

sound/music/fx

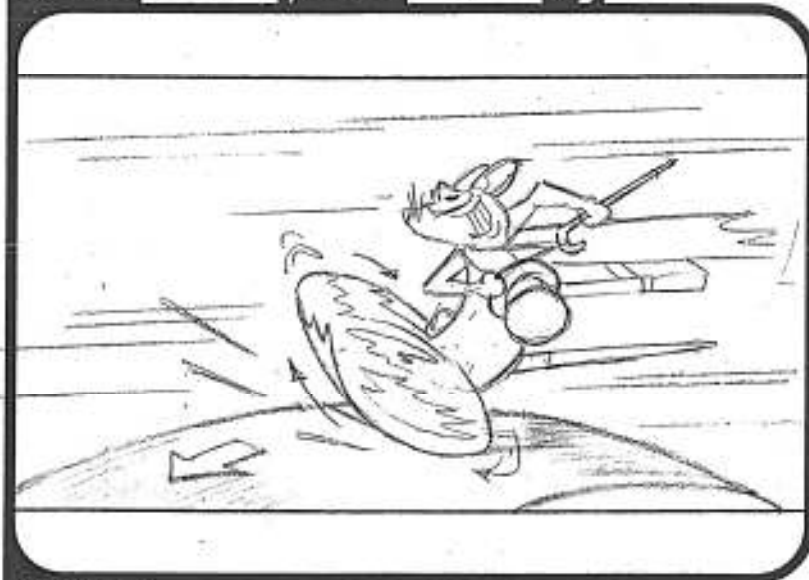
sound/music/fx

translation

translation

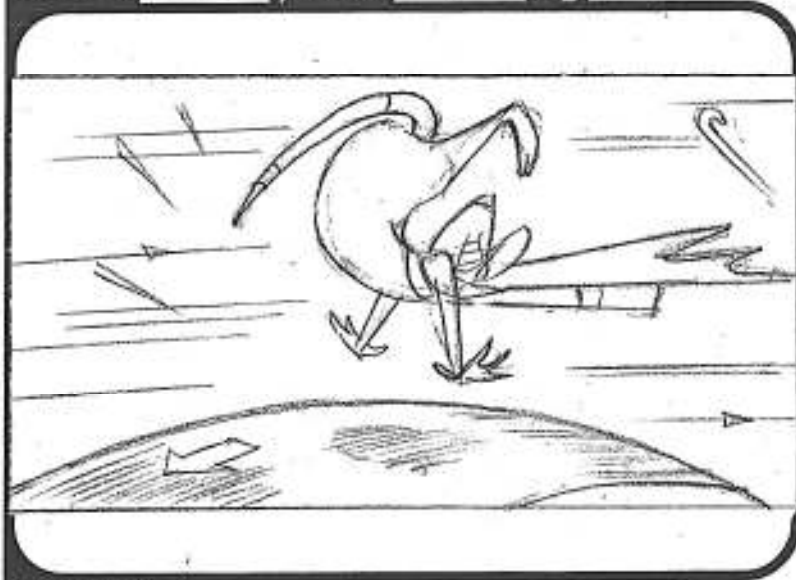
translation

scene 55 panel 5 bg



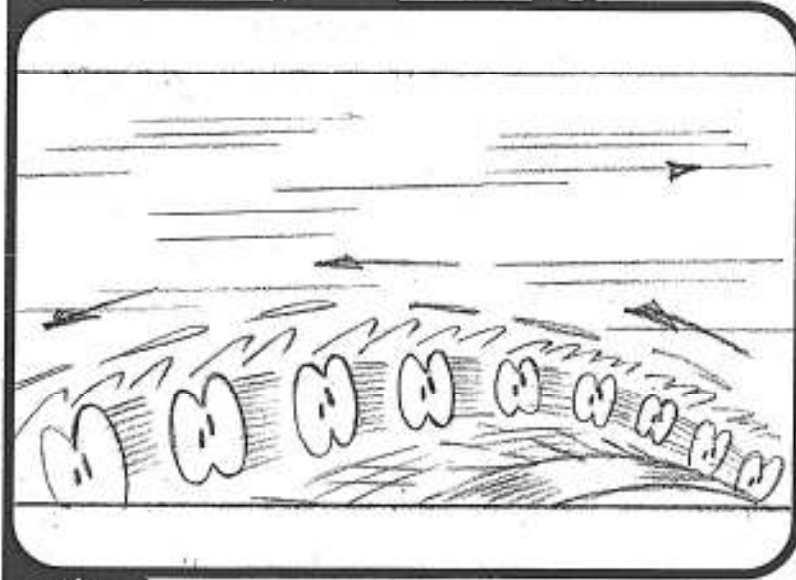
action

scene 55 panel 6 bg



action

scene 55 panel 7 bg



action

CUT

dialogue

[BATRAT] (CONT) <HUMMING>

dialogue

[BATRAT] HRTT?

dialogue

sound/music/fx

<HIGHWAY>
<FEET>

sound/music/fx

sound/music/fx

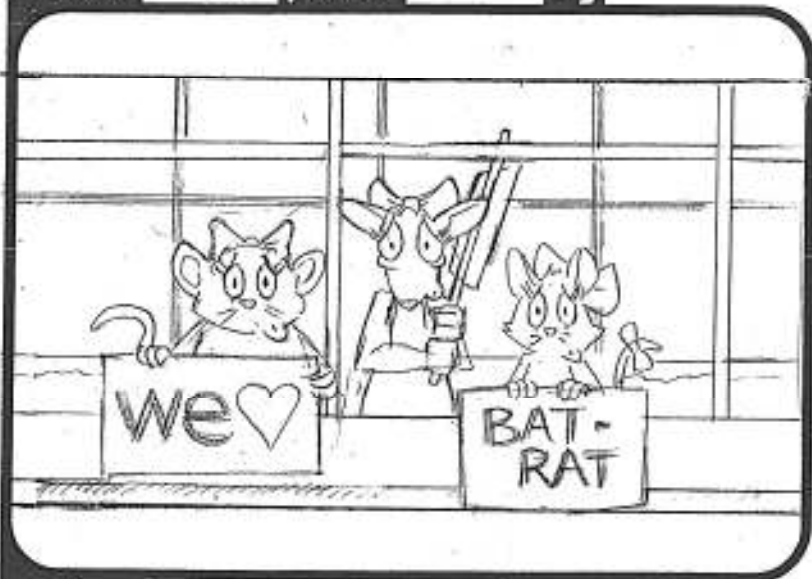
<THUMPADA WHUMPADA THUMPADA THUMP>

translation

translation

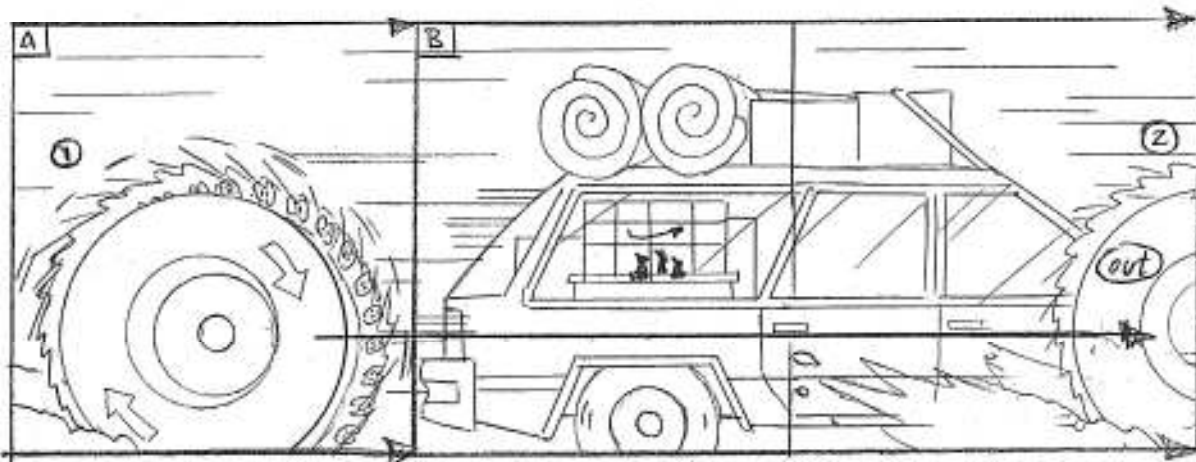
translation

scene 56 panel bg



action

scene 57 panel bg



CUT

CUT

CUT

dialogue

dialogue

dialogue

sound/music/fx

sound/music/fx

sound/music/fx

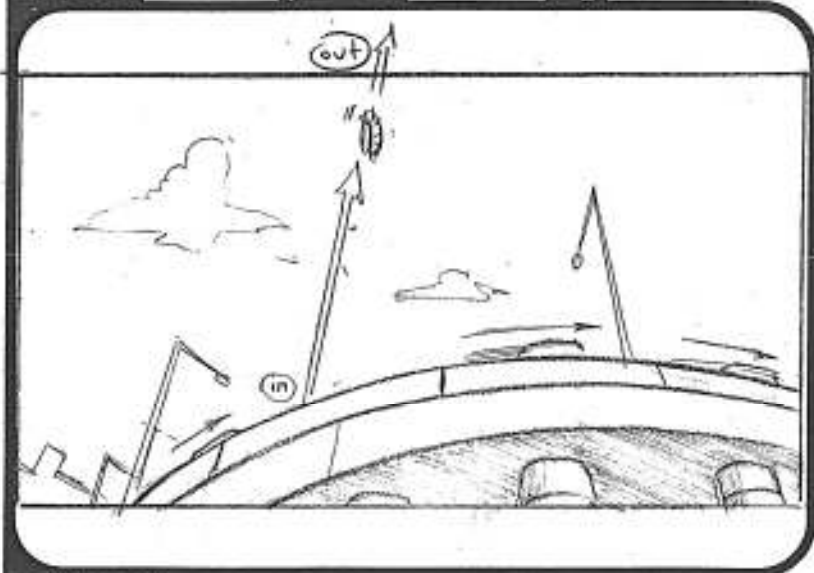
HIGHWAY
THUMPADA WHUMPADA THUMPADA WHUMP

translation

translation

translation

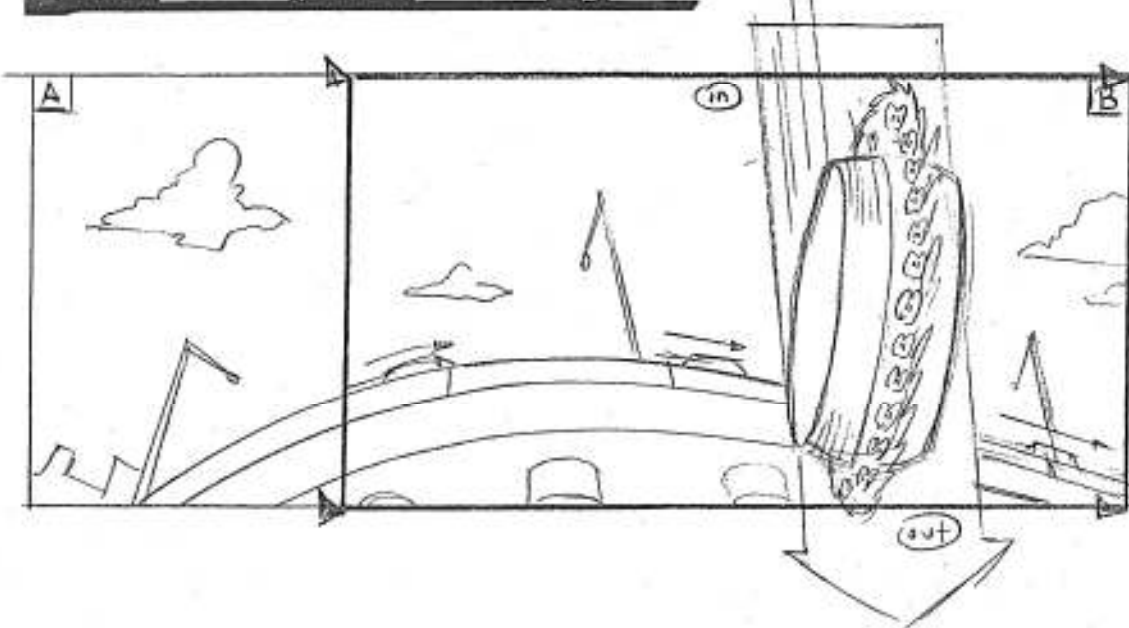
scene 58 panel 1 bg



action

out

scene 58 panel 2 bg



dialogue

dialogue

dialogue

sound/music/fx

sound/music/fx

sound/music/fx

< HIGHWAY >
< GA-DUMP >

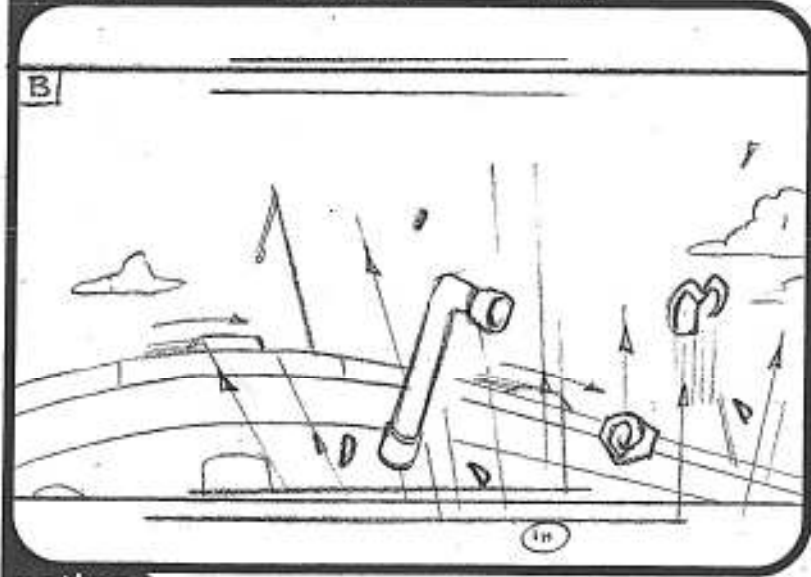
< SWOOSH >

translation

translation

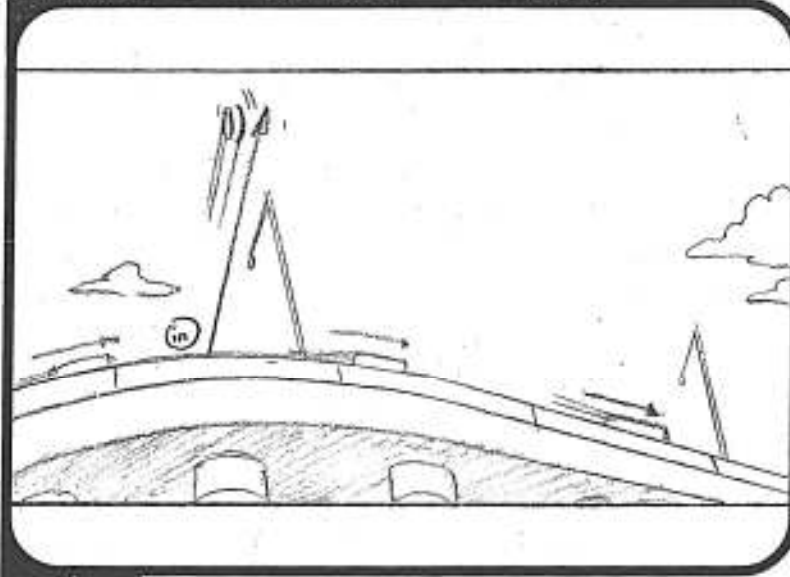
translation

scene 58 panel 3 bg



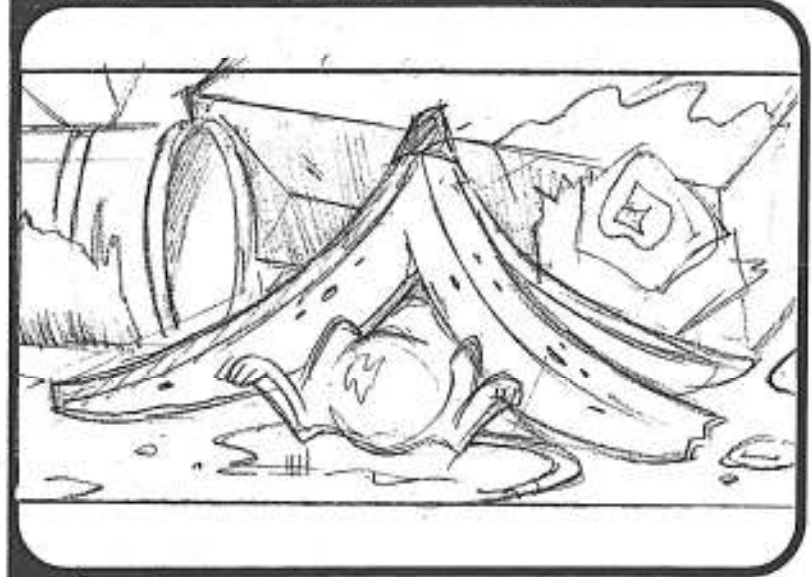
action

scene 58 panel 4 bg



action

scene 59 panel 1 bg



action

CUT

dialogue

dialogue

dialogue

BARRAT < GROAN >

sound/music/fx

< CRASH > < CUTTER > < HIGHWAY >

sound/music/fx

< SWOOSH >

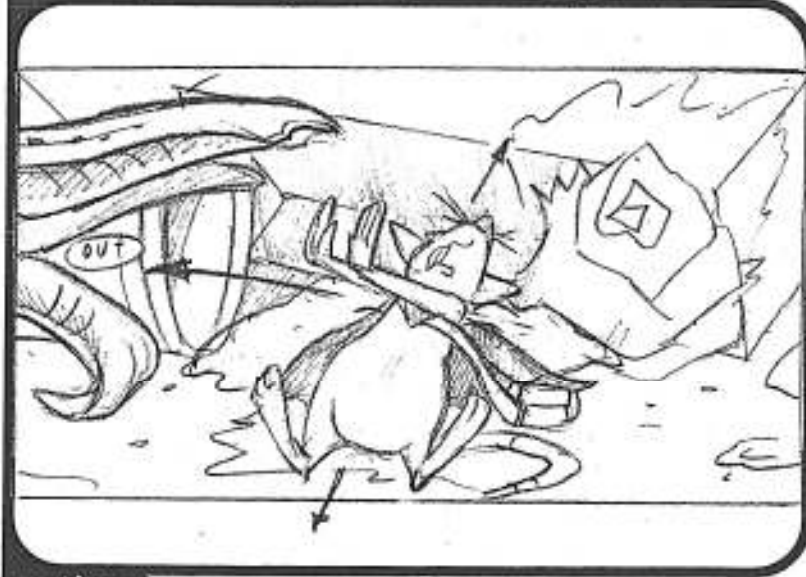
sound/music/fx

translation

translation

translation

scene 59 panel 2 bg



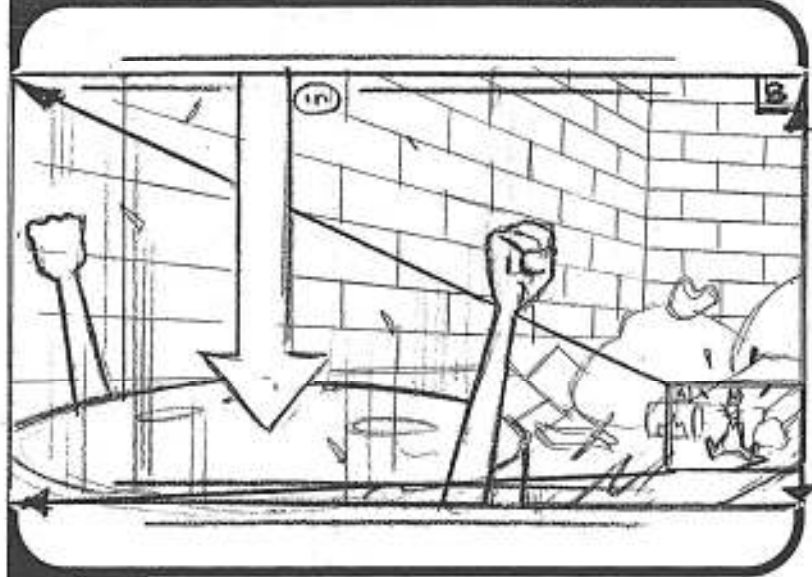
action

scene 59 panel 3 bg



action

scene 59 panel 4 bg



action

dialogue

BATRAT <GROAN>

dialogue

dialogue

BATRAT <GASP>

sound/music/fx

sound/music/fx

sound/music/fx

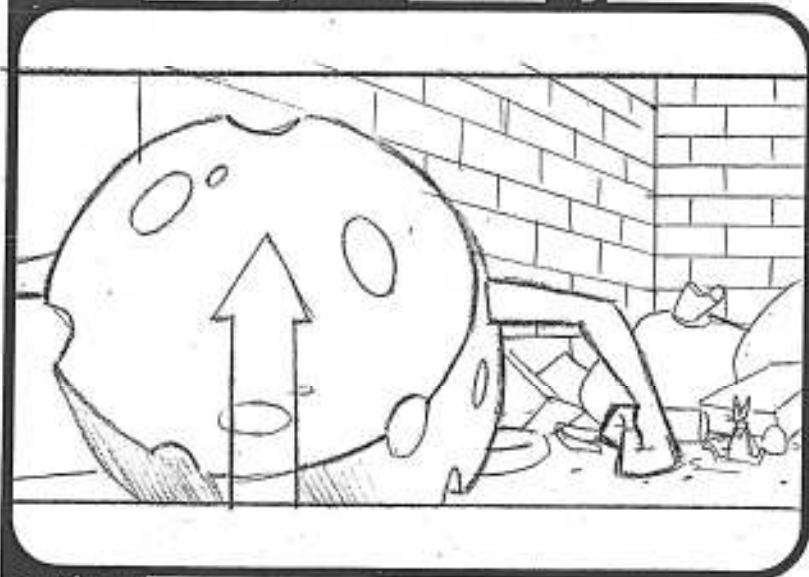
<WHOOM>

translation

translation

translation

scene 59 panel 5 bg



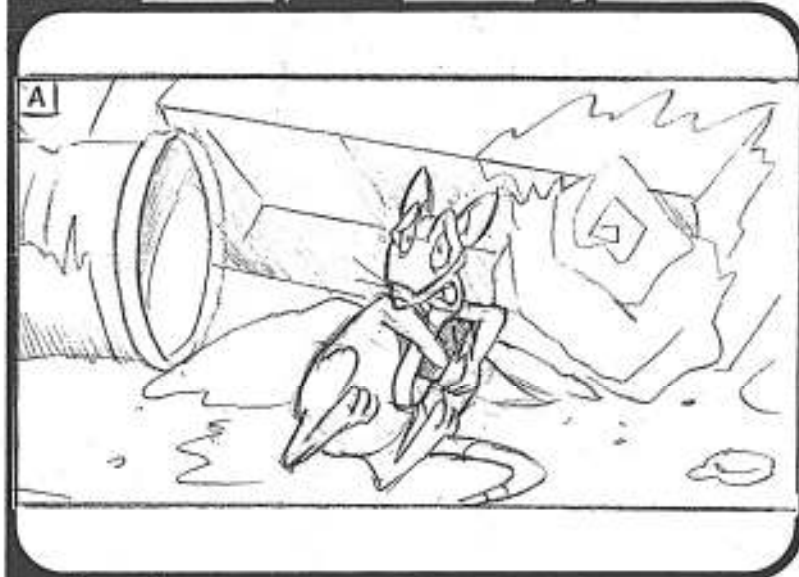
action

scene 60 panel bg



action

scene 61 panel 1 bg



action

CUT

CUT

dialogue

dialogue

dialogue

CHEESE < GROWL >

CHEESE (OS) < GROWL > →

sound/music/fx

sound/music/fx

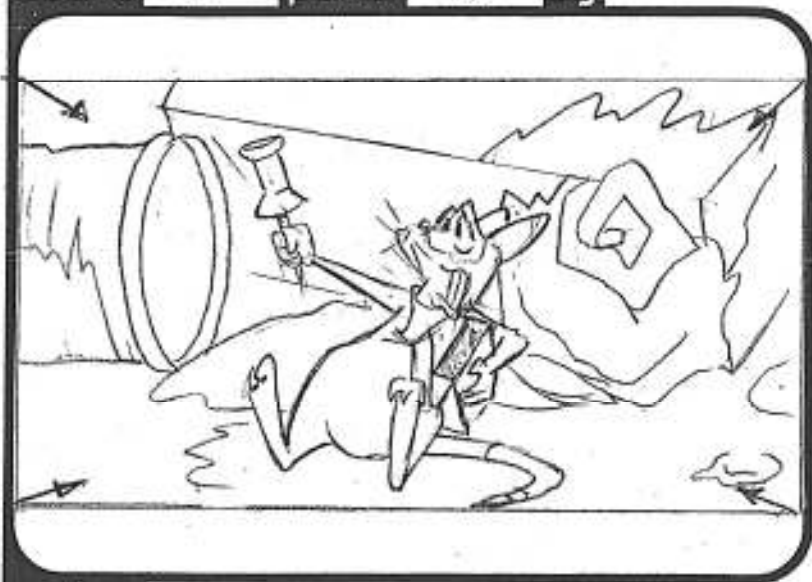
sound/music/fx

translation

translation

translation

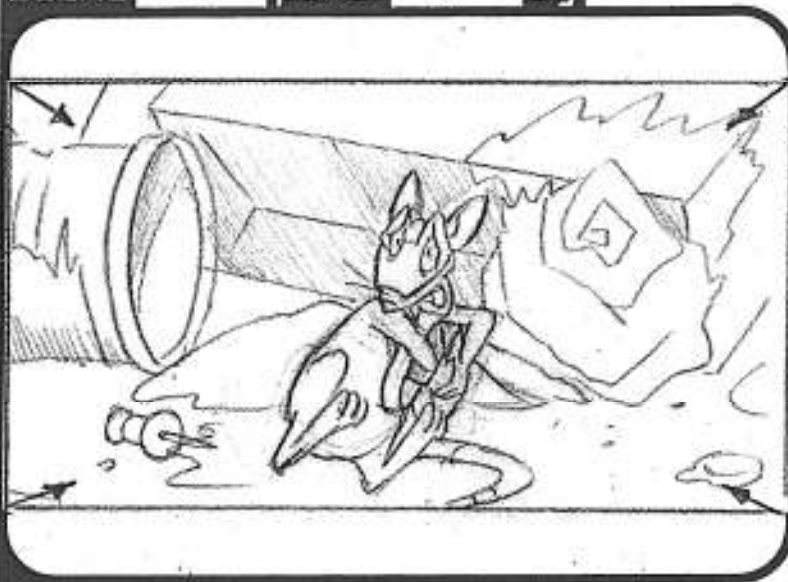
scene 61 panel 2 bg



action

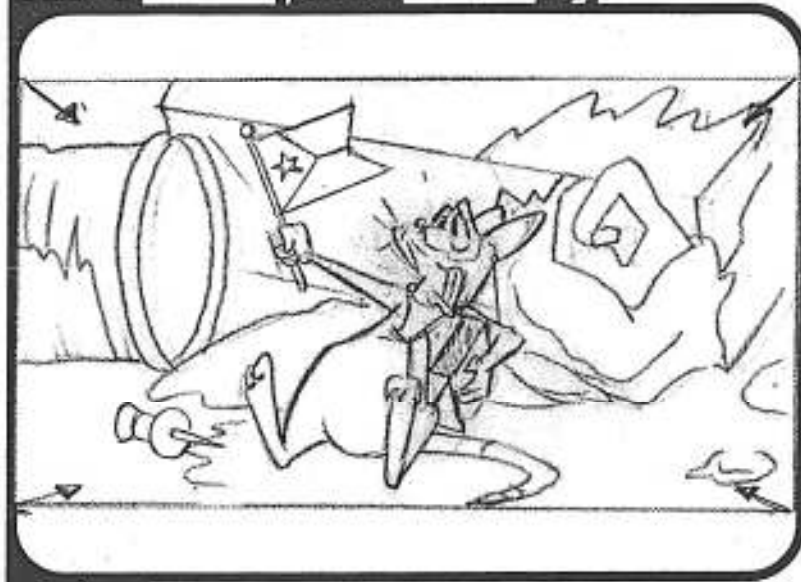
DRIFT IN

scene 61 panel 3 bg



action

scene 61 panel 4 bg



action

dialogue

CHEESE (OS) < GROWL >

dialogue

dialogue

sound/music/fx

sound/music/fx

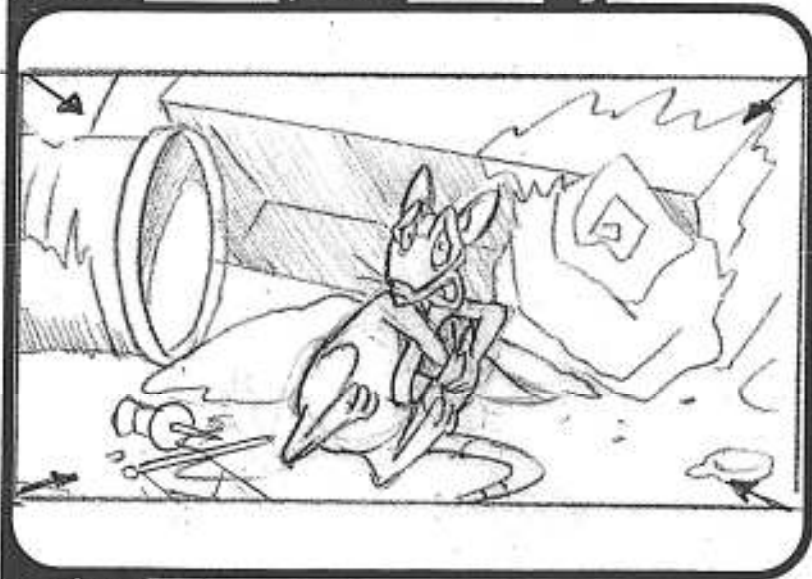
sound/music/fx

translation

translation

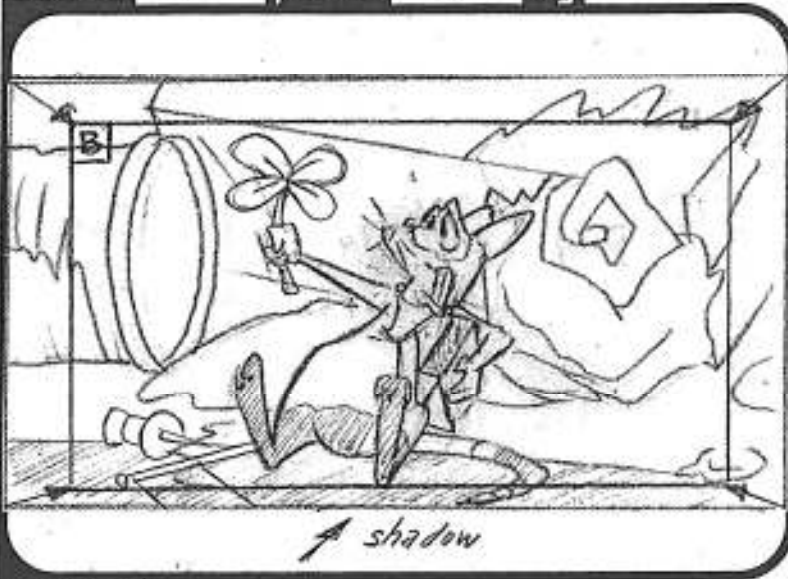
translation

scene 61 panel 5 bg



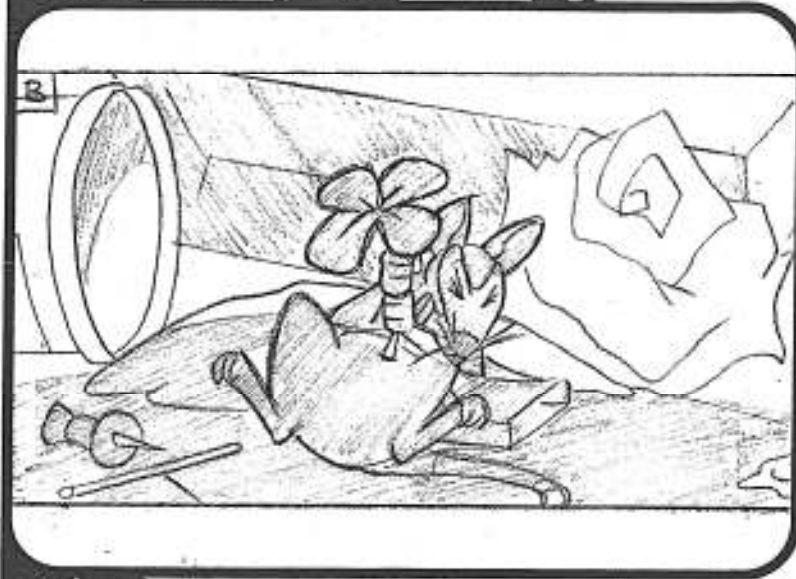
action

scene 61 panel 6 bg



action

scene 61 panel 7 bg



action

dialogue

CHEESE (OS) < GROWL >

dialogue

dialogue

BATRIT < WHIMPER >

sound/music/fx

sound/music/fx

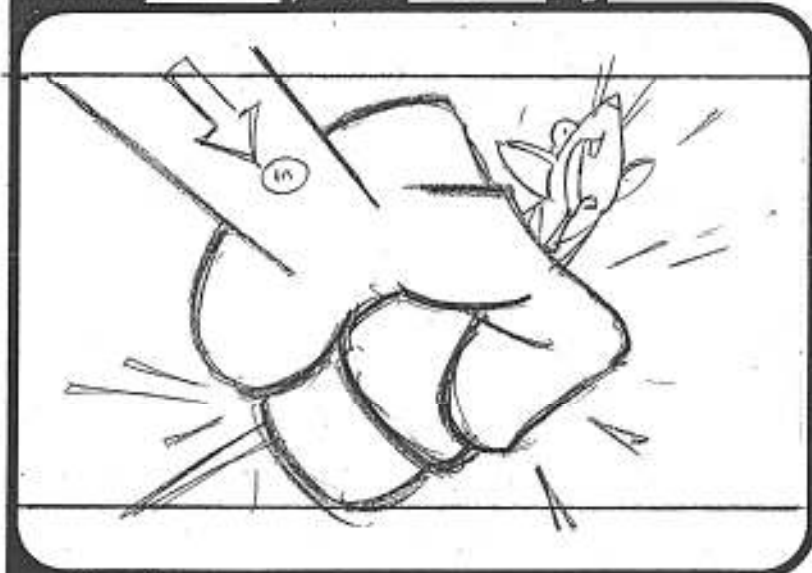
sound/music/fx

translation

translation

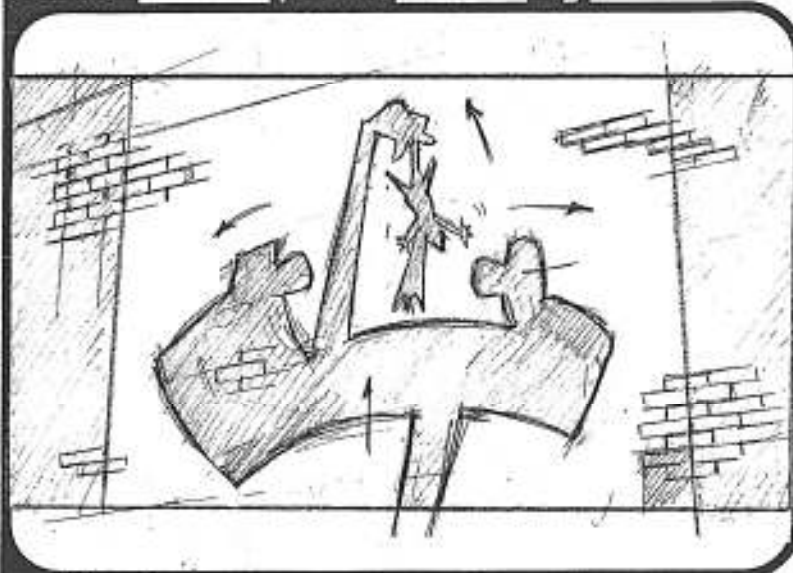
translation

scene 61 panel 8 bg



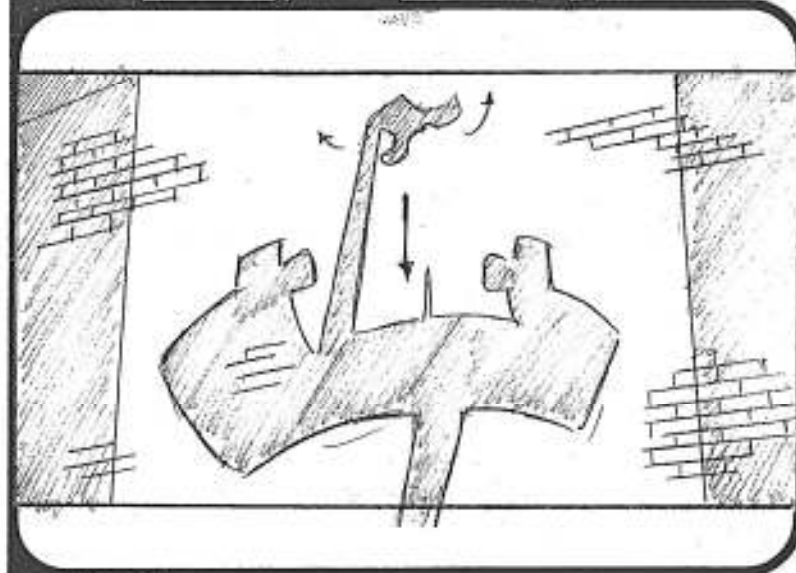
action

scene 62 panel 1 bg



action

scene 62 panel 2 bg



action

CUT

dialogue

BAT RAT GLACK!

dialogue

dialogue

sound/music/fx

sound/music/fx

sound/music/fx

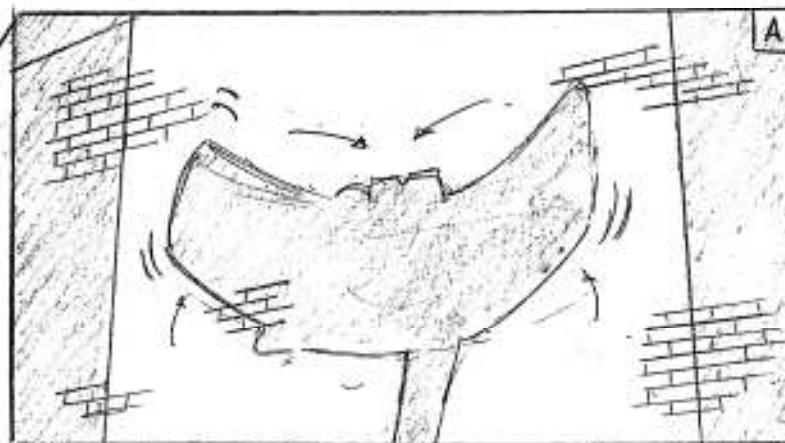
translation

translation

translation

scene 62 panel 3 bg

CHEESE
<GULP>



scene 63 panel 1 bg



action

dialogue

CHEESE
MMMMMMM

sound/music/fx

translation

sound/music/fx

translation

dialogue

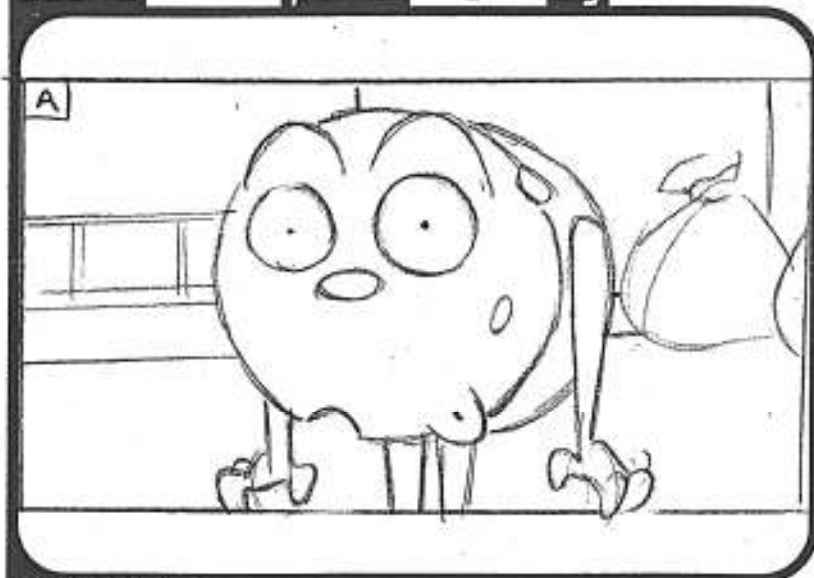
CHEESE HAAAAAAAAAAAAH...

sound/music/fx

translation

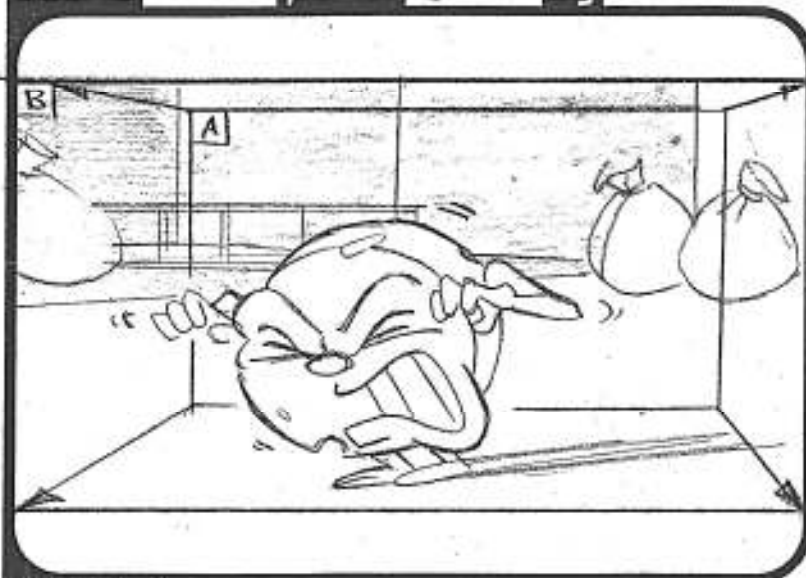
CUT

scene 63 panel 2 bg



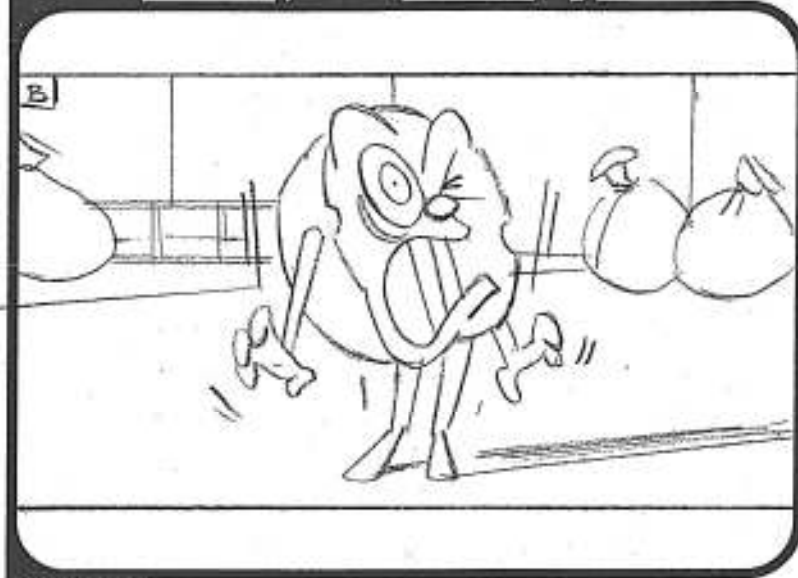
action

scene 63 panel 3 bg



action

scene 63 panel 4 bg



action

dialogue

dialogue

dialogue

CHEESE DDRRTT??

CHEESE HHATTT?

sound/music/fx

sound/music/fx

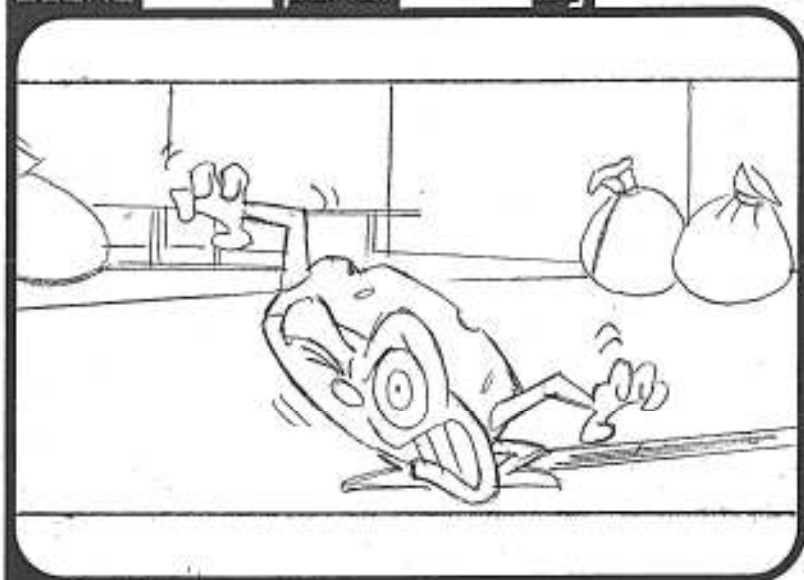
sound/music/fx

translation

translation

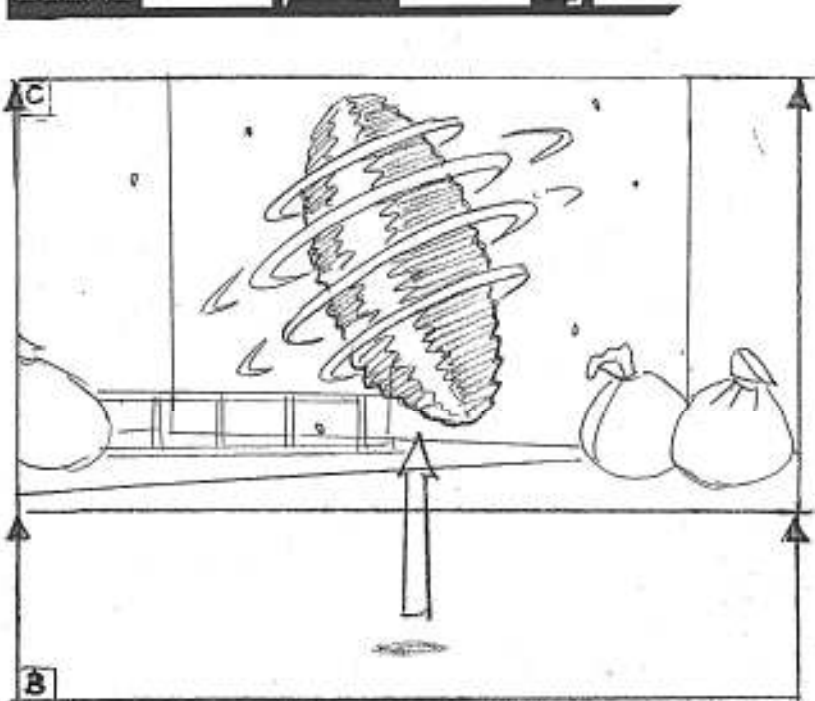
translation

scene 63 panel 5 bg



action

scene 63 panel 6 bg



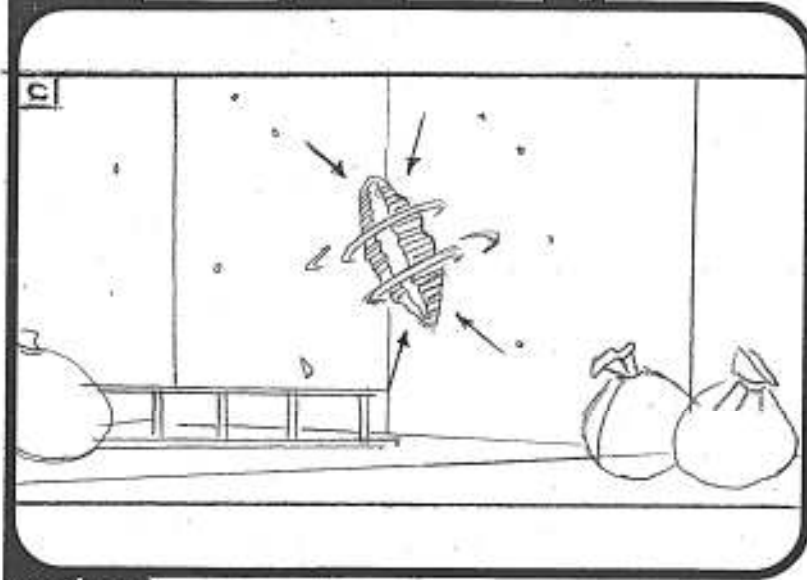
B

dialogue

sound/music/fx

translation

scene 63 panel 7 bg



action

dialogue

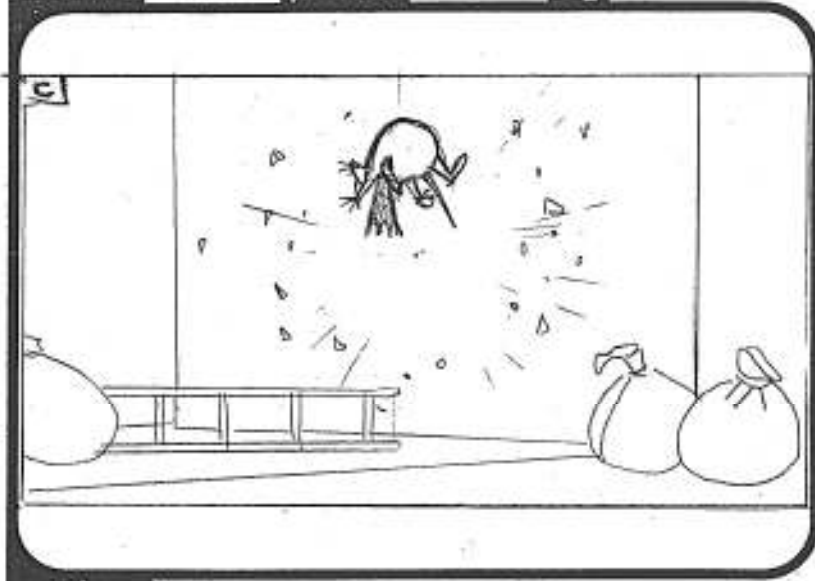
sound/music/fx

translation

CHEESE GAHRRRT !! ~~~~~

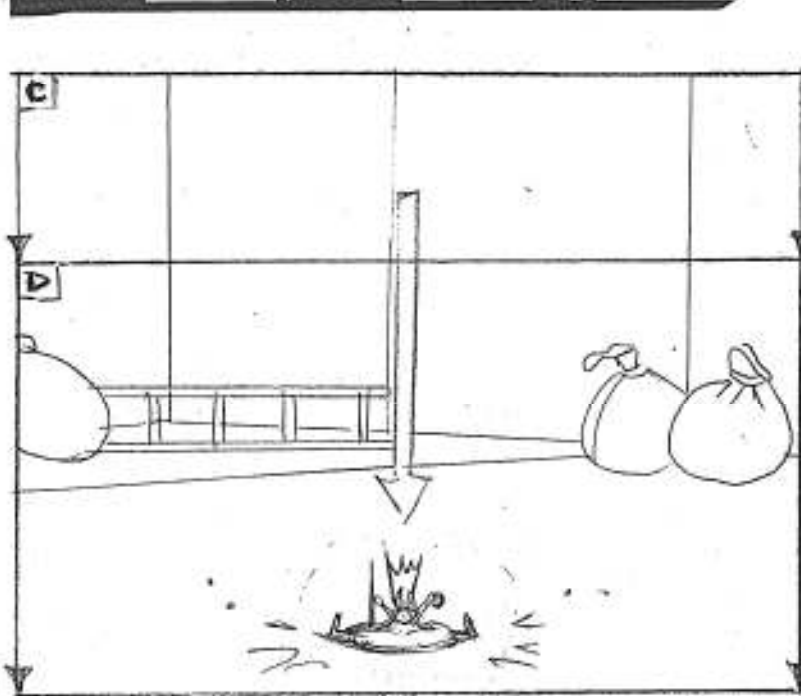
< BUZZ-SAW SOUND >

scene 63 panel 8 bg



action

scene 63 panel 9 bg



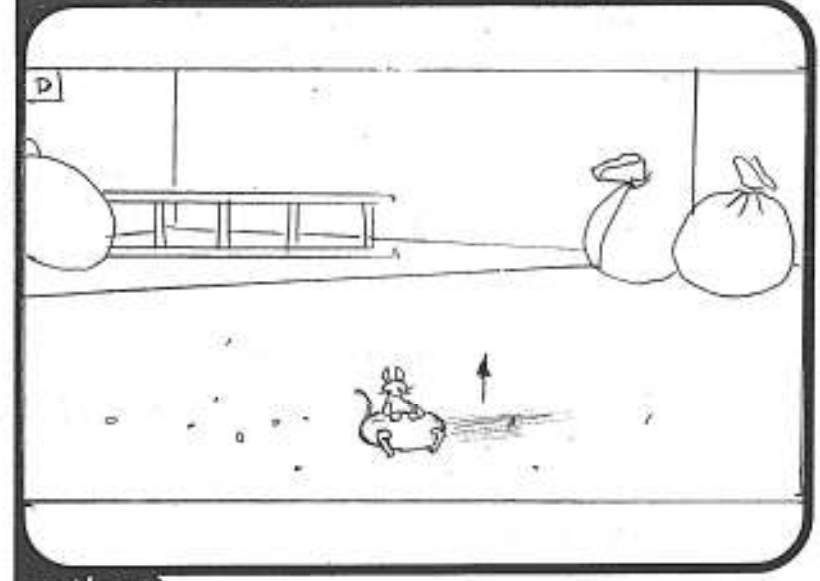
dialogue

sound/music/fx

<THUMP>

translation

scene 63 panel 10 bg



action

dialogue

sound/music/fx

translation

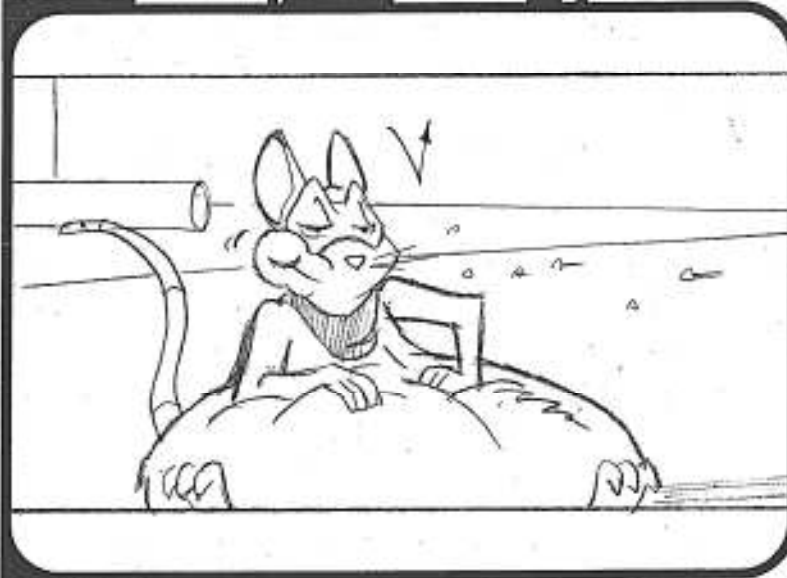
CUT

scene 64 panel 1 bg



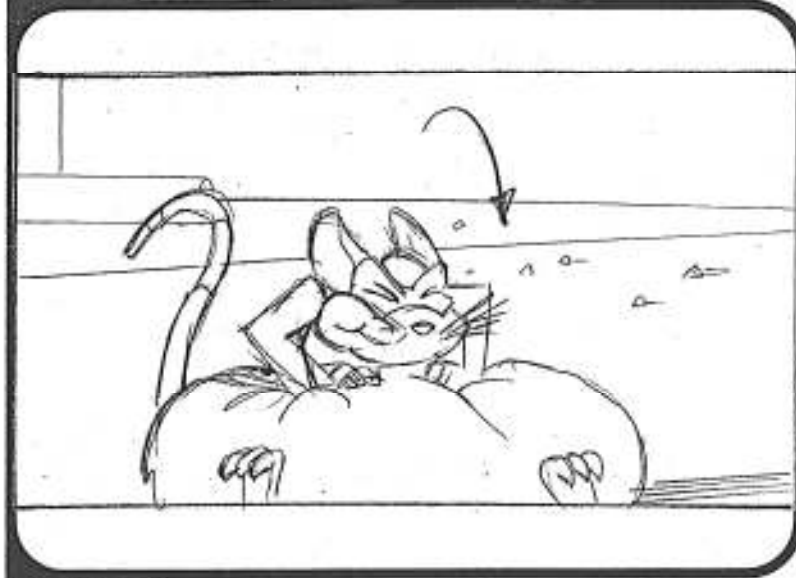
action

scene 64 panel 2 bg



action

scene 64 panel 3 bg



action

dialogue

dialogue

dialogue

BATRAT < CHEWING >

sound/music/fx

sound/music/fx

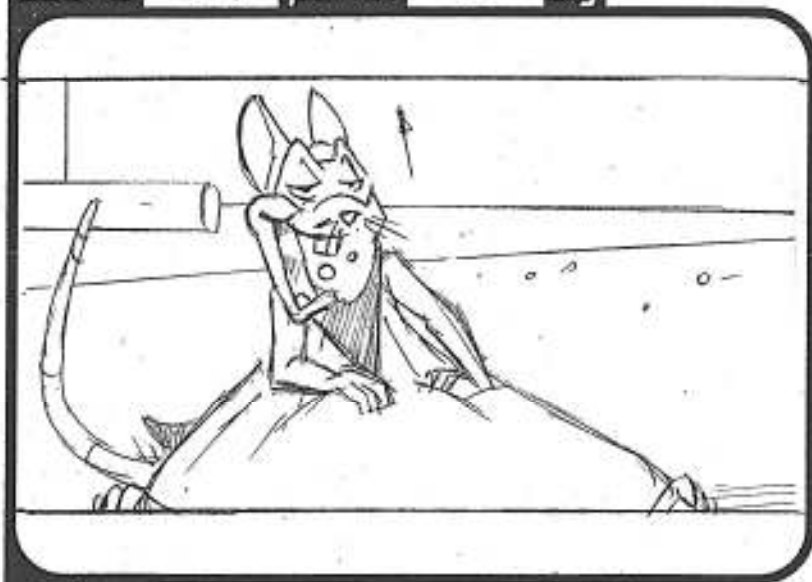
sound/music/fx

translation

translation

translation

scene 64 panel 4 bg



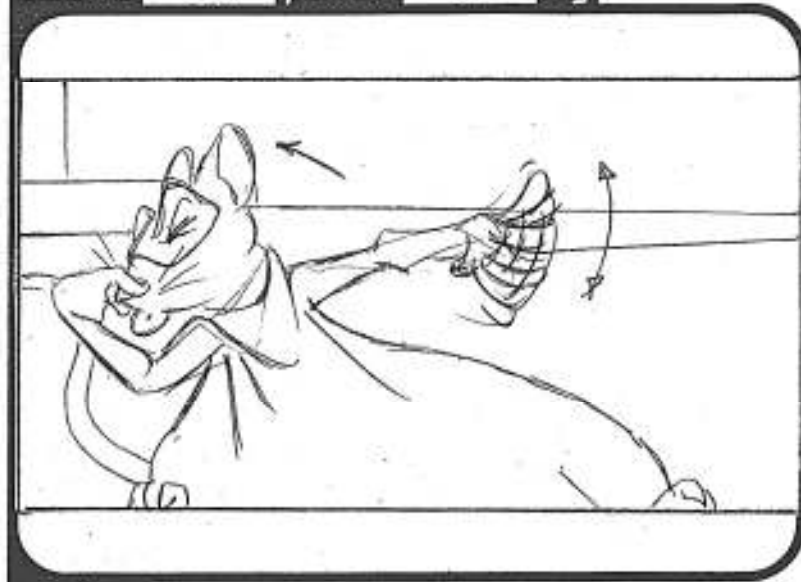
action

scene 64 panel 5 bg



action

scene 64 panel 6 bg



action

dialogue

[BATRAT] < BUUUUUURP >

dialogue

dialogue

[BATRAT] PHEW!

sound/music/fx

sound/music/fx

< MUSIC STING ♪ >

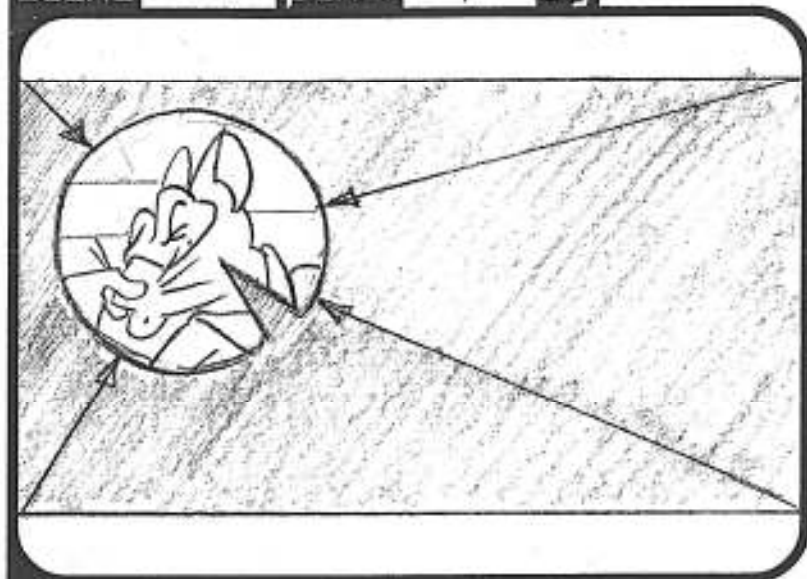
sound/music/fx

translation

translation

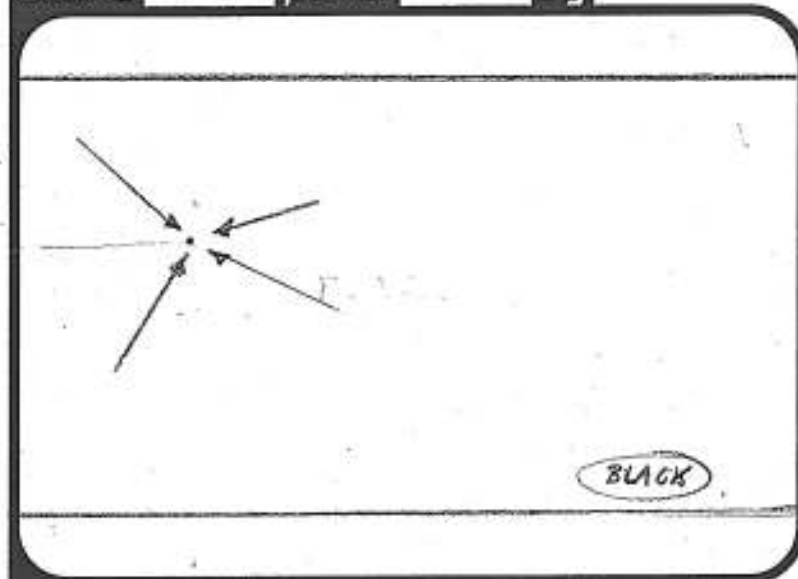
translation

scene 64 panel 7 bg



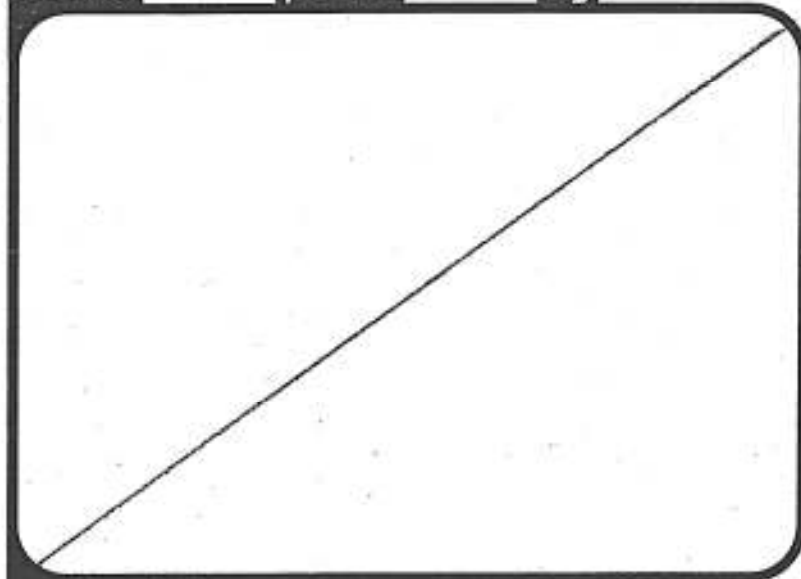
action

scene 64 panel 8 bg



action

scene panel bg



action

END

dialogue

dialogue

dialogue

sound/music/fx

sound/music/fx

sound/music/fx

translation

translation

translation